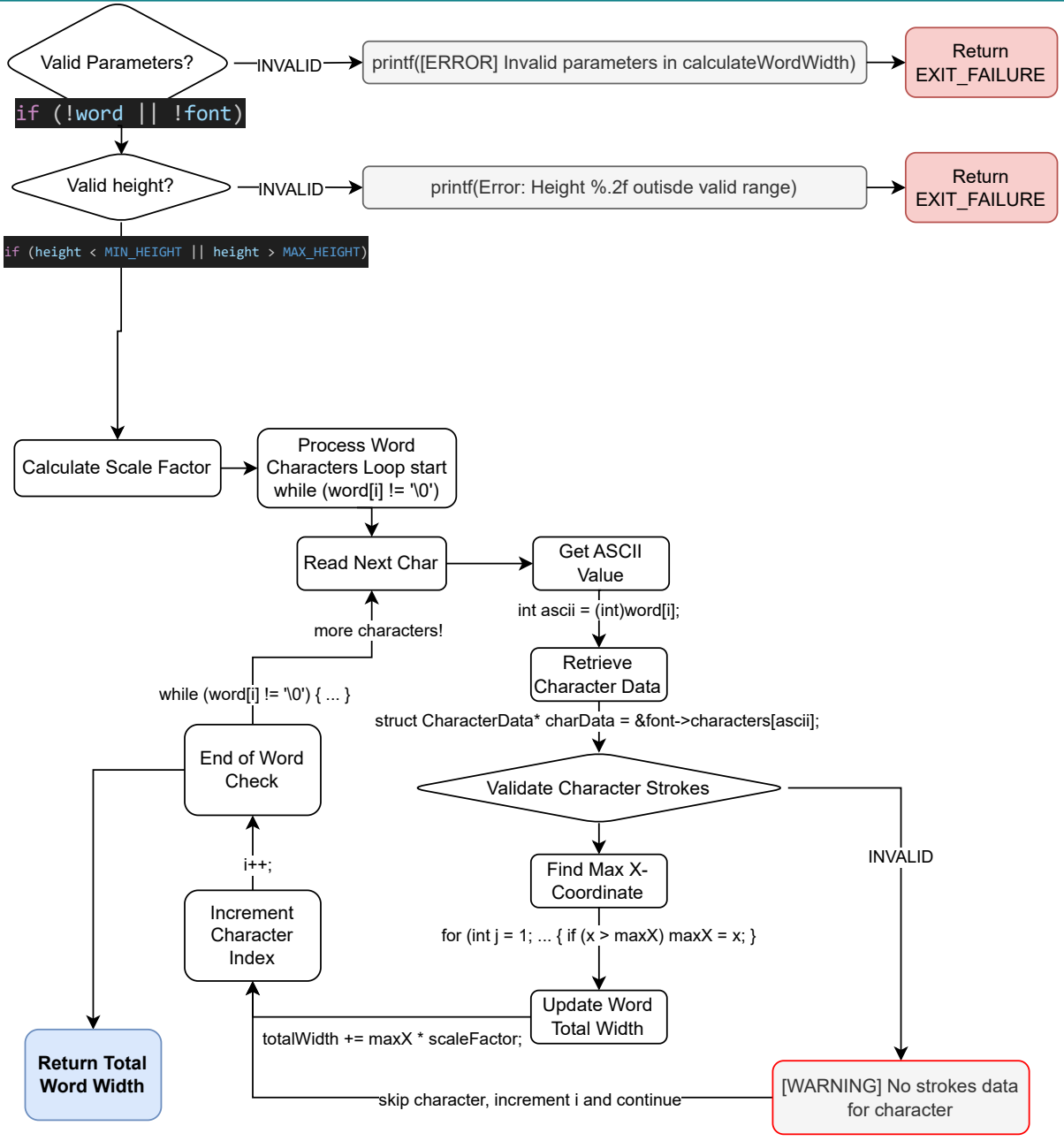
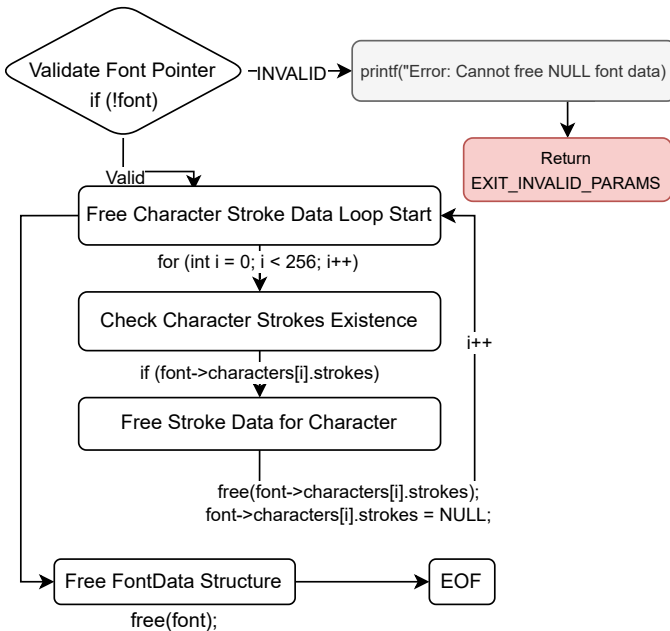


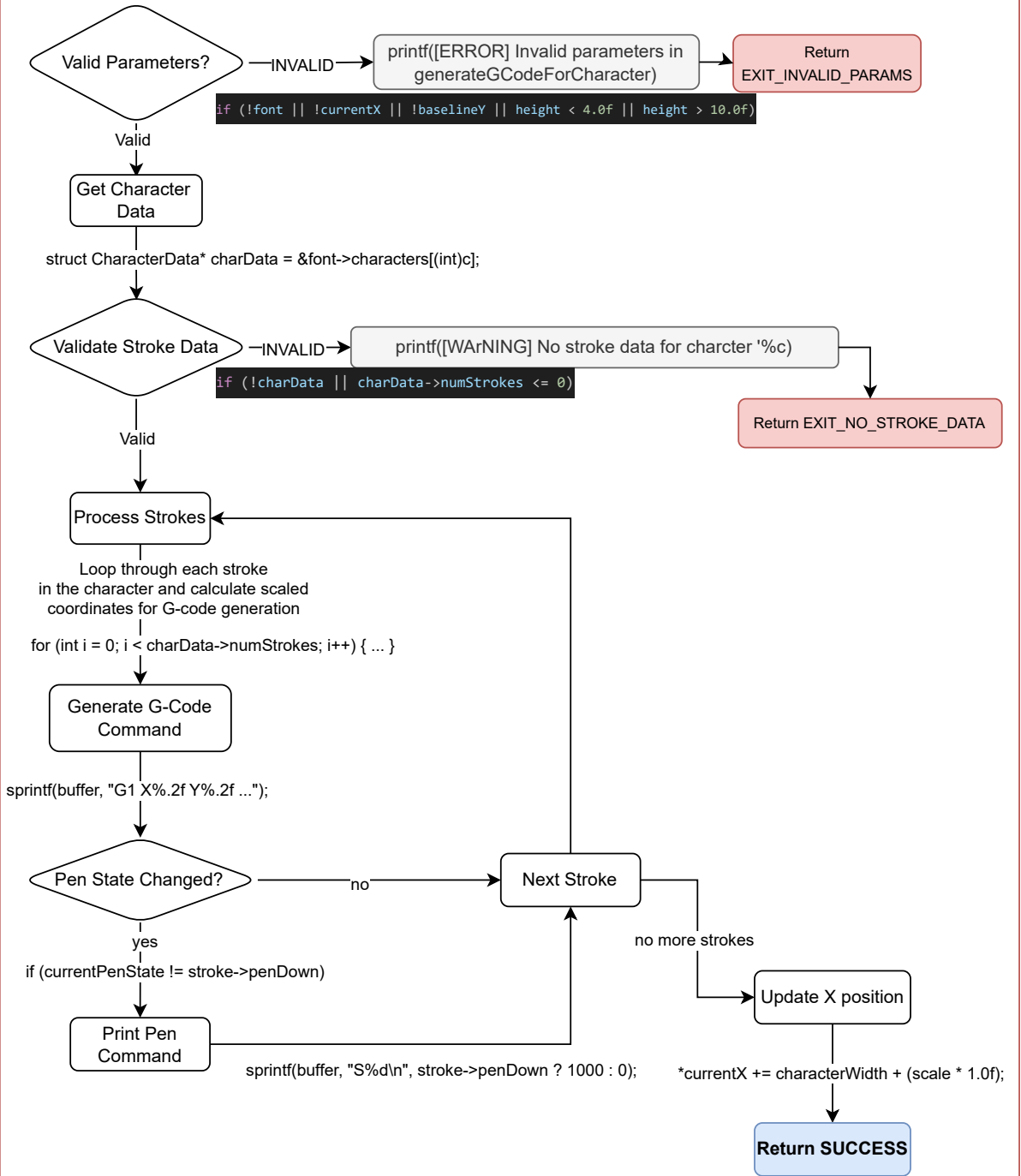
