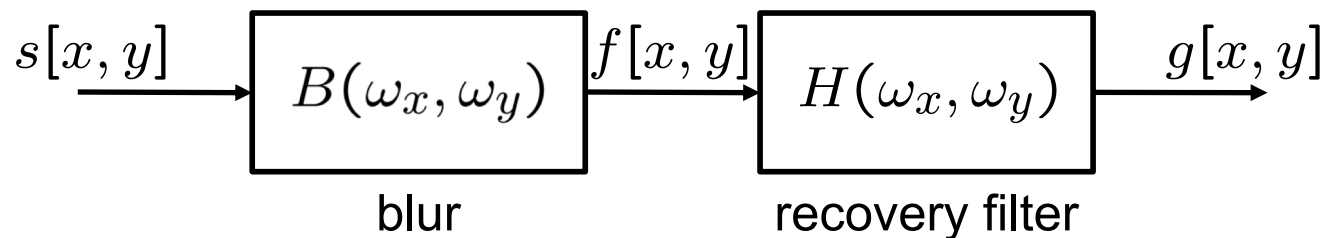


# Restoration

- Image deconvolution
- Wiener filtering
- Wiener filtering example
- Nonlinear noise reduction/sharpening

# Image Deconvolution

- Given an image  $f[x,y]$  that is a blurred version of the original image  $s[x,y]$ , recover the original image.
- Assume linear shift-invariant blur, transfer function  $B(\omega_x, \omega_y)$

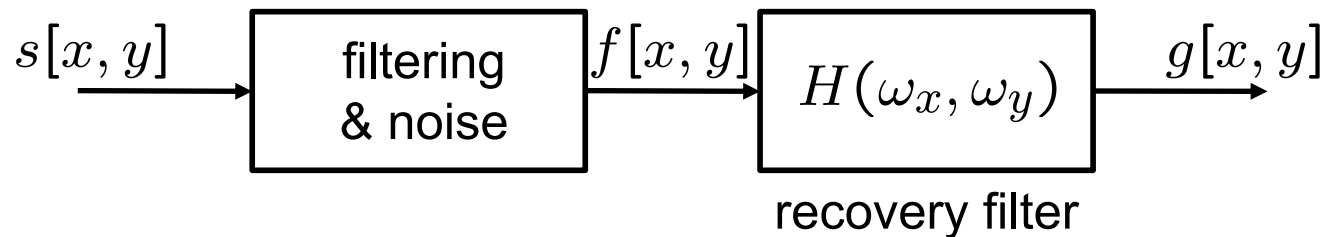


- Naïve solution: inverse filter

$$H(\omega_x, \omega_y) = \frac{1}{B(\omega_x, \omega_y)}$$

- Problem:  $B(\omega_x, \omega_y)$  might be zero, noise amplification

- Model



- Minimize mean squared estimation error

$$E \left\{ e^2[x, y] \right\} = E \left\{ [g[x, y] - s[x, y]]^2 \right\} \xrightarrow{H(\omega_x, \omega_y)} \min$$

