# Московский государственный технический университет им. Н.Э. Баумана

етевые те	обота по дисциплине хнологии в АСОИУ» безадаптерная сеть»	
	ание программы д документа)	
	<u>исчая бумага</u> ид носителя)	
(коли	<u>27</u> ичество листов)	
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# 1. Общие сведения

Наименование: "Программа посылки сообщений через сот-порты Чат".

Программа выполняется на языке программирования Python/C и работает под управлением операционной системы Windows XP и выше.

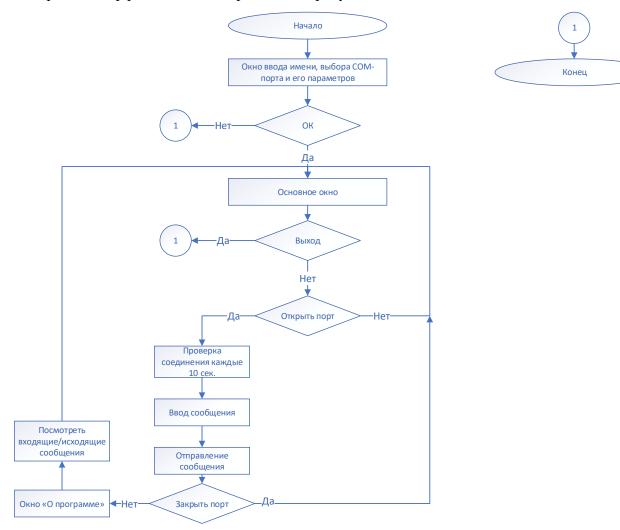
# 2. Назначение разработки

Программа должна реализовывать функцию передачи текстовых сообщений и файлов между двумя ПЭВМ, соединенными через интерфейс RS-232C с использованием нульмодемного кабеля.

# 3. Описание логической структуры

# 3.1. Алгоритм интерфейсной части прораммы

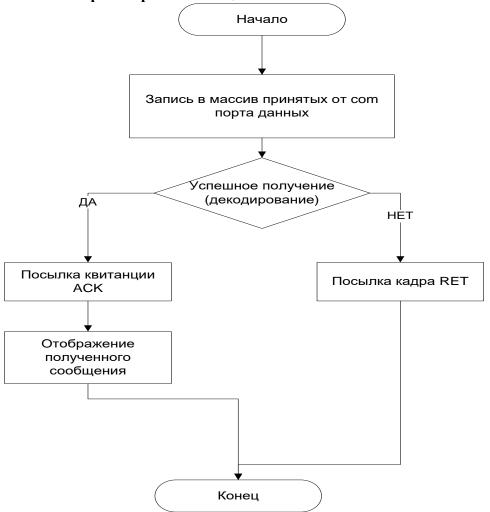
Алгоритм интерфейсной части приведен на рисунке.



# 3.2. Алгоритм передачи сообщения



# 3.3. Алгоритм приема сообщения



# 4. Используемые технические средства

Программа должна работать на IBM-совместимой ЭВМ следующей конфигурации:

- 4.1. Центральный процессор Pentium 4 или выше;
- 4.2. Объем оперативной памяти 512 Мб;
- 4.3. Видеоадаптер и монитор VGA и выше;
- 4.4. Стандартная клавиатура;
- 4.5. Свободного пространства на жестком диске 2Мб;

Для работы программы требуются два IBM-совместимых компьютера, соединенных нуль-модемным кабелем через интерфейс RS-232C.

# 5. Входные и выходные данные

#### 5.1. Входные данные.

Входными данными является текстовое сообщение, набранное пользователем, выбранный пользователем.

#### 5.2. Выходные данные.

Выходными данными являются:

- текст переданного сообщения на ПЭВМ;
- сообщения об ошибках и выполнении передачи.

## 6. Спецификация данных

### 6.1. Внутренние данные

Данные указаны без учета стартовых и стоповых байтов.

