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TrackMe

Software Engineering II - Prof. Elisabetta Di Nitto

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Section 1

Introduction

1.1 Purpose

1.2 Scope

1.3 Definitions, Acronyms, Abbreviations

1.4 Revision History

1.5 Reference Documents

1.6 Document Structure

Section 2

Architectural Design

2.1 Overview

2.2 Component View

2.3 Deployment View

2.4 Runtime View

2.5 Component Interfaces

2.6 Selected Architectural Styles and Patterns

2.7 Other Design Decisions

Section 3

User Interface Design

Section 4

Requirements Traceability

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Implementation, Integration and Test Plan

Section 6

Effort Spent

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Project goal, schedule and rules