# Power Spectrum and Cross Spectrum

- 2-d discrete-space cross correlation function for ergodic, stationary signals

$$\phi_{fg}[m, n] = E \{ f[x + m, y + n] g^*[x, y] \}$$

- Special case: autocorrelation function

$$\phi_{ff}[m, n] = E \{ f[x + m, y + n] f^*[x, y] \}$$

- Cross spectral density

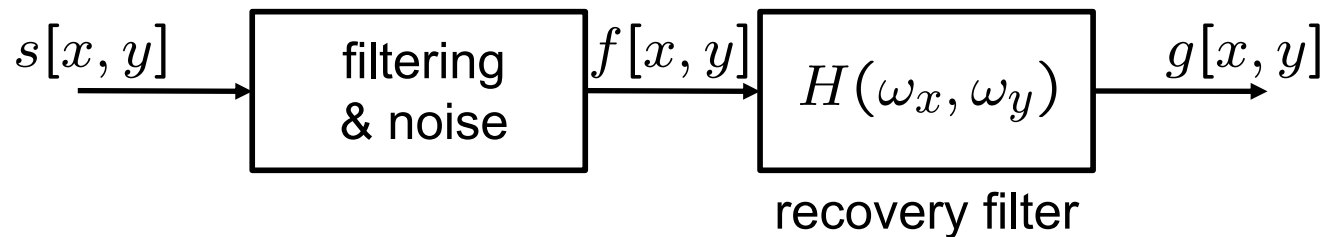
$$\Phi_{fg}(\omega_x, \omega_y) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \phi_{fg}[m, n] e^{-j\omega_x m - j\omega_y n}$$

- Power spectral density

$$\Phi_{ff}(\omega_x, \omega_y) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \phi_{ff}[m, n] e^{-j\omega_x m - j\omega_y n}$$

# Wiener Filtering

- Model



- Power spectral density of estimation error  $e = g - s$

$$\begin{aligned}\Phi_{ee}(\omega_x, \omega_y) &= \Phi_{gg}(\omega_x, \omega_y) - \Phi_{gs}(\omega_x, \omega_y) - \Phi_{sg}(\omega_x, \omega_y) + \Phi_{ss}(\omega_x, \omega_y) \\ &= \Phi_{ff}(\omega_x, \omega_y) |H(\omega_x, \omega_y)|^2 \\ &\quad - \Phi_{fs}(\omega_x, \omega_y) H(\omega_x, \omega_y) - \Phi_{sf}(\omega_x, \omega_y) H^*(\omega_x, \omega_y) \\ &\quad + \Phi_{ss}(\omega_x, \omega_y)\end{aligned}$$

# Wiener Filtering

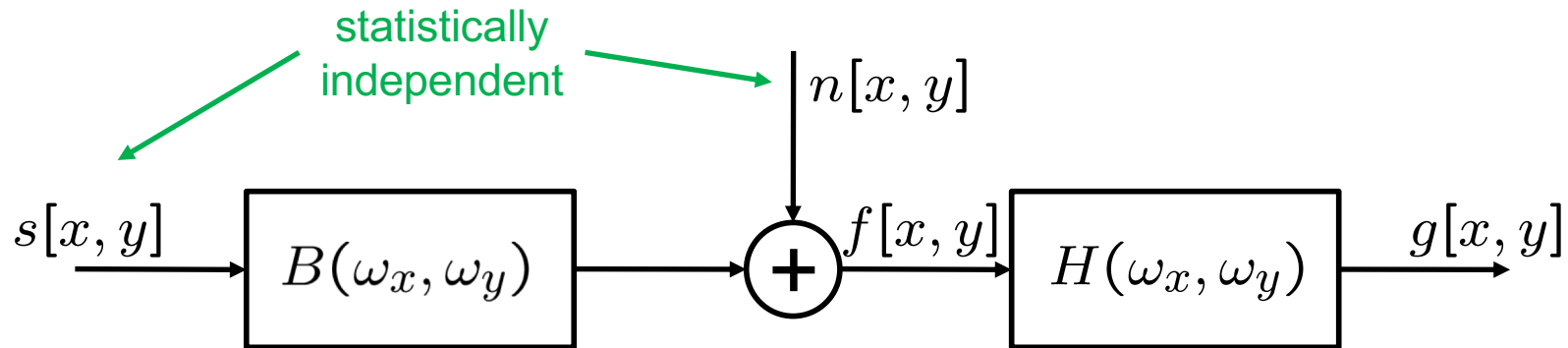
- Power spectrum  $\Phi_{ee}(\omega_x, \omega_y)$  is minimized separately at each frequency  $\omega_x, \omega_y$  if

$$H(\omega_x, \omega_y) = \frac{\Phi_{fs}^*(\omega_x, \omega_y)}{\Phi_{ff}(\omega_x, \omega_y)} = \frac{\Phi_{sf}(\omega_x, \omega_y)}{\Phi_{ff}(\omega_x, \omega_y)}$$

