



# Lesson 04

## Test Management 1/2



DEVOPS - ITI 4  
HEI 2020-2021



# Why testing is important ?

*To err is human, but to really foul things up you need a computer*

Paul R. Elrich



# Previously, in 1996

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# Ariane V fail :

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- Root cause : Integer overflow in automatic pilot module
- Cost ~ 370 M €
- In order to economise 120k €, CNES don't test this module



# Tests goals :

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- To detect issues before production
- To ensure the proper working of all the functionalities
- To be sure that the system is reliable



# Stereotype

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*Yes, but testing is boring...*



*Automate your tests !!!*



# How should we test ?

*Program testing can be used to  
show the presence of bugs, but  
never to show their absence !*

Edsger Dijkstra

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# Check that item :

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- gives expected outputs when inputs are valid
- does not give expected outputs when inputs are invalid
- should never crash





# Testing levels

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# Overview

## Unit Testing

*To check each component (unit of source code) individually.*

## Integration testing

*To check the interconnection between the different components.*

## System testing

*In a complete and integrated system to verify its compliance with specified requirements..*

## Operational acceptance testing

*To verify that the product conforms to the specification*

# Example

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- Unit testing :
  - Could I open the drawer ?
- Integration testing :
  - Could I open the drawers ?
- System testing :
  - Could I open the drawer 1000 times ?
- Operational acceptance testing :
  - Could I use the drawer ?

# Way to write tests

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# GWT

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GIVEN

Describe the initial context of the system.

WHEN

Describe an event/action.

THEN

Describe an expected outcome/result.

# Example

GIVEN

*There are 4 beers*



WHEN

*We drink 3 beers*



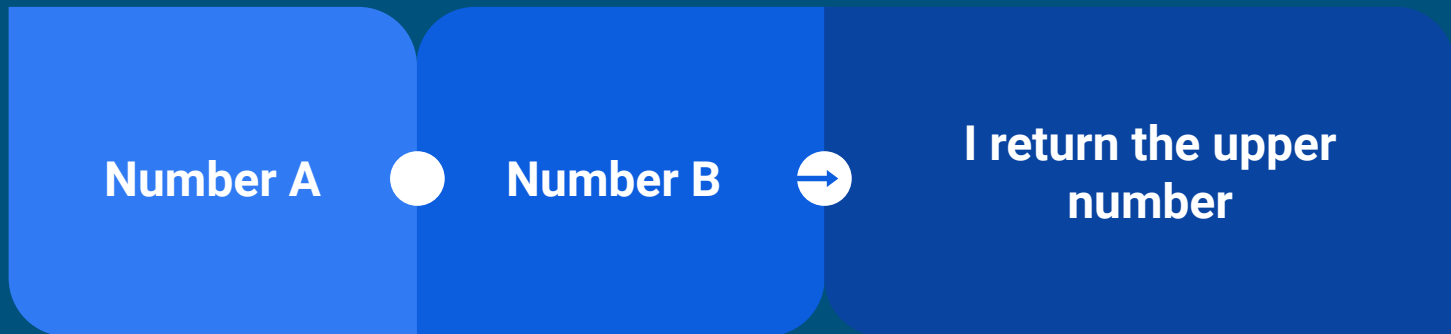
THEN

*It should have 1 beer*



# What are tests for this function ?

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# Solution

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	A greater than B	A less than B	A equal to B
Given	<i>A = 2 and B = 1</i>	<i>A = 1 and B = 2</i>	<i>A = 1 and B = 1</i>
When	<i>Call the function with A and B</i>		
Then	<i>Return A</i>	<i>Return B</i>	<i>Return A or B</i>



# How build a test with JUnit ?



# JUnit

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The JUnit logo features the word "JUnit" in a large, green, sans-serif font. Below the text is a horizontal bar composed of two segments: a blue segment on the left and a yellow segment on the right.

# JUnit

Java platform   Unit testing framework

# Using JUnit

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- Library => not in the JDK
- To add the library to the project with maven :

```
<dependency>  
  <groupId>junit</groupId>  
  <artifactId>junit</artifactId>  
  <version>4.13</version>  
  <scope>test</scope>  
</dependency>
```

# Test case

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- Is a java class that regroups the tests for a component
- Contains several tests

# Write a test method

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# Test

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- is a *public* method in a test case
- Have *@Test* annotation
- Return *void*

# Naming convention/habit

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- Your test will be more readable if the name of your test is explicit
- Method's name must start with "should" :
  - *shouldReturnTrue()*
  - *shouldThrowNotFoundException()*
  - *shouldDivideAndReturnResult()*