float calculateWordWidth(const char* word, struct FontData* font, float height)



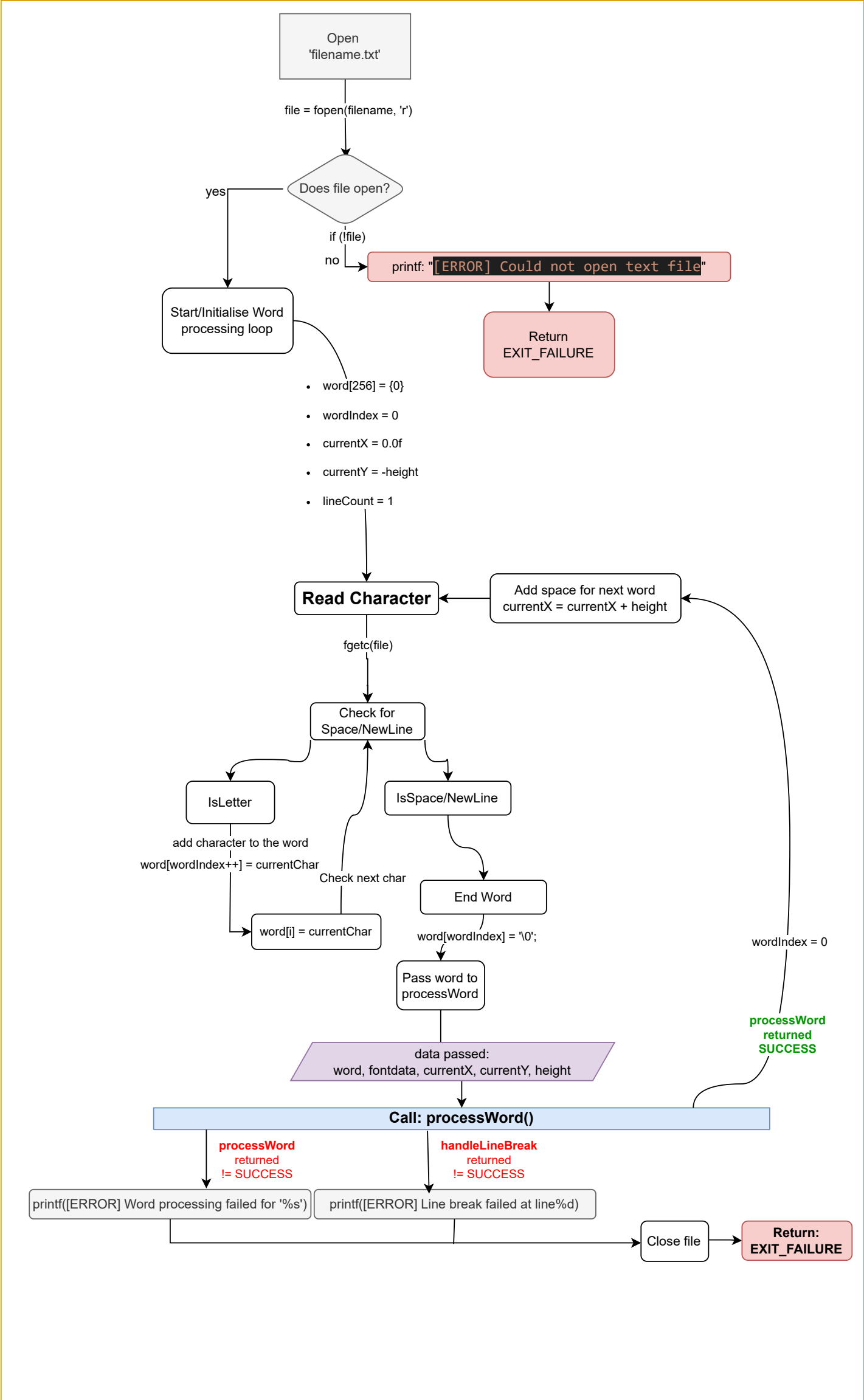
call: freeFontData()