- Can be shown to be global minimum by considering filter

$$H(\omega_x, \omega_y) = \frac{\Phi_{fs}^*(\omega_x, \omega_y)}{\Phi_{ff}(\omega_x, \omega_y)} + \Delta H(\omega_x, \omega_y)$$

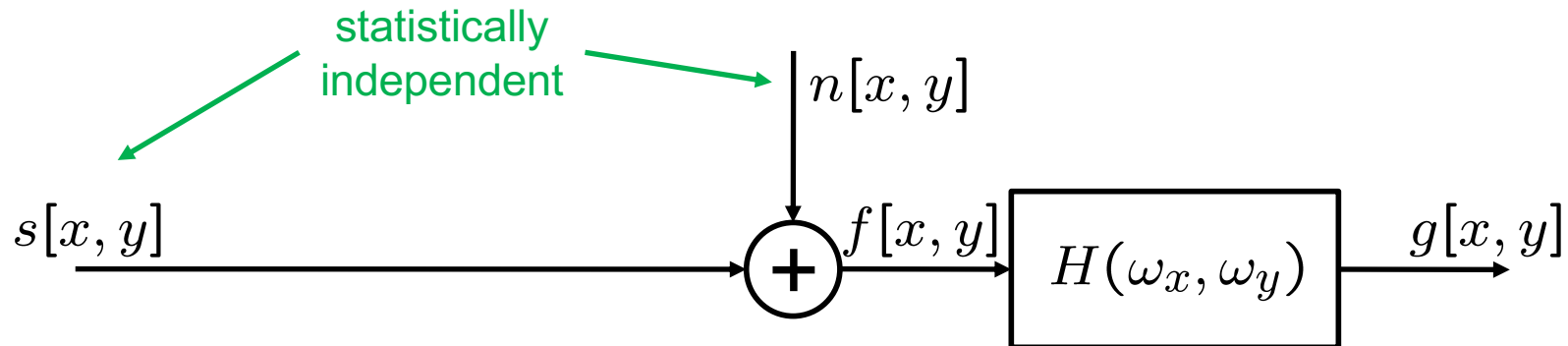
# Wiener Filter for Linear Distortion and Additive Noise



$$\Phi_{sf}(\omega_x, \omega_y) = \Phi_{ss}(\omega_x, \omega_y) B^*(\omega_x, \omega_y)$$

$$\Phi_{ff}(\omega_x, \omega_y) = \Phi_{ss}(\omega_x, \omega_y) |B(\omega_x, \omega_y)|^2 + \Phi_{nn}(\omega_x, \omega_y)$$

$$H(\omega_x, \omega_y) = \frac{\Phi_{ss}(\omega_x, \omega_y) B^*(\omega_x, \omega_y)}{\Phi_{ss}(\omega_x, \omega_y) |B(\omega_x, \omega_y)|^2 + \Phi_{nn}(\omega_x, \omega_y)}$$



$$H(\omega_x, \omega_y) = \frac{\Phi_{ss}(\omega_x, \omega_y)}{\Phi_{ss}(\omega_x, \omega_y) + \Phi_{nn}(\omega_x, \omega_y)}$$



