

1. a) Answer: (iv) (or possibly (iii)). The only reasonable possibility is a difference in relative phase between the two signals (another possibility is to change the sign of  $A_1$ , which is equivalent to increasing  $\phi_1$  by  $\pi$ ). Changing  $M$  or the window would affect the side-lobes, the zero-padding only affects the resolution of the curves and it clearly looks as if the two sinusoids have the same amplitude (at least in magnitude).
- b) Answer: (iii).  $k = 841$  corresponds to the normalized frequency  $f = k/N \approx 0.82$ . Thus,  $F/F_s$  or  $-F/F_s$  should be approximately  $0.82 + k$  for some integer  $k$ . The only possibility is  $F_s = 11\,025$  which gives  $-F/F_s \approx 0.82 - 2$ .
- c) Answer: (i). From the Parseval formula for DFTs,

$$17\,000 = \hat{P}_{\text{tot}} = \sum_{k=0}^{1023} \hat{P}_{\text{per}}(k) = \sum_{k=0}^{1023} |X(k)|^2 = \sum_{k=0}^{1023} |x(n)|^2 = 1024|A|^2,$$

$$\text{so } A = \sqrt{17\,000/1\,024} \approx 4.07.$$

2. Quantization noise with variance  $\sigma_q^2 = \frac{2^{-2b}}{12}$  will occur at four multipliers.

The noise generated in the  $a$  multiplier will pass through the complete circuit, with transfer function  $H(z) = \frac{b_0 + b_1 z^{-1}}{(1 - a z^{-1})(1 - c z^{-1})}$ , while the three noise components generated in the  $b_0$ ,  $b_1$  and  $c$  multipliers will add in the adders to the right (which are equivalent) and thus pass through  $H_c(z) = \frac{1}{(1 - c z^{-1})}$ .

With the given numerical values and after partition fractioning, the transfer functions and impulse responses are given as:

$$H_c(z) = \frac{1}{(1 - \frac{1}{5}z^{-1})} \Leftrightarrow h_c(n) = \left(\frac{1}{5}\right)^n u(n)$$

and

$$H(z) = \frac{2 - z^{-1}}{(1 - \frac{4}{5}z^{-1})(1 - \frac{1}{5}z^{-1})} = \frac{1}{1 - \frac{4}{5}z^{-1}} + \frac{1}{1 - \frac{1}{5}z^{-1}} \Leftrightarrow h_c(n) = \left(\frac{4}{5}\right)^n u(n) + \left(\frac{1}{5}\right)^n u(n)$$

where  $u(n)$  is the unit step function.

Thus the output quantization noise variance  $\sigma_y^2 = \sigma_q^2 \sum_{-\infty}^{+\infty} h^2(n) + 3\sigma_q^2 \sum_{-\infty}^{+\infty} h_c^2(n) \approx (6.20 + 3 \cdot 1.04) \frac{2^{-2b}}{12}$

3. (a) Let  $H_I(z)$  denote the filter part on the left, and  $H_C(z)$  the part on the right side of the decimation. Evaluating each expression separately gives

$$H_I(z) = \frac{1}{1 - z^{-1}}$$

$$H_C(z) = 1 - z^{-1}$$

The first Noble identity allows us to move  $H_C(z)$  before the decimation as follows

$$H(z) = H_I(z)H_C(z^R) = \frac{1 - z^{-R}}{1 - z^{-1}}$$

- (b) The expression above can be identified as a geometric sum, thus

$$H(z) = \sum_{n=0}^{R-1} z^{-n}$$

i.e. the CIC-filter can be seen as an FIR-filter of length  $R$ , with all coefficients equal to unity. The magnitude response is the same as that of a rectangular window

$$|H(e^{2\pi f})| = \left| \frac{\sin(\pi R f)}{\sin(\pi f)} \right|$$

- (c) Three reasons for placing  $H_C(z)$  after the decimation are

- The number of delay elements in  $H_C(z)$  are reduced from  $R$  to one, saving hardware resources.
- The filter implementation becomes independent of the rate change  $R$ . This allows the decimation rate  $R$  to be changed dynamically, without having to change the filter.
- Half the filter can use a slower clock, allowing slower, and cheaper, hardware to be used.

4. We want the output

$$w(n) = y(n) = \sum_{k=0}^{M-1} h(k)x(n-k)$$

for  $n = 0, 1, \dots, L-1$ . Because of the DFT properties, the FFT implementation will give  $w(n) = v(n) \otimes h(n)$ . This circular convolution can be viewed as linear convolution of  $h(n)$  with a periodically repeated version of  $x(n)$ , see Figure 1. In order to avoid any delay in the output we should have,  $v(n) = x(n)$ ,  $n = 0, 1, \dots, L-1$ . Since  $v(n)$  begins at  $n = 0$ , The initial state,  $x(-k)$ ,  $k = 1, 2, \dots, M-1$  has to be placed at positions  $(-k) \bmod N = N - k$ , resulting in

$$v(n) = \{x(0), x(1), \dots, x(L-1), \underbrace{0, \dots, 0}_{N-L-M+1 \text{ zeros}}, x(-M+1), \dots, x(-1)\}$$

The FFT length, should be  $N \geq M + L - 1$ .

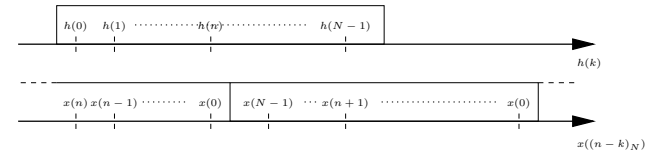


Figure 1: Illustration of circular convolution.

5. a) If  $F(z)H(z) = 1$ , then  $e(n) \equiv 0$ , so  $P_e = 0$  which clearly is the minimum.

b) The Z-transform of  $h(n)$  is

$$H(z) = 1 - \alpha z^{-1}.$$

Therefore,

$$F(z) = \frac{1}{1 - \alpha z^{-1}},$$

which gives

$$f(n) = \alpha^n u(n),$$

where  $u(n)$  is the unit step function.

c) The combination of  $h(n)$  and  $(f(n))$  has the total impulse response

$$g(n) = \{1, -\alpha\} * \{f_0, f_1\} - \delta(n) = (f_0 - 1)\delta(n) + (-\alpha f_0 + f_1)\delta(n - 1) - \alpha f_1\delta(n - 2).$$

Assume the variance of the input white noise is  $\sigma^2$ , then  $P_e$  is given by

$$P_e = \sigma^2 \sum_{n=0}^{\infty} g^2(n).$$

Obviously, minimizing  $P_e$  is equivalent to minimizing  $\sum_{n=0}^{\infty} g^2(n)$ . It is easy to show that

$$\sum_{n=0}^{\infty} g^2(n) = (f_0 - 1)^2 + (-\alpha f_0 + f_1)^2 + (\alpha f_1)^2.$$

Calculating the derivative of the above expression and solving the system of equations, we obtain

$$f_0 = \frac{1 + \alpha^2}{1 + \alpha^2 + \alpha^4}$$

and

$$f_1 = \frac{\alpha}{1 + \alpha^2 + \alpha^4}.$$