## Solving Minesweeper

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The "Minesweeper problem" consists of a set S, a family of sets  $\mathcal{F} \subseteq \mathcal{P}(S)$ , and a function  $g: \mathcal{F} \to \mathbb{N}$ . S is the set of cells on the board, and  $\mathcal{F}$  contains the set of neighbors of each square. For all  $A \in \mathcal{F}$ , g(A) = n is the number of elements of A (which are squares) that contain mines, so  $0 \le n \le |A|$ .

Perform all possible intersections of elements of  $\mathcal{F}$ Assign variable to each intersection representing number of mines Sums of these variables corresponding to a single  $A \in \mathcal{F}$  are known Variables themselves are only given ranges Need to find a variable with value 0 (if one exists) so its cells can be revealed