#### Formal Proofs for Mobile Robot Swarms

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Ensimag - Grenoble INP / VERIMAG

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► Swarms?





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  - ▶ lots of (small) identical robots

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  - entertainment
  - rescue
  - exploration

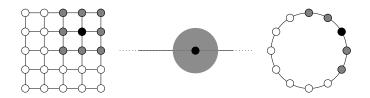
- Swarms?
  - lots of (small) identical robots
- ► Where?
  - entertainment
  - rescue
  - exploration
- Opportunities?
  - cooperative behavior (swarm intelligence)
  - resilience
- ► Main challenge?
  - Understand what happens!

- Space discrete/continuous, bounded/unbounded, topology, . . .
- ► Sensors multiplicity, range, accuracy, orientation, . . .
- ► Faults none, crash, Byzantine, . . .
- Execution synchronous/asynchronous, fairness, interruption, . . .

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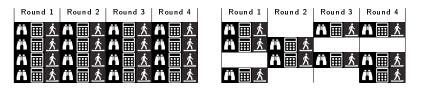
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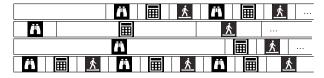


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- **Execution** synchronous/asynchronous, fairness, interruption, . . .
  - ► Subtle differences in models ~ Very error-prone



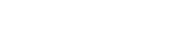
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- Lots of proof cases
- ⇒ Formal methods can help

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- ► Subtle differences in models ~> Very error-prone
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```
Which model? (process algebra, TLA, ...)
Which tool? (model checking, proof assistant, ...)
```



















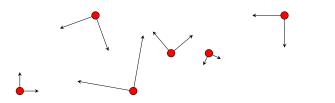


- ► Points
- ► With Byzantine faults (or crash)

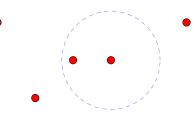
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- ► Limited/unlimited vision? multiplicity?
- Same (deterministic) program everywhere

#### 3 phases for each robot:

- 1. Look: observe its surrounding
  - indirect communication
  - depends on sensor capabilities
- 2. Compute: choose what to do
  - choose an objective
  - depends on observation, program
- 3. 🛕 Move: do it (or try to)
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and repeat

# Execution Models (2): Scheduling

[Suzuki, Yamashita 99]

Scheduling of robots is

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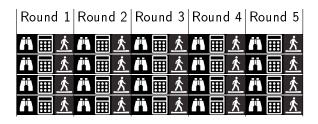
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  - ► Time split into rounds

Round 1	Round 2	Round 3	Round 4	Round 5	5

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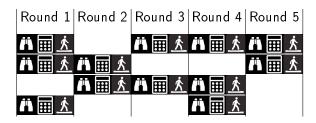
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  - FSYNC: all robots are activated each round



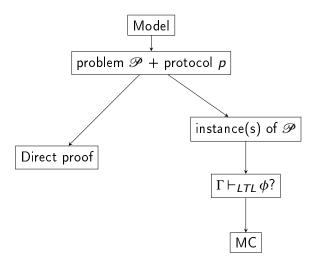
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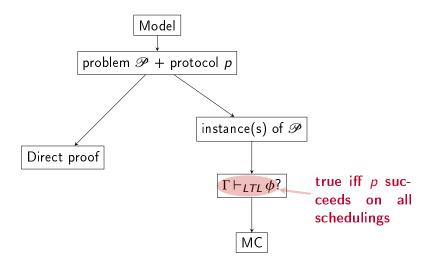
- Most general/realistic but hardest
- or Same phase for all active robots
  - Time split into rounds
  - FSYNC: all robots are activated each round
  - SSYNC: only a subset is activated
    - → Fairness assumptions on the scheduling (demon)



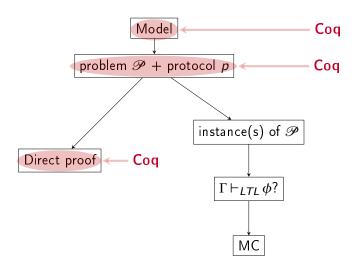
## Proving Distributed Protocol



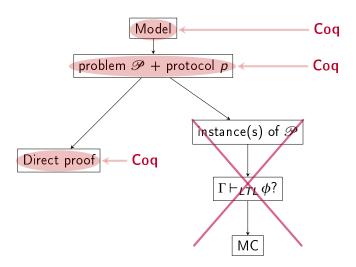
### Proving Distributed Protocol



#### Pactole



#### Pactole



## Pactole: a Coq Framework for Mobile Robots

#### Very Parametric (but still useful):

- Space
- ► State of Robots (location, memory, battery level, etc.)
- Sensors
- How states are updated during the move phase

#### Key Ingredients:

- Configuration
- Spectrum
- Robogram
- Demon (scheduler)
- Round

info on config from sensors function spectrum → location adversarial environment one step of execution

function ident → state

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- 1. Pick which robots are activated
- 2. Decide how to update inactive ones
- 3. Update Byzantine ones as it wishes
- 4. Select the new frame of reference for non Byzantine ones
- 5. Decide how to update them depending on their destination

