

# Weekly Puzzle - Solutions

## Vectors

Thomas Winrow-Campbell

28/01/2025 - 03/02/2025

### Questions:

#### Vector Operations:

1. (a)  $|\mathbf{a}| = \sqrt{a_x^2 + a_y^2}$  and  $|\mathbf{b}| = \sqrt{b_x^2 + b_y^2}$   
 $|\mathbf{c}| = |\mathbf{b} - \mathbf{a}| = \sqrt{(b_x - a_x)^2 + (b_y - a_y)^2}$   
 Using the cosine rule,  $\cos \theta = \frac{|\mathbf{a}|^2 + |\mathbf{b}|^2 - |\mathbf{c}|^2}{2|\mathbf{a}||\mathbf{b}|}$   
 $\text{so } \cos \theta = \frac{a_x^2 + a_y^2 + b_x^2 + b_y^2 - ((b_x - a_x)^2 + (b_y - a_y)^2)}{2|\mathbf{a}||\mathbf{b}|} = \frac{a_x b_x + a_y b_y}{|\mathbf{a}||\mathbf{b}|}.$   
 $\text{So } \mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}| \times \frac{a_x b_x + a_y b_y}{|\mathbf{a}||\mathbf{b}|} = a_x b_x + a_y b_y.$
- (b)  $|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}||\mathbf{v}| \sin \theta$  so  $|\mathbf{u} \times \mathbf{v}|^2 = |\mathbf{u}|^2 |\mathbf{v}|^2 \sin^2 \theta$   
 $\sin^2 \theta = 1 - \cos^2 \theta = 1 - \left(\frac{\mathbf{u} \cdot \mathbf{v}}{|\mathbf{u}||\mathbf{v}|}\right)^2 = \frac{|\mathbf{u}|^2 |\mathbf{v}|^2 - (\mathbf{u} \cdot \mathbf{v})^2}{|\mathbf{u}|^2 |\mathbf{v}|^2}.$   
 $\text{so } |\mathbf{u} \times \mathbf{v}|^2 = |\mathbf{u}|^2 |\mathbf{v}|^2 - (\mathbf{u} \cdot \mathbf{v})^2 = (u_x^2 + u_y^2 + u_z^2)(v_x^2 + v_y^2 + v_z^2) - (u_x v_x + u_y v_y + u_z v_z)^2 =$   
 $(u_x^2 v_x^2 + u_x^2 v_y^2 + u_x^2 v_z^2 + u_y^2 v_x^2 + u_y^2 v_y^2 + u_y^2 v_z^2 + u_z^2 v_x^2 + u_z^2 v_y^2 + u_z^2 v_z^2) - (u_x^2 v_x^2 + u_y^2 v_y^2 + u_z^2 v_z^2 + 2u_x u_y v_x v_y +$   
 $2u_x u_z v_x v_z + 2u_y u_z v_y v_z).$   
 $\text{This can be simplified to } (u_y v_z - u_z v_y)^2 + (u_z v_x - u_x v_z)^2 + (u_x v_y - u_y v_x)^2.$
- (c) From the area of triangle formula, the area is equal to  $\frac{1}{2}ab \sin C$ . As  $a = |\overrightarrow{OA}|$  and  $b = |\overrightarrow{OB}|$ , and as  $C$  is the angle between  $\overrightarrow{OA}$  and  $\overrightarrow{OB}$ , therefore, the area is equal to  $\frac{1}{2}|\overrightarrow{OA} \times \overrightarrow{OB}|$ .
- (d) From the given matrix determinant,  $\mathbf{v} \times \mathbf{w} = \mathbf{i} \det \begin{pmatrix} v_y & v_z \\ w_y & w_z \end{pmatrix} - \mathbf{j} \det \begin{pmatrix} v_x & v_z \\ w_x & w_z \end{pmatrix} + \mathbf{k} \det \begin{pmatrix} v_x & v_y \\ w_x & w_y \end{pmatrix}.$   
 $\text{Therefore, } \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = u_x \det \begin{pmatrix} v_y & v_z \\ w_y & w_z \end{pmatrix} - u_y \det \begin{pmatrix} v_x & v_z \\ w_x & w_z \end{pmatrix} + u_z \det \begin{pmatrix} v_x & v_y \\ w_x & w_y \end{pmatrix} = \det \begin{pmatrix} u_x & u_y & u_z \\ v_x & v_y & v_z \\ w_x & w_y & w_z \end{pmatrix}.$
- (e)  $(\mathbf{u} \times (\mathbf{v} \times \mathbf{w}))_x = \det \begin{pmatrix} u_y & u_z \\ (\mathbf{v} \times \mathbf{w})_y & (\mathbf{v} \times \mathbf{w})_z \end{pmatrix} = u_y(v_x w_y - v_y w_x) - u_z(v_z w_x - v_x w_z) = v_x(u_y w_y +$   
 $u_z w_z) - w_x(u_y v_y + u_z v_z) = v_x(u_y w_y + u_z w_z) - w_x(u_y v_y + u_z v_z) + u_x v_x w_x - u_x v_x w_x = v_x(u_x w_x +$   
 $u_y w_y + u_z w_z) - w_x(u_x u_x + u_y v_y + u_z v_z) = v_x(\mathbf{u} \cdot \mathbf{w}) - w_x(\mathbf{u} \cdot \mathbf{v}).$   
 $\text{A similar technique can be used for } (\mathbf{u} \times (\mathbf{v} \times \mathbf{w}))_y \text{ and } (\mathbf{u} \times (\mathbf{v} \times \mathbf{w}))_z.$

#### An Introduction to Vector Calculus:

2. (a)  $g(x, y, z) = \cos^2(xyz)$ , so  $\frac{\partial g}{\partial x} = 2 \cos(xyz) \times -\sin(xyz) \times yz = -yz \sin(2xyz)$ . As  $g$  is a symmetric function, then  $\frac{\partial g}{\partial y} = -xz \sin(2xyz)$  and  $\frac{\partial g}{\partial z} = -xy \sin(2xyz)$ .

Therefore,  $\nabla g = -yz \sin(2xyz)\mathbf{i} - xz \sin(2xyz)\mathbf{j} - xy \sin(2xyz)\mathbf{k}$ .

- (b)  $\mathbf{G} = x\mathbf{i} + xyz\mathbf{j} + y \sin(x^2 + z)\mathbf{k}$ , so  $P(x, y, z) = x$ ,  $Q(x, y, z) = xyz$  and  $R(x, y, z) = y \sin(x^2 + z)$ .  
Therefore,  $\frac{\partial P}{\partial x} = 1$ ,  $\frac{\partial Q}{\partial y} = xz$  and  $\frac{\partial R}{\partial z} = y \cos(x^2 + z)$ . So,  $\nabla \cdot \mathbf{G} = 1 + xz + y \cos(x^2 + z)$ .

(c)  $\nabla \times \mathbf{F} = \det \begin{pmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_x & F_y & F_z \end{pmatrix} = (\frac{\partial F_z}{\partial y} - \frac{\partial F_y}{\partial z})\mathbf{i} + (\frac{\partial F_x}{\partial z} - \frac{\partial F_z}{\partial x})\mathbf{j} + (\frac{\partial F_y}{\partial x} - \frac{\partial F_x}{\partial y})\mathbf{k}.$