Android App Development – Practical Task 1

- As for practicing please create the new project called BMICalculator
- Create the following UI



- And implement the functionality of calculating the BodyMassIndex value (and the "diagnosis") based on the input values provided by the user according to
 - the following formula.

$$\begin{array}{c} \text{Weight in} \\ \text{kilogram} \\ \text{BMI} = \frac{}{\left(\begin{array}{c} \text{Height in} \\ \text{meter} \end{array} \right)^2} \end{array}$$

And the following rules for diagnosis:

• BMI < 18.5 -> Underweight

• BMI in the range of 18.5 – 24.9 -> Healthy

- BMI in the range of 25 29.9 -> Overweight
- BMI in the range of 30 34.9 -> Obesity
- The application should be (reasonably ©) resilient to erroneous input like no data provided, division by zero etc.
- You may start with presenting the "diagnosis" like the coloured textual information but we should present it as a 'pictorial' information. Sample graphics you may use for that may be found, for example, here

https://drive.google.com/drive/folders/1V2Vhq0gxpmo2PBFF1tEGxz87cRwRdeSD?usp=sharing

but feel free to use the ones of your choice

• When done, please upload to the UPEL short video cast presenting the code and how your app is working. Thank you.