

```
18     private void CreateSession()
19     {
20         Session session = new Session();
21         SetSessionData(session);
22         Activity.AddSession(session);
23     }
24     private void SetSessionData(Session session)
25     {
26         session.SetPlayerMin();
27         session.SetPlayerMax();
28         session.SetDescription();
29         session.AddParticipant();
30     }
```