```
Coq
Definition round (r:robogram) (da:demonic_action) cfg
 : configuration :=
 fun id ⇒ (* for a given robot, we compute the new state *)
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match id with
| Byz b ⇒ da.(relocate_byz) cfg b (* byzantine *)
| Good g ⇒
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    (* change the frame of reference *)
    let new_frame := frame_choice (da.(change_frame) cfg g) in
    let local_cfg := map_cfg (lift new_frame ( ... )) cfg in
    let local_pos := get_location (local_cfg (Good g)) in
    (* compute the spectrum *)
    let spect := spect from cfg local cfg local pos in
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    let local_traj := r spect in
     (* return to the global frame of reference *)
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     let spect := spect_from_cfq local_cfq local_pos in
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    let local_traj := r spect in
     (* return to the global frame of reference *)
     let global_traj := lift_path (new_frame -1) local_traj in
     (* the demon chooses how to perform the state update *)
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     (* the demon chooses how to perform the state update *)
     let choice := da.(choose update) cfq q global traj in
     (* actual state update performed by the update function *)
    update cfg g global trai choice
   end
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## Correctness proof:

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# Two different points of view

Global View (demon + proof)	Local View (robots)
absolute location	local frame of reference
robots: Byzantine or not (B / G)	indistinguishable robots
identifiers ident = $G + B$	
configuration = ident $\rightarrow$ position	local configuration
	spectrum
	robogram
	: spectrum $\rightarrow$ location
round r d : config → config exec = stream of configurations	

spectrum = degraded local view of a configuration

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Lemma round_simplify :∀da cfg, round r da cfg ≡...
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#### Impossibility proof:

- 1. Formalize your problem
- 2. Assume given a robogram (a variable) + its properties
- Prove that the algorithm does not solve the problem (round\_simplify not always needed)

# Some results (√ verified in Pactole)

- Convergence  $\mathbb{R}^2$ , rigid, ≥ 1/3 Byzantine, SSYNC Impossibility [Bouzid et al. TCS'10] [SSS'13]  $\checkmark$
- Gathering  $\mathbb{R}^2$ , rigid, no Byzantine, SSYNC Impossibility (2 × n robots) [Suzuki, Yamashita SICOMP'99] [IPL'15]  $\checkmark$
- ► Gathering  $\mathbb{R}^2$ , rigid, no Byzantine, SSYNC, start not bivalent Effective (universal) algorithm [DISC'16]  $\checkmark$
- ► Gathering  $\mathbb{R}^2$ , non rigid, no Byzantine, FSYNC, no multiplicity Effective (universal) algorithm [SSS'16]  $\checkmark$
- Exploration  $\mathbb{Z}/n\mathbb{Z}$ , discrete, k robots, no bizantine, SSYNC Impossibility (k divides n) [ICDCN'17]  $\checkmark$

[SSS'18] ✓

[SSS'21] ✓

- Discrete/continuous graphs, non rigid, ASYNC
   Model equivalence
- Connection  $\mathbb{R}^2$ , rigid, no bizantine, SSYNC Effective (non optimal) algorithm

# Case Study: Gathering

## Objective

Have all (non byzantine) robots reach in finite time the same location (unknown ahead of time) and then stay there.

Let's formalize it!

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Have all (non byzantine) robots reach in finite time the same location (unknown ahead of time) and then stay there.

#### Let's formalize it!

```
Coq
(* All good robots are at the same location [pt] (exactly). *)
Definition gathered_at (pt : location) (cfg : configuration) :=
    ∀ g, get_location (cfg (Good g)) ≡pt.

(* At all rounds of [e], robots are gathered at [pt]. *)
Definition Gather (pt : location) (e : execution) : Prop :=
    Stream.forever (Stream.instant (gathered_at pt)) e.

(* The infinite execution [e] is *eventually* [Gather]ed. *)
Definition WillGather (pt : location) (e : execution) : Prop :=
    Stream.eventually (Gather pt) e.
```

[Suzuki & Yamashita 99]

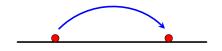


By symmetry, both robots act the same.

