

Programming for Economist

PS 6
Class 5 & 9

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KØBENHAVNS UNIVERSITET



Plan for today

1. Data project
2. Classes crash course
3. Hints for PS6

1. My groups

- 345
- 404-not-found
- AKathrine-Elisa-Caroline
- cool-grapes
- data-crushers
- elisabeth
- emma-og-luna
- fred-og-alex
- gala
- gfs189rtl595
- jmva
- kasper
- lena
- mamahael
- miami-vicer
- mountain-dew-code-review
- ren-hygge
- slangetaemmer
- smoothiesour
- snakes-experts
- sof
- sofie-ck
- teamcoding
- ultrasonic
- wee

1. Feedback

- Clean up your notebooks – example
- Have a README
 - Make it correct!
- Implement functions and python script file
- Create headlines/toc
- Use of AI
 - Try having an idea before asking.
 - A lot better code than just pasting a whole assignment question into gpt.

2. Classes

- Classes are blueprints for creating **objects**
- They contain data accessed as **attributes** and class specific functions called **methods**.
- You can create multiple **instances** of a class with their own set of attributes and methods.
- Today you will see, how we through one class, can solve different economic models through the use of multiple instances.
- For now we will only work with classes and objects, but not create our own classes.

2. Classes

- Define a class by

```
class ClassName(InheritedClasses*):
```

- Initialize the class by `def __init__(self, attributes*)`
 - 'self' represents the instance of the class
 - Set attributes by `self.AttributeName = attribute`
- Define one or more methods by
 - `def MethodName(self, args*):`
- Create an instance of the class
 - `ObjectName = ClassName(attributes*)`
- Access attributes and methods of the specific class instance
 - `ObjectName.AttributeName`
 - `ObjectName.MethodName(args*)`

3. Hints for PS6

- General
 - When choosing methods for optimisers, try different one. Some will fail, other differ in speed/precision, but most are fine for this course. Look up scipy documentation or ask gpt😊
 - All fill in questions draw on the math/info given – use it!
- Q2
 - 2.1 It is the utility and indifference methods not the indifference_curves methods you need to change
 - 2.2c try changing the max_iter or tol attributes
 - 2.3
 - Modify the 'solve_dictator_A' method from 'ExchangeEconomyModel.py' to solve for B
 - Solve using x_B as input or keep x_A as input and get x_B from $1-x_A$
- Q3
 - In the consumption method 0.1 is added to income, this messes up the solution so remove it.
 - Q3.1 Use a bounded method to ensure $I > 0$
 - Q3.2 Use any 2 of the 3 clearing conditions at zero as errors
 - Q3.3 Use a root optimiser to solve for the errors