

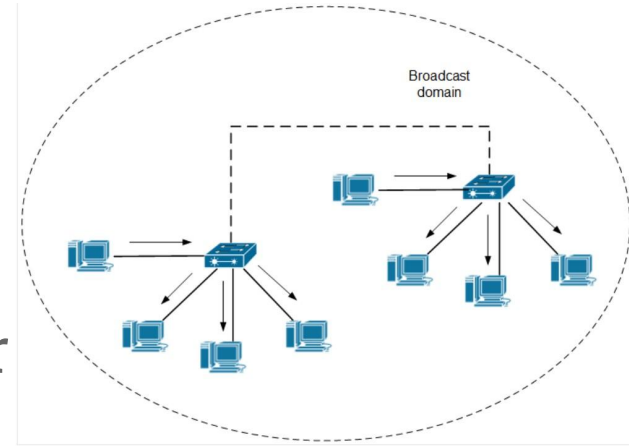


# VLANs

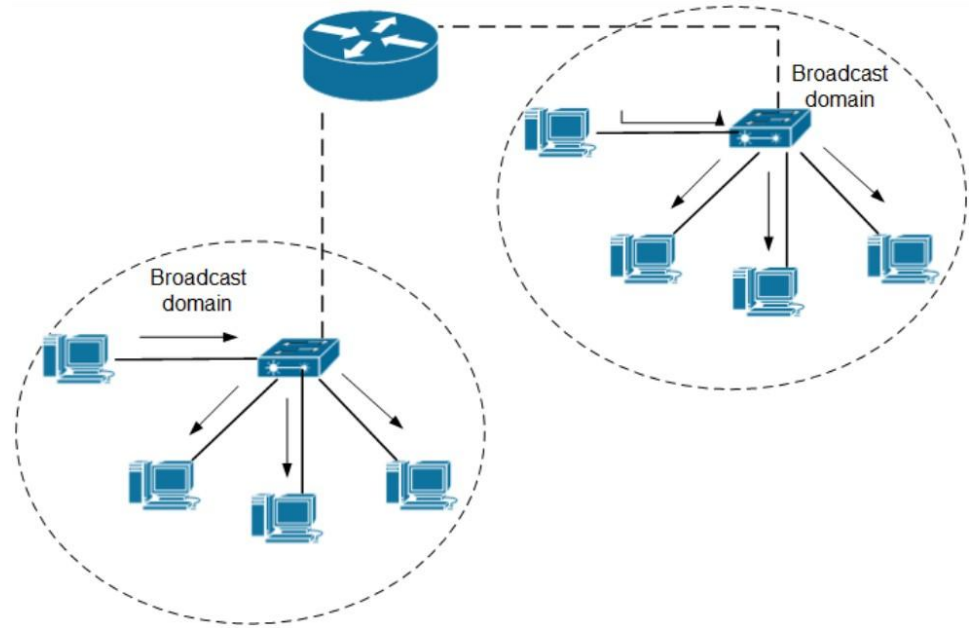
the  
problem:

- We know that ARP messages are broadcast.
- Everytime a host gets a broadcast message, it has to processed

So: broadcast messages consume processing power and bandwidth within a network



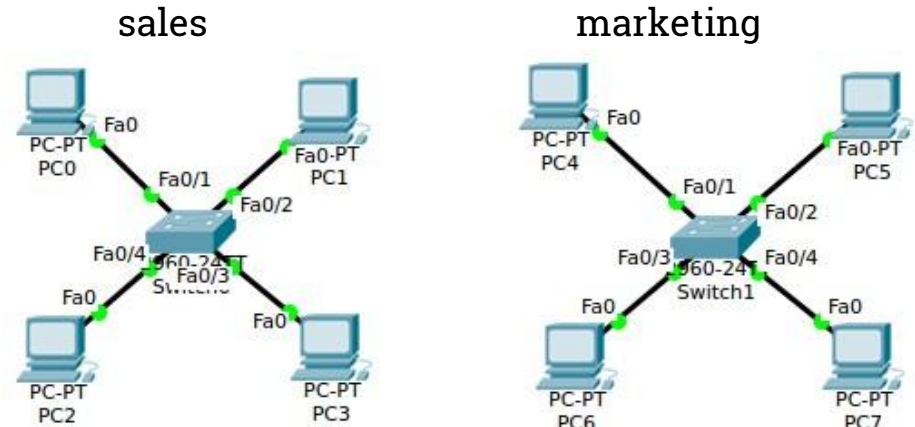
- ▶ all hosts inside a network belong to one broadcast domain, so if turns out to be too big, we can split the network in two, can't we?
- ▶ why does this solution not scale?