# Wiener Filtering Example



image with motion blur



restored by Wiener filter

Source: <http://www.cs.kun.nl/~ths/rt2/col/h5/5restoratieENG.html>

# Wiener Filtering Example

original



additive  
white noise



rmse = 18.9

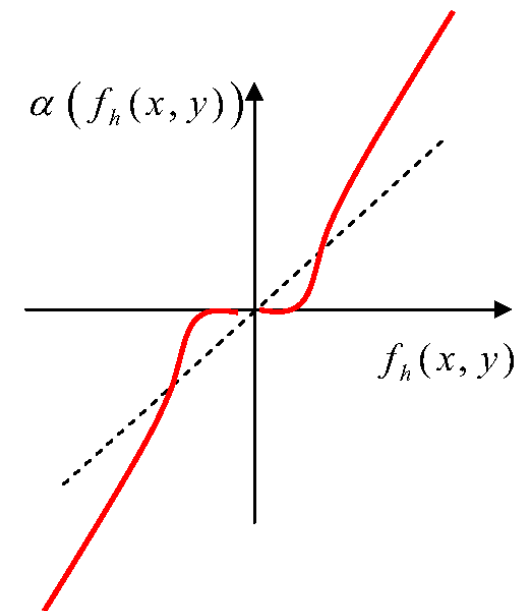
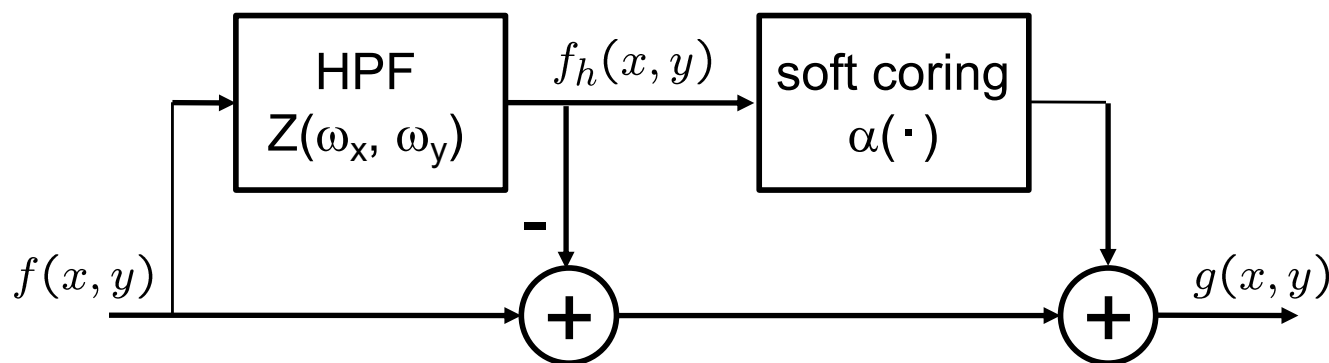


noise reduction  
by Wiener filtering

rmse = 10.5

# Nonlinear Noise Reduction/Sharpening

- Noise reduction: smooth the image, low-pass filtering
- Deblurring: sharpen edges, high-pass filtering
- How can both be achieved simultaneously?
- Key insight: large amplitude of high-pass filtered image indicates presence of edge



