SIGNAL PROCESSING

DEPARTMENT OF ELECTRICAL ENGINEERING

E 103 Digital Signalbehandling EQ2300/2E1340

Final Examination 2008–06–02, 14.00–19.00 Solutions

1. (a) Let $\underline{X} = [X(0), X(1), X(2), X(3)]^T$ and $\underline{x} = [x(0), x(2)]^T$. Exploiting the matrix-vector product of obtaining DFT, we have,

$$\underline{X} = \underline{\mathbf{F}}\underline{x} \\
\mathbf{F} = \begin{pmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 1 \\ 1 & -1 \end{pmatrix}$$

- Now, $[X(0), X(1)]^T = \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} [x(0), x(2)]^T$. Since the transformation matrix is invertible, it is *possible* to recover $\{x(0), x(2)\}$.
- Now, $[X(0), X(2)]^T = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} [x(0), x(2)]^T$. Since the transformation matrix is not invertible, it is *impossible* to recover $\{x(0), x(2)\}$.

$$X(z^{2}) \leftrightarrow \{\cdots, x(-1), 0, x(0), 0, x(1), \cdots\}$$

$$X(z^{-2}) \leftrightarrow \{\cdots, x(1), 0, x(0), 0, x(-1), \cdots\}$$

$$Y(z^{2}) \leftrightarrow \{\cdots, y(-1), 0, y(0), 0, y(1), \cdots\}$$

$$Y(-z^{2}) \leftrightarrow \{\cdots, -y(-1), 0, y(0), 0, -y(1), \cdots\}$$

$$z^{-1}Y(-z^{2}) \leftrightarrow \{\cdots, 0, -y(-1), 0, y(0), 0, \cdots\}$$

$$X(z^{2}) + z^{-1}Y(-z^{2}) \leftrightarrow \{\cdots, y(-2), x(1), -y(-1), x(0), y(0), x(-1), -y(1), \cdots\}$$

(c) The problem involves incorporating negative lags and introducing sufficient zeros in order to compute the 1024 FFT. Consider,

$$\underline{r} = [r(0), r(1), \dots, r(127), 0, 0, \dots, 0, 0, r^*(127), r^*(126), \dots, r^*(1)]^T$$

where sufficient zeros are padded so that \underline{r} is 1024×1 vector. Use the modulo property of DFT and the conjugate symmetry of autocorrelation to show that the 1024 point FFT of \underline{r} does give the required power spectrum.

2. (a) The autocorrelation lags are computed as,

(b)

$$r_{yy}(k) = E\{y(n+k)[y(n)]^*\}$$

$$= 2E\{\sin(\omega_0 n + \phi)\sin(\omega_0 (n+k) + \phi)\}$$

$$= \cos(\omega_0 k) - E\{\cos(\omega_0 (2n+k) + 2\phi)\}$$
 (Using trigonometric identities)
$$r_{yy}(k) = \cos(\omega_0 k)$$

where the last equality follows from uniform distribution of ϕ and the periodicity of $\cos(\omega_0(2n+k)+2\phi)$.

(b) The values a_1 and a_2 can be solved using the standard Yule-Walker's equations to obtain

$$\begin{pmatrix} a_1 \\ a_2 \end{pmatrix} = -\begin{pmatrix} r_{yy}(0) & r_{yy}(-1) \\ r_{yy}(1) & r_{yy}(0) \end{pmatrix}^{-1} \begin{pmatrix} r_{yy}(1) \\ r_{yy}(2) \end{pmatrix}$$

This yields $a_1 = -2\cos(\omega_0)$ and $a_2 = 1$. Using the standard equations, we can also find the modelling error as

$$\sigma_e^2 = r_{yy}(0) + a_1 r_{yy}(1) + a_2 r_{yy}(2)$$

= 0

- (c) Choosing a higher order predictor will not improve the accuracy as the error in modelling is zero and cannot be reduced further. It can also be intuitively seen from the fact that $\sin(\cdot)$ can be obtained from a two pole filter with poles at $e^{j\omega_0}$ and $e^{-j\omega_0}$. Also note that the random process under consideration is a predictable random process.
- **3.** (a) Equivalence of two systems:
 - When D = 3, I = 3, the two systems are not equivalent. It should be shown that,

$$y(n) = \{\cdots, x(-3), 0, 0, x(0), 0, 0, x(3), \cdots\}$$

 $z(n) = x(n)$

• When D = 3, I = 2, it can be shown (should be shown in exam) that

$$y(n) = \{\cdots, x(-3), 0, x(0), 0, x(3), \cdots\}$$

$$z(n) = \{\cdots, x(-3), 0, x(0), 0, x(3), \cdots\}$$

Hence, the two systems are equivalent.