Two cases:

## Impossibility Proof

# [Suzuki & Yamashita 99]



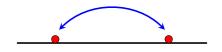
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#### Two cases:

1. Left robot moves to the right one

# Impossibility Proof

# [Suzuki & Yamashita 99]



By symmetry, both robots act the same.

#### Two cases:

 Left robot moves to the right one activate both: swap locations

[Suzuki & Yamashita 99]



By symmetry, both robots act the same.

Two cases:

2. Left robot goes anywhere else

\_\_\_\_

By symmetry, both robots act the same.

Two cases:

2. Left robot goes anywhere else activate only the left one: same configuration up to scale

\_\_\_\_

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#### Two cases:

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#### Two cases:

- Left robot moves to the right one activate both: swap locations
- Left robot goes anywhere else activate only the left one: same configuration up to scale

In both cases, a similar configuration at the next round

#### Generalizations:

- Even number of robots
- Type of line (ℚ ou ℝ), higher dimension

## Universal Algorithm

#### Key Ideas:

- Center of the smallest enclosing circle
- Move in stages (not all robots at once)
- Never create the configuration of the impossibility proof

Hard part of the proof: termination

→ termination order

- #robots on the circle decreases
- Stages
- Avoid looping with triangles

## Universal Algorithm

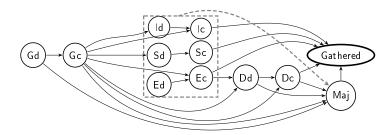
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## Termination Order in Coq

```
Coc
Definition m clean s := nG-s[target s].
Definition m_dirty s := nG-SECT_cardinal s.
Function measure (s : observation): nat * nat :=
 match support (max s) with
 \mid nil \Rightarrow (0, 0)
                                                     (* no robot *)
 | pt :: nil \Rightarrow (0, nG - s[pt])
                                                    (* majority *)
 | _ :: _ :: _ ⇒
   match on_SEC (support s) with
  \mid \text{nil} \mid :: \text{nil} \Rightarrow (0,0)
                                         (* impossible cases *)
   | pt1::pt2::nil ⇒
                                              (* diameter case *)
    if clean s then (1, m clean s) else (2, m dirty s)
   | pt1::pt2::pt3::nil ⇒
                                            (* triangle case *)
     if clean s then (3, m_clean s) else (4, m_dirty s)
                                                (* general case *)
   \rightarrow
     if clean s then (5,m_clean s) else (6,m_dirty s)
 end
end.
Definition lt_config x y :=
      Lexprod.lexprod lt lt (measure (!! x)) (measure (!! v)).
```

Designed for mobile robot swarms

igoplus Ease of use for specification

⊕ Broadly applicable

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  - ► 📉 🚊 cycle built-in
  - Other features are possible
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memory, battery, . . .

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  - Expressive logic (Coq)
  - Maths can be directly expressed
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  - Highly parametric space, sensors, execution model, . . .

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- Common base of definition (no more mismatches)
- ⇒ A junction point for several formal results?

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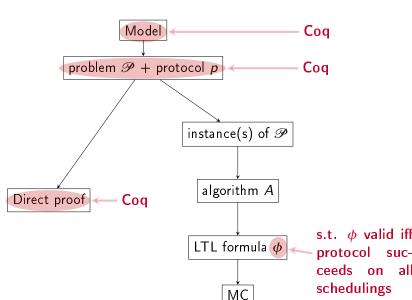
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- ⇒ A junction point for several formal results?
- → Caveat
  - ► No fully automated procedure (yet)
  - Building proofs is a lot of work

#### **Future**

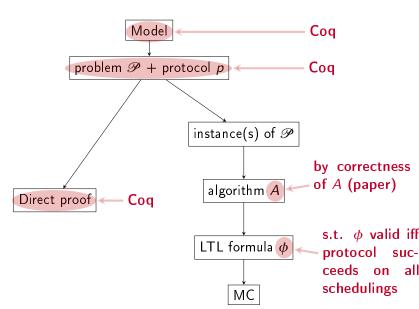
- ► ANR SAPPORO (2019-2023):
  - ► Randomized protocols
  - Automated proofs (graph rewriting)
  - ► Non euclidean geometry (non-perfect sensors)
  - Luminous robots
- Link with model checkers

# Appendix: Link with model checking



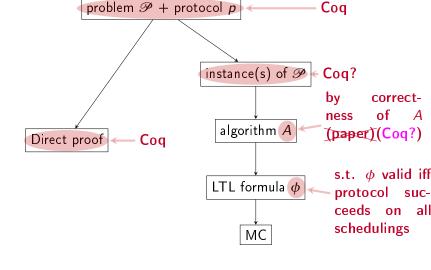
all

# Appendix: Link with model checking



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Model



Coq