#### Запрос на соединение:

Наименование	Тип поля	Размер (байт)
UPLINK	Byte	1

#### Поддержание соединения:

Наименование	Тип поля	Размер (байт)
LINKACTIVE	Byte	1

#### Положительная квитанция:

Наименование	Тип поля	Размер (байт)
ACK	Byte	1

### Разрыв соединения:

Наименование	Тип поля	Размер (байт)
DOWNLINK	Byte	1

# 7. Спецификация функций

```
def main(): - головная функция программы
def configure_window(ser): - окно настроек
def clicked(): - нажатие на кнопку «ОК»
def validation(name, com_port, speed_b, size_b, parity_b, bit_stop, ser): - Валидация
параметров СОМ-порта
def cut port name(str): - Обрезаем полное имя COM-порта до <COM(цифра)>
def chat(ser): - главное окно программы
def check_connect(): - проверка соединения, посылает сигнал «ACK_LINKACTIVE»
def fn_in(): - функция приема строки
def fn out(): - запуск основного потока
def fn send(): - отправление сообщения
def fn disp(): - отображение сообщения на дисплее
def open port(): - кнопка «Открыть порт»
def about_program(): - меню
def source_message(): - Окно - Отправленные сообщения
def dest_message(): - Окно - Пришедшие сообщения
     7.1. Функции в классе SerialBase
```