# Example

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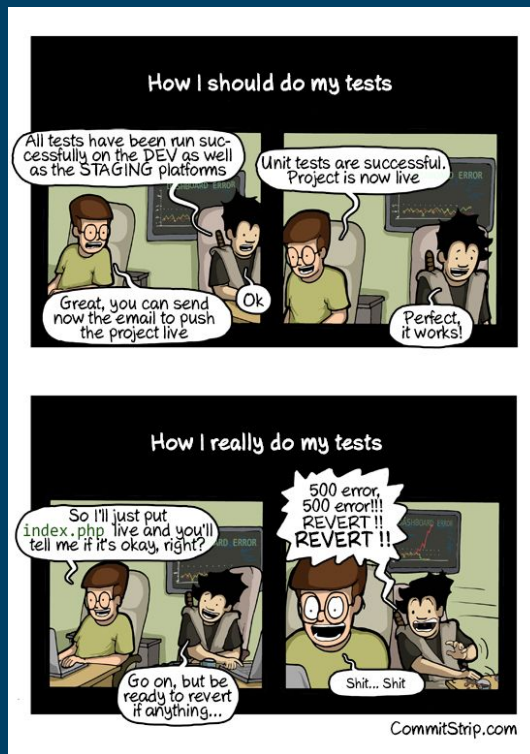
```
@Test
public void shouldAddAndReturnResult() {
    //Given
    int addend1=1;
    int addend2=5;
    int sum=6;

    //When
    int result = operationService.add(addend1, addend2);

    //Then
    ...
}
```



# How check result with JUnit ?



# Result of a test

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- Success : All assertions are correct
- Failure : At least one assertion is incorrect
- Error : An unexpected exception has been thrown

# Test result of a method

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# Assertions

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- Use to check result of a test during THEN step
- *Assert* class contains static method to do assertions :
  - *assertEquals*(*expected*, *actual*) ;
  - *assertNotEquals*(*expected*, *actual*);
  - *assertNull*(*object*);
  - *assertNotNull*(*object*);
  - *assertTrue*(*condition*);
  - *assertFalse*(*condition*);

# Example

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```
@Test
public void shouldAddAndReturnResult() {
    //Given
    int addend1=1;
    int addend2=5;
    int sum=6;

    //When
    int result = operationService.add(addend1, addend2);

    //Then
    assertEquals(sum,result);
}
```

# Test Exception





Why do we have to test the exceptions ?

*An exception to  
handle a  
non-standard  
return of a method*



# Test the exceptions

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- Check the throw of a correct exception when the variables are not correct.
- Check the throw of a correct exception when the method have an external problem.

# Specific check for an exception

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- Used to fail a test when an expected exception has not been thrown :
  - `fail(reason);`
  - `fail();`
- Used to catch an expected exception :
  - `expected` attribute in `@Test` annotation

# Example

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```
@Test(expected = DivisionByZeroException.class)
public void shouldDivideAndThrowDivisionByZeroException() throws
DivisionByZeroException {
    //Given
    int numerator=16;
    int denominator=0;

    //When
    operationService.divide(numerator, denominator);

    //Then
    fail("Should throw a DivisionByZeroException");
}
```