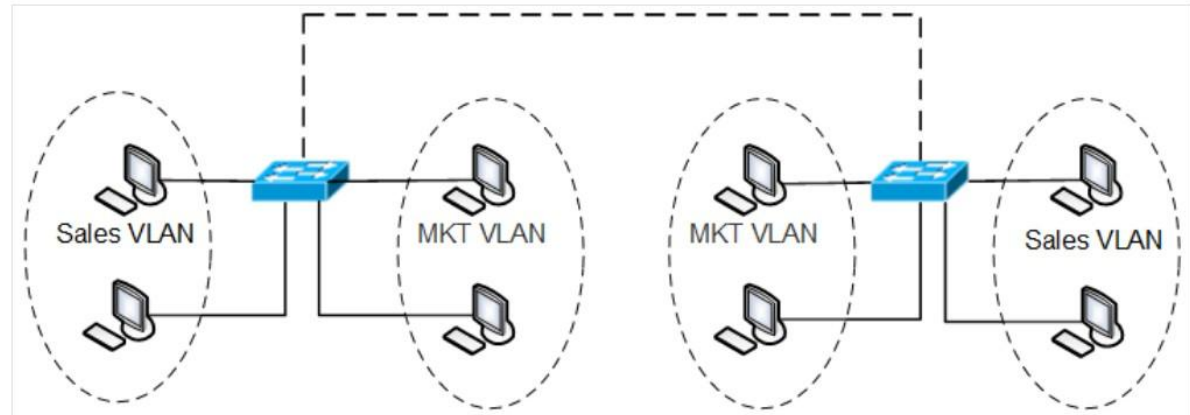
VLANs can divide a physical network into several LANs which are logically separated. Every LAN has it's own broadcast domain.

In the picture.  
communication in  
between sales hosts  
and marketing hosts is  
not possible!

Hosts don't have to be  
physically close to be  
logically in the same  
network.