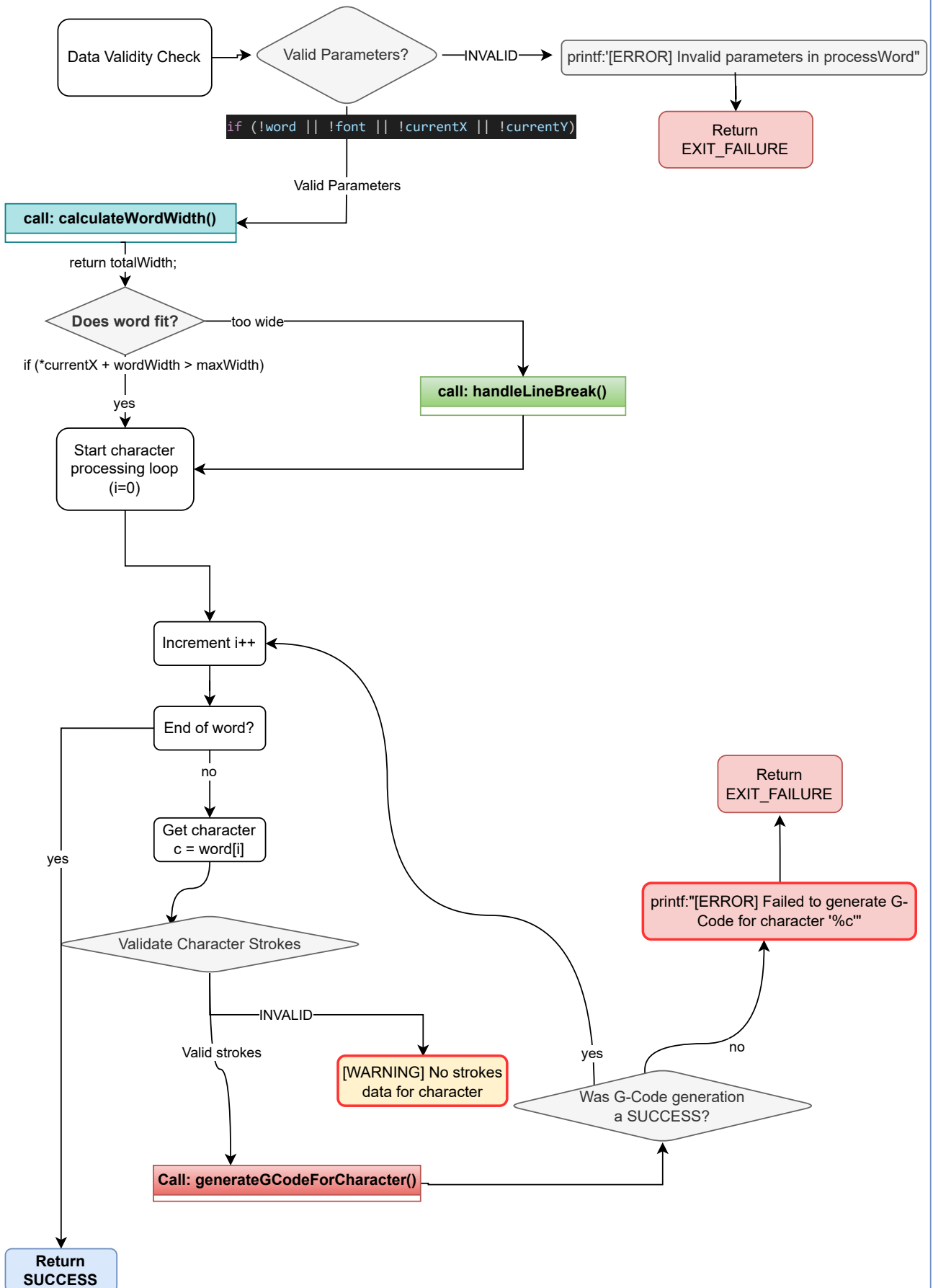
int generateGCodeForCharacter(char c, struct FontData* font, float* currentX, float* baselineY, float height)