# How to manage data for tests ?



# Scenario

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# Context

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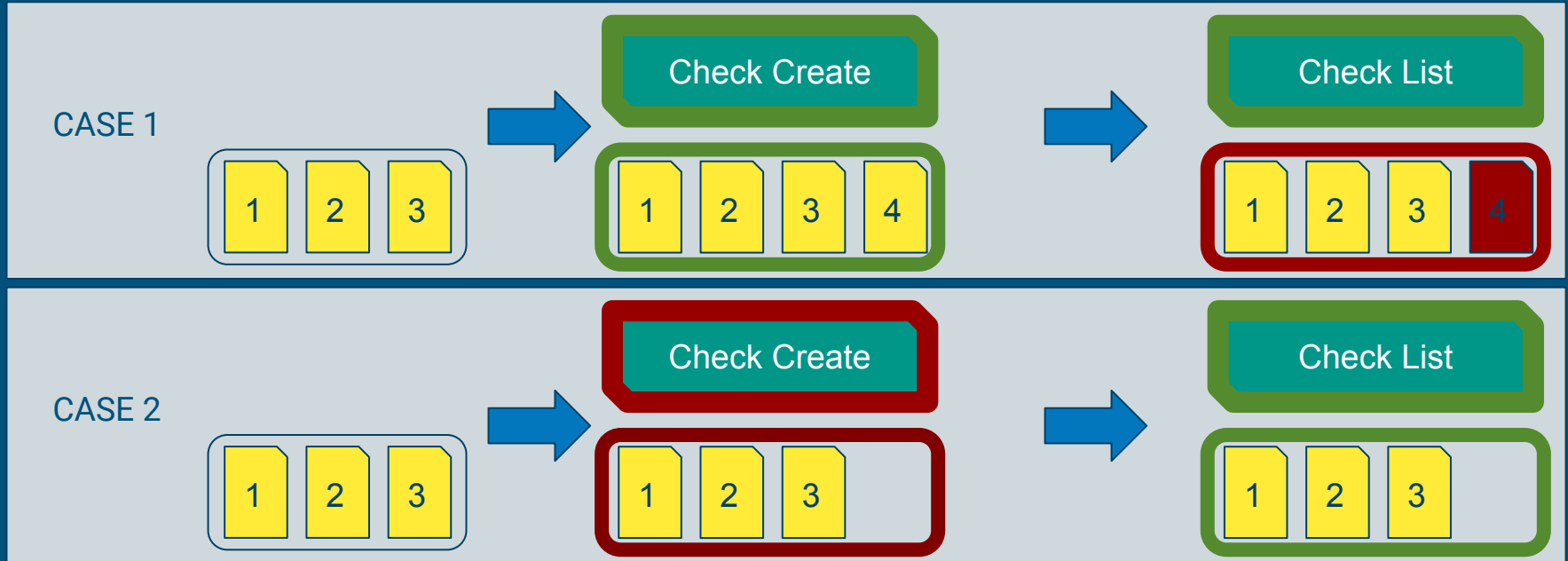
- We have a service which manage files :
  - createFile : Create a file in a directory
  - listFiles : List files in the directory
- We want to check these methods

# TestCase - Build

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	Check Create	Check List
GIVEN	<ul style="list-style-type: none"><li>• Path to the directory</li><li>• Name to the new file</li><li>• Number of file in the directory</li></ul>	<ul style="list-style-type: none"><li>• Path to the directory</li><li>• Number of file in the directory</li></ul>
WHEN	<i>Call the method</i>	
THEN	<ul style="list-style-type: none"><li>• A new file exist in the directory with the correct name</li><li>• The number of files has been increased by 1</li></ul>	<ul style="list-style-type: none"><li>• The number of files is the same</li></ul>

# TestCase - Run



The result of the test of the method list depends entirely on the result of the test of the method Create !!!



# What we need

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- Init data before each test
- Purge data after each test

# JUnit tools

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# @Before and @After

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- *@Before* annotates a method that will be executed before each test
- *@After* annotates a method that will be executed after each test

# @BeforeClass and @AfterClass

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- *@BeforeClass* annotates a method that will be executed once before all the tests of a test case.
- *@AfterClass* annotates a method that will be executed once after all the tests of a test case.



These methods must be static



# Example 1/2

```
private final static String pathExampleRepository = "src/test/resources/FileServiceTestCase";

private static File exampleRepository;
private static File tmpRepository;

private FileService fileService;

@BeforeClass
public static void runOnceBeforeClass() throws IOException {
    System.out.println("@BeforeClass - runOnceBeforeClass");

    tmpRepository = Files.createTempDirectory(Paths.get("target"), "tmp-").toFile();
    exampleRepository = new File(pathExampleRepository);
}

@AfterClass
public static void runOnceAfterClass() {
    System.out.println("@AfterClass - runOnceAfterClass");
    tmpRepository.delete();
}
```

# Example 2/2

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```
@Before
public void runBeforeTestMethod() throws IOException {
    System.out.println("@Before - runBeforeTestMethod");
    fileService = new FileServiceImpl(tmpRepository);

    for(File sourceFile : exampleRepository.listFiles()) {
        Files.copy(sourceFile.toPath(), new File(tmpRepository,sourceFile.getName()).toPath());
    }
}

@After
public void runAfterTestMethod() {
    System.out.println("@After - runAfterTestMethod");
    for(File file : tmpRepository.listFiles()) {
        file.delete();
    }
}
```

# Question

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# What tests are needed?

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```
public void deleteFile(String name) throws
FileNotFoundException {
    File file = new File(repository, name);
    if(file.exists()) {
        file.delete();
    }else {
        throw new FileNotFoundException(name);
    }
}
```



Thank you for your attention !



# Links :

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- Sources

- <http://www.commitstrip.com/>
- <https://giphy.com/>
- <https://www.jmdoudoux.fr/java/dej/chap-junit.htm>
- [https://en.wikipedia.org/wiki/Software\\_testing](https://en.wikipedia.org/wiki/Software_testing)
- <https://junit.org/junit4/>
- <https://www.mkymong.com/unittest/junit-4-tutorial-1-basic-usage/>

- Examples :

- <https://gitlab.com/hei-devops/lesson/lesson-2021/lesson-04>