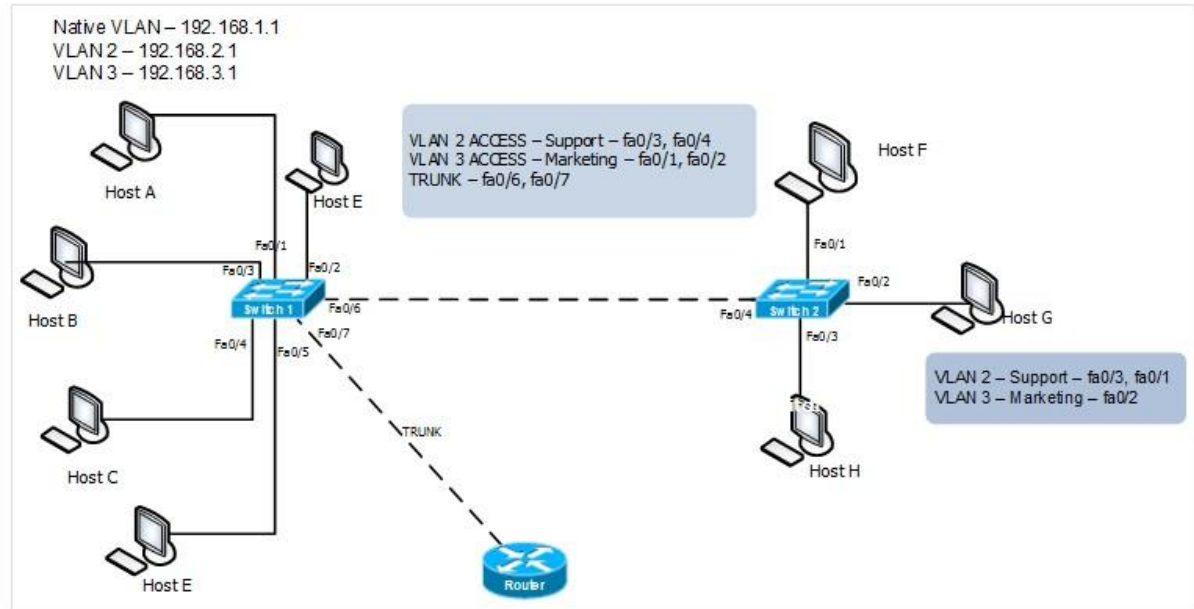


equivalent to:



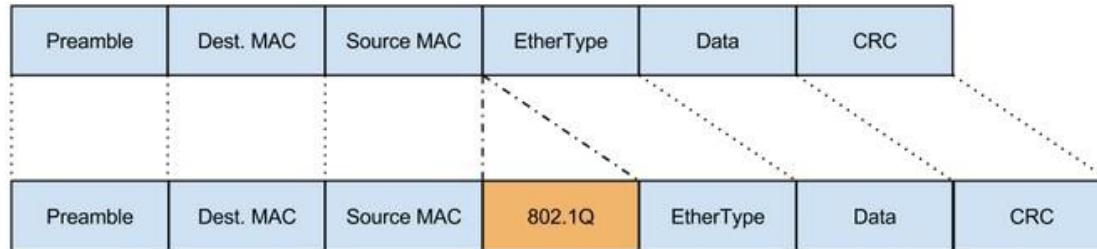
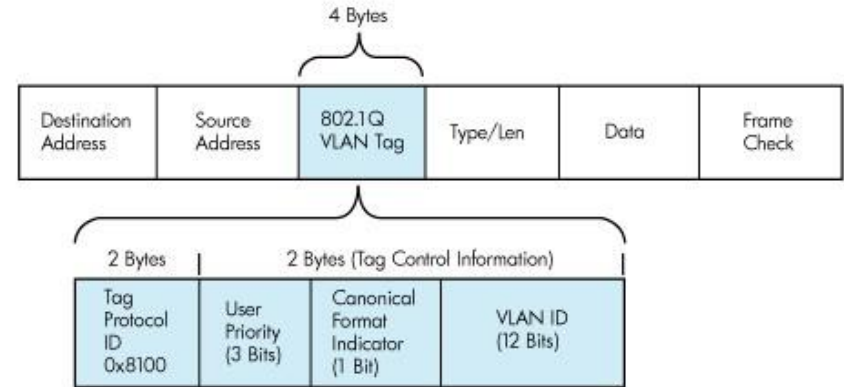
# how to connect Vlan's?

- ▶ access ports: configured to be used by one specific VLAN
- ▶ trunk ports: will forward frames of multiple VLANs
- ▶ several virtual interfaces in the router are implemented with .q notation



## the modified ethernet header

when traffic is forwarded by switches, a tag is added to the header to distinguish in between different vlans.



## Resources

- ▶ [https://documentation.meraki.com/zGeneral\\_Administration/Tools\\_and\\_Troubleshooting/Fundamentals\\_of\\_802.1Q\\_VLAN\\_Tagging](https://documentation.meraki.com/zGeneral_Administration/Tools_and_Troubleshooting/Fundamentals_of_802.1Q_VLAN_Tagging)
- ▶ <https://www.oreilly.com/library/view/network-warrior/9780596101510/ch04.html>
- ▶ <http://www.mustbegeek.com/understanding-vlans-in-switching-world/>