



Software engineer

Mathis Leclair

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LINKS:

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HOBBIES :

Drones

Piano

Video Games

3D Printing

LANGUAGES:

Français - Fluent

English - Fluent

(TOIEC - 985)

Experience:

Nov. 2022 - Present

FullStack Software Engineer

TotalEnergies Digital Factory - Paris

Development of internal tools / applications

Project management, inventory management, production forecasting

Technologies: React, Angular, Python, Java, AWS, Azure

April 2020 - Oct. 2022

(2 years 7 months)

Embedded Software Engineer

Irdeto - Paris

-Software development for satellite video transmission (Java, C, C++)

-Web UI development (Node.js)

-CI/CD

July 2019 - Oct. 2019

(1 months)

Software Engineer

Conex - Paris

Software development / scripting (C++, Python, Node.js, MongoDB)

Level 2 and 3 support

July 2017 - Jan. 2018

(6 months- stage)

VR Developer

OptimaReality - Paris

Development of tools for a VR chair

Development of VR experiences

Education :

2016 - 2019

Digital Technology Architect

École 42 - Paris

2013 - 2016

Scientific Baccalaureate

Lycée Léonard Limosin - Limoges

Skills:

Languages / Technologies:

React, Angular, Java, Python, C# (Unity3D), C++, Typescript

Environments / Tools:

Unity3D, Unreal Engine, Git, Windows, MacOS, Linux(debian based), VSCode, FTP, Photoshop, Cinema4D