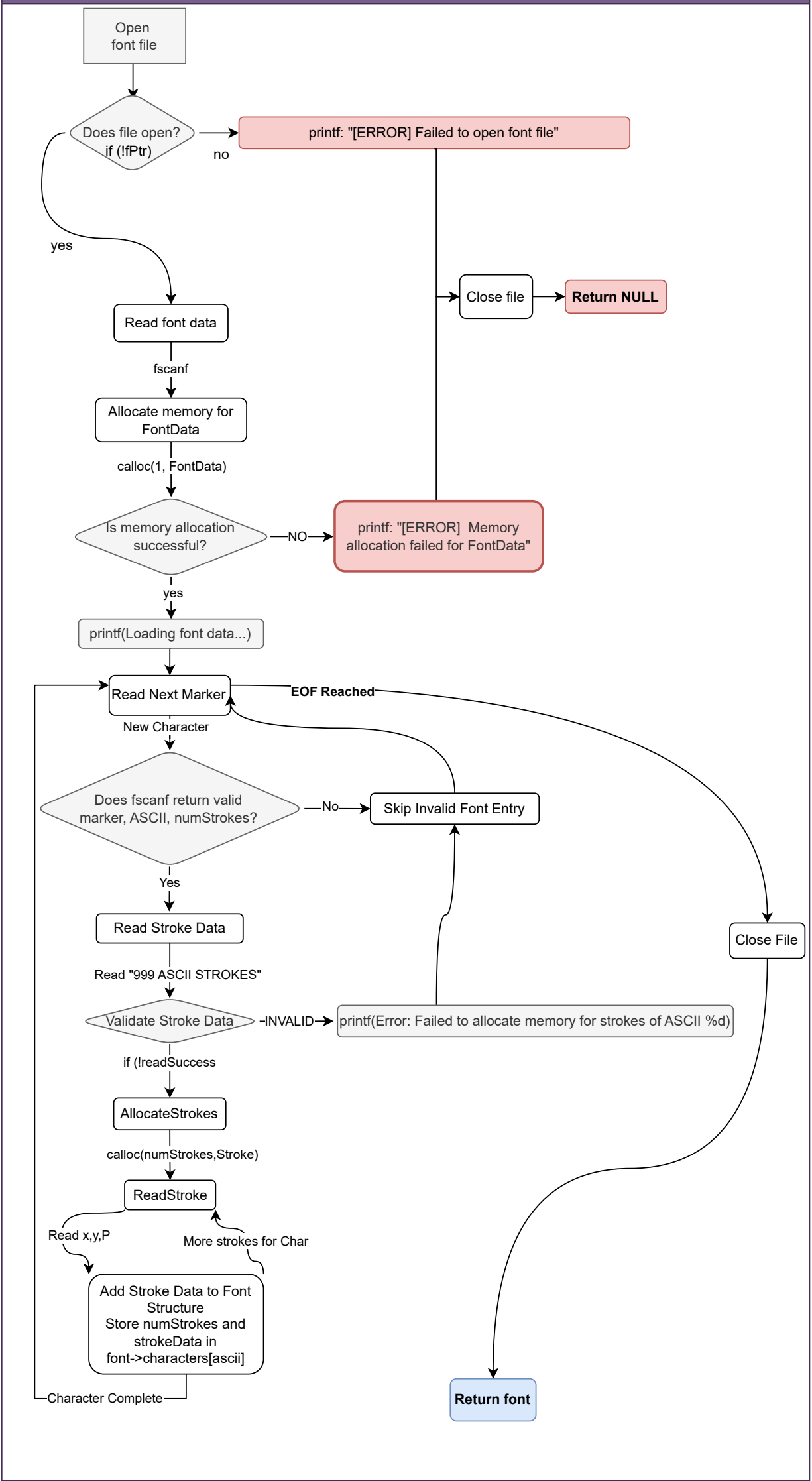


int processTextFile(const char* filename, struct FontData* font, float height)



int processWord(const char* word, struct FontData* font, float* currentX, float*currentY, float height)





int handleLineBreak(float* currentX, float* currentY, float* height)