(b) Use partial fractions to show that,

$$H(z) = \frac{1}{(1 - az^{-1})(1 - bz^{-1})}$$
$$= \frac{a}{(a - b)(1 - az^{-1})} + \frac{b}{(b - a)(1 - bz^{-1})}$$

Using inverse z- transforms or by inspection, it follows that,

$$H(z) = H_0(z^2) + z^{-1}H_1(z^2)$$

$$H_0(z) = \frac{a}{(a-b)(1-a^2z^{-1})} + \frac{b}{(b-a)(1-b^2z^{-1})}$$

$$H_1(z) = \frac{a^2}{(a-b)(1-a^2z^{-1})} + \frac{b^2}{(b-a)(1-b^2z^{-1})}$$

They can be further simplified as,

$$H_0(z) = \frac{1 + abz^{-1}}{(1 - a^2z^{-1})(1 - b^2z^{-1})}$$

$$H_1(z) = \frac{a + b}{(1 - a^2z^{-1})(1 - b^2z^{-1})}$$

The specific filters are obtained by choosing a = -0.9 and b = 0.8.

- **4.** (a) The resolution does not vary with i. The resolution is determined by the periodogram computation $(\hat{P}_i(f))$ and is approximately of the order $\frac{1}{N}$.
 - (b) It can be shown that,

$$\hat{F}_2(f) = \alpha(1-\alpha)\hat{P}_1(f) + (1-\alpha)\hat{P}_2(f)$$

 $\sigma^2 - E(\hat{F}_2(f)) = \alpha^2\sigma^2$

The last equality follows from $E(\hat{P}_i(f)) = \sigma^2$. Hence the bias in $\hat{F}_2(f)$ is $\alpha^2 \sigma^2$. Using the expression for $\hat{F}_2(f)$ presented above and noting that the signal is a white Gaussian noise, we can write,

Variance(
$$\hat{F}_2(f)$$
) = $\alpha^2 (1 - \alpha)^2 \text{Variance}(\hat{P}_1(f)) + (1 - \alpha)^2 \text{Variance}(\hat{P}_2(f))$
 = $(1 + \alpha^2)(1 - \alpha)^2 \sigma^4$

The last equality follows from variance properties of the periodogram.

- (c) The tuples, $(\alpha, Variance, Bias, MSE)$ are given below:
 - $(0.3, 0.5341\sigma^2, 0.09\sigma^4, 0.5422\sigma^4)$
 - $(0.6, 0.2176\sigma^2, 0.36\sigma^4, 0.3472\sigma^4)$
 - $(0.9, 0.0181\sigma^2, 0.81\sigma^4, 0.6742\sigma^4)$

Clearly, we see a Bias variance tradeoff. The Bias increases with α while the variance reduces. It is also interesting to note the variations in MSE computed above $(MSE = Bias^2 + Variance)$.

- 5. (a) Cascade implementation: The minimum error is obtained by implementing $\frac{1}{1-0.95z^{-1}}$ first followed by $\frac{1}{1-0.75z^{-1}}$ and then the multiplier. The resulting noise variance calculation is detailed below:
 - Contribution to noise from $\frac{1}{1-0.95z^{-1}}$: $\sigma_e^2(\sum_{n=0}^{\infty}h^2(n))$, where h(n) is the impulse response of H(z).
 - Contribution to noise from $\frac{1}{1-0.75z^{-1}}$: $\sigma_e^2(0.2)^2 \sum_{n=0}^{\infty} h_1^2(n)$, where $h_1(n)$ is the impulse response of $\frac{1}{1-0.75z^{-1}}$. Note that we include the attenuation by (0.2).
 - Contribution to noise by the multiplier : σ_e^2 .

The total noise contribution, is therefore,

$$N_1 = \sigma_e^2 \left(\sum_{n=0}^{\infty} h^2(n) + (0.2)^2 \sum_{n=0}^{\infty} h_1^2(n) + 1 \right)$$
 (1)

From the given data, $\sum_{n=0}^{\infty}h^2(n)=5.5856$ and $\sum_{n=0}^{\infty}h_1^2(n)=2.2857$. Hence the total noise for cascade implementation is $N_1=(5.5856+(0.2)^22.2857+1)\sigma_e^2$ or $N_1=6.6770\sigma_e^2$

(b) Now

$$H(z) = \frac{-0.75}{1 - 0.75z^{-1}} + \frac{0.95}{1 - 0.95z^{-1}}$$

As in the cascade method, the quantization noise for the parallel implementation is minimized when the multipliers -0.75 and 0.95 appear after the first order sections. In other words, implement $\frac{1}{1-0.75z^{-1}}$ first followed by the multiplier on one of the branches. Perform a similar operation for the second branch. The resulting noise calculation is detailed below:

- Contribution to noise from $\frac{1}{1-0.95z^{-1}}$: $(0.95)^2\sigma_e^2(\sum_{n=0}^{\infty}h_2^2(n))$, where $h_2(n)$ is the impulse response of $\frac{1}{1-0.95z^{-1}}$. The effect of the multiplier is also absorbed.
- Contribution to noise from $\frac{1}{1-0.75z^{-1}}$: $(0.75)^2 \sigma_e^2(\sum_{n=0}^{\infty} h_1^2(n))$. Note that we include the attenuation by 0.75.
- Contribution to noise by the multipliers : $2\sigma_e^2$.

The total noise contribution, is therefore,

$$N_2 = \sigma_e^2 \left((0.95)^2 \sum_{n=0}^{\infty} h_1^2(n) + (0.75)^2 \sum_{n=0}^{\infty} h_2^2(n) + 2 \right)$$
 (2)

This can be simplified to $N_2 = 12.5421\sigma_e^2$. Thus cascade implementation seems better.