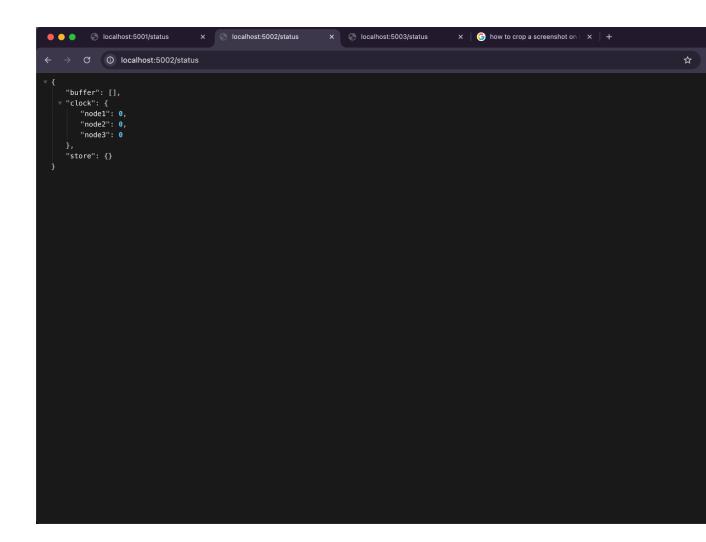
Architecture Summary

- 1. <u>node.pv</u> key methods:
 - a. Init vector clock: initializes all node values to 0.
 - b. Increment_clock: increases vector clock value of current node by 1
 - Update_clock: # obtain max value for each node and update in current node's vector clock
 - d. Get sender from vector: get sender node using the received vector clock
 - e. Can_deliver: checks current node's vector clock value for every node, return false if even a single value is greater than existing value
 - f. Deliver_buffered_messages: check and clears buffer values
 - g. Put: this method receives the sent node's key-value pair and vector clock and evaluates whether to buffer
 - Local_put: method to process client request locally; adds +1 to the value of current node's vector clock; updates key-value store
 - Replicate_write: calls put method; provides current node's key-value pair and vector clock to other nodes
 - j. Status: get method to output current status of each node
- 2. Docker-compose.yml:
 - a. Nodes' names: node1, node2, node3
 - b. Attached to Host Ports 5001, 5002, 5003
- Dockerfile: Docker image to define containers. Runs command to download Flask, runs node.py
- 4. client.py key methods:
 - a. Local_put: initiates post request and provides key-value pair.
 - b. Scenario_1_independent_writes: independent Writes to Different Keys
 - c. Scenario 2 causal chain: Causal Chain Across Nodes
 - d. Scenario 4 out of order: Out-of-Order Arrival Simulation
 - e. Show_all_statuses: show final states of all nodes

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● ● ● S localhost:5001/status × | S localhost:5002/status
                                                                                   × ocalhost:5003/status
                                                                                                                        × 6 how to crop a screenshot on × +
← → ♂ ⊙ localhost:5003/status
   "buffer": [],
"clock": {
    "node1": 0,
    "node2": 0,
    "node3": 0
},
"store": {}
```



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33 def scenario_3_parallel_causal_writes():
          local_put("node1", "y", "Y1")
local_put("node2", "y", "Y2")
  def scenario_4_out_of_order():
    log_header("SCENARIO 4: Out-of-Order Arrival Simulation")
    local_put("node2", "z", "Z2")
           time.sleep(0.5)
          local put("node1", "z", "Z1")
 PROBLEMS 1 OUTPUT TERMINAL PORTS SQL HISTORY TASK MONITOR DEBUG CONSOLE
• MathurSahab@Yashs-MacBook-Pro:~/Desktop/IITJ FDS/Assignment1/vector-clock-kv-store|⇒ python3 src/client.py
 ====== SCENARIO 1: Independent Writes to Different Keys == 
{'clock': {'nodel': 1, 'node2': 0, 'node3': 0}, 'status': 'local_stored'} 
{'clock': {'node1': 1, 'node2': 1, 'node3': 0}, 'status': 'local_stored'} 
{'clock': {'node1': 1, 'node2': 1, 'node3': 1}, 'status': 'local_stored'}
 ======= Final Node States =======
 --- Status of nodel --- {'buffer': [], 'clock': {'node1': 4, 'node2': 4, 'node3': 2}, 'store': {'a': 'A1', 'b': 'B1', 'c': 'C1', 'x': 'X3', 'y': 'Y2', 'z': 'Z1'}}
 --- Status of node2 --- {'buffer': [], 'clock': {'node1': 4, 'node2': 4, 'node3': 2}, 'store': {'a': 'A1', 'b': 'B1', 'c': 'C1', 'x': 'X3', 'y': 'Y2', 'z': 'Z1'}}
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