#### Инициализация

```
def port(self, port): - порт
def baudrate(self, baudrate): - пропускная способность
def bytesize(self, bytesize): - размер байта
def parity(self, parity): - бит четности
def stopbits(self, stopbits): - стопбит
def timeout(self, timeout): - таймаут
Настройки:
def write timeout(self, timeout): - изменить таймаут
def xonxoff(self, xonxoff): - XON/XOFF
def rtscts(self, rtscts): - Change RTS/CTS flow control setting.
def dsrdtr(self, dsrdtr=None): - Change DsrDtr flow control setting.
def inter_byte_timeout(self, ic_timeout): - Change inter-byte timeout setting.
```

```
def __repr__(self): - Отобразить всю информацию о порте
     7.2. Функции в классе Serial
def open(self): - открытие порта
def _reconfigure_port(self): - Set communication parameters on opened port.(настроить порт)
def close(self): - закрытие порта
def _cancel_overlapped_io(self, overlapped): - прекращение чтения/записи данных
def cancel_read(self): - ссылается на _cancel_overlapped_io
def cancel_write(self): - ссылается на _cancel_overlapped_io
def ft_write(self, data): - запись в буффер
def in_waiting(self): - возвращает количество байт в input буффере
def ft_read(self, size=1): - чтение из буффера
  8. Листинг основных функций
main.py:
#! /usr/bin/env python
# -*- coding: utf-8 -*-
from my_package.ft_serial_1 import Serial
from my_package.conf_com_port import configure_window
from my_package.chat import chat
##---Fox exe
if 0:
   import UserList
   import UserString
   import UserDict
   import itertools
   import collections
   import future.backports.misc
   import commands
   import base64
   import __buildin__
   import math
   import reprlib
   import functools
   import re
   import subprocess
###
def main():
   ser = Serial()
   ok_button = configure_window(ser)
   # ser.timeout = 2
   if ok_button:
      chat(ser)
if __name__== "__main__":
   main()
Configurations.py:
#! /usr/bin/env python
# -*- coding: utf-8 -*-
СОМ-порт: Параметры
BAUDRATES = (50, 75, 110, 134, 150, 200, 300, 600, 1200, 1800, 2400, 4800,
              9600, 19200, 38400, 57600, 115200, 230400, 460800, 500000,
              576000, 921600, 1000000, 1152000, 1500000, 2000000, 2500000,
              3000000, 3500000, 4000000)
PARITY NONE, PARITY EVEN, PARITY ODD, PARITY MARK, PARITY SPACE = 'None',
```

```
'Even', 'Odd', 'Mark', 'Space'
STOPBITS ONE, STOPBITS ONE POINT FIVE, STOPBITS TWO = (1, 1.5, 2)
PARITY NAMES = {
    PARITY NONE: 'None',
    PARITY EVEN: 'Even',
   PARITY ODD: 'Odd',
    PARITY MARK: 'Mark',
    PARITY SPACE: 'Space',
FIVEBITS, SIXBITS, SEVENBITS, EIGHTBITS = (5, 6, 7, 8)
BYTESIZES = (FIVEBITS, SIXBITS, SEVENBITS, EIGHTBITS)
PARITIES = (PARITY NONE, PARITY EVEN, PARITY ODD, PARITY_MARK, PARITY_SPACE)
STOPBITS = (STOPBITS ONE, STOPBITS ONE POINT FIVE, STOPBITS TWO)
ft serial 1.py:
import ctypes
import time
from serial import win32
from .code Hemming import *
from .ft serial import SerialBase, to bytes
from . import ft serial
class Serial(SerialBase):
   BAUDRATES = (50, 75, 110, 134, 150, 200, 300, 600, 1200, 1800,
             2400, 4800, 9600, 19200, 38400, 57600, 115200)
   def init (self, *args, **kwargs):
     self. port handle = None
      self. overlapped read = None
      self. overlapped write = None
      super(Serial, self). init (*args, **kwargs)
      Open port with current settings
   def open(self):
      if self. port is None:
         print("ERROR: Port must be configured before it can be used.")
         exit(1)
      if self.is open:
         print("ERROR: Port is already opened.")
         exit(1)
      port = self.name
      try:
         if port.upper().startswith('COM') and int(port[3:]) > 8:
           port = '\\\\.\\' + port
      except ValueError:
         pass
      self._port_handle = win32.CreateFile(
         win32.GENERIC_READ | win32.GENERIC_WRITE,
         0, # exclusive access
         None, # no security
         win32.OPEN EXISTING,
         win32.FILE ATTRIBUTE NORMAL | win32.FILE FLAG OVERLAPPED,
         Bad COM port
      .....
```

```
if self. port handle == win32.INVALID HANDLE VALUE:
         self. port handle = None
         print("ERROR: Could not open port {}".format(self.port))
         exit(1)
      try:
         self. overlapped read = win32.OVERLAPPED()
         self. overlapped read.hEvent = win32.CreateEvent(None, 1, 0, None)
         self. overlapped write = win32.OVERLAPPED()
         self. overlapped write.hEvent = win32.CreateEvent(None, 0, 0, None)
         # Setup a 4k buffer
         win32.SetupComm(self. port handle, 4096, 4096)
         # Save original timeout values:
         self. orgTimeouts = win32.COMMTIMEOUTS()
         win32.GetCommTimeouts(self. port handle,
ctypes.byref(self. orgTimeouts))
         self. reconfigure port()
         win32.PurgeComm(
            self._port_handle,
            win32.PURGE_TXCLEAR | win32.PURGE_TXABORT |
            win32.PURGE RXCLEAR | win32.PURGE RXABORT)
      except:
         try:
            self._close()
         except:
            # ignore any exception when closing the port
            # also to keep original exception that happened when setting up
            pass
         self. port handle = None
         raise
      else:
         self.is open = True
   def _reconfigure_port(self):
      """Set communication parameters on opened port."""
      if not self. port handle:
         print("ERROR: Can only operate on a valid port handle")
         exit(1)
      timeouts = win32.COMMTIMEOUTS()
      if self. timeout is None:
      elif self. timeout == 0:
         timeouts.ReadIntervalTimeout = win32.MAXDWORD
         timeouts.ReadTotalTimeoutConstant = max(int(self. timeout * 1000), 1)
      if self. timeout != 0 and self. inter byte timeout is not None:
         timeouts.ReadIntervalTimeout = max(int(self. inter byte timeout *
1000), 1)
      if self._write_timeout is None:
        pass
      elif self. write timeout == 0:
         timeouts.WriteTotalTimeoutConstant = win32.MAXDWORD
      else:
         timeouts.WriteTotalTimeoutConstant = max(int(self. write timeout *
1000), 1)
      win32.SetCommTimeouts(self. port handle, ctypes.byref(timeouts))
      win32.SetCommMask(self. port handle, win32.EV ERR)
```

```
Get state and modify it"""
      comDCB = win32.DCB()
      win32.GetCommState(self. port handle, ctypes.byref(comDCB))
      """Set baudrate"""
      comDCB.BaudRate = self. baudrate
      """Set bytesize"""
      if self. bytesize == ft serial.FIVEBITS:
         comDCB.ByteSize = 5
      elif self. bytesize == ft serial.SIXBITS:
         comDCB.ByteSize = 6
      elif self. bytesize == ft serial.SEVENBITS:
         comDCB.ByteSize = 7
      elif self. bytesize == ft serial.EIGHTBITS:
         comDCB.ByteSize = 8
      """Set parity"""
      if self. parity == ft serial.PARITY NONE:
         comDCB.Parity = win32.NOPARITY
         comDCB.fParity = 0
      elif self._parity == ft_serial.PARITY_EVEN:
         comDCB.Parity = win32.EVENPARITY
         comDCB.fParity = 1 # Enable Parity Check
      elif self._parity == ft_serial.PARITY_ODD:
         comDCB.Parity = win32.ODDPARITY
         comDCB.fParity = 1 # Enable Parity Check
      elif self._parity == ft_serial.PARITY_MARK:
         comDCB.Parity = win3\overline{2