- Can be extended to multiple HPFs

# Example



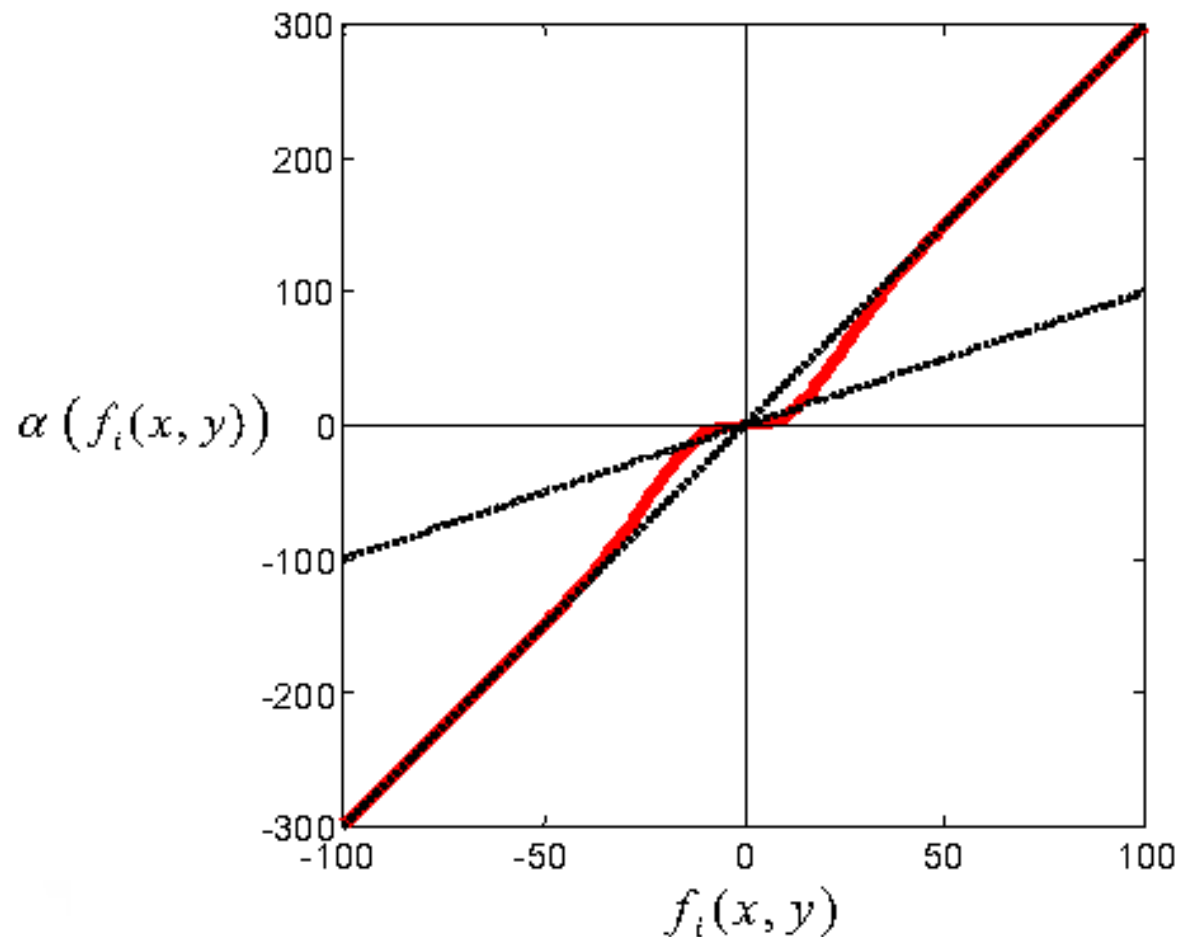
blurred, noisy image



noise-reduced and sharpened

# Soft Coring Function

$$\alpha(f_i(x, y)) = m \cdot f_i(x, y) \cdot \left[ 1 - e^{-\left(\frac{f_i(x, y)}{\tau}\right)^\gamma} \right]$$



Example:

$$m = 3$$

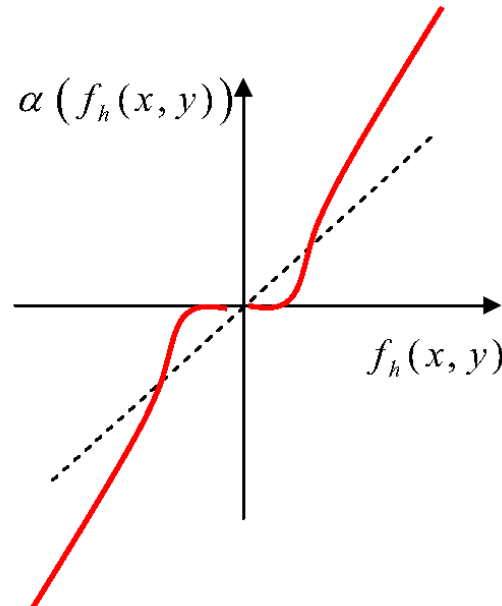
$$\gamma = 2$$

$$\tau = 20$$

# Soft Coring of High-Pass Filtered Images



high-pass filtered



soft coring output



# Linear vs. Nonlinear Noise Reduction/Sharpening



noise reduction  
by low-pass filter  
(linear)



sharpening  
by high-pass filter  
(linear)



combined  
noise reduction  
and sharpening  
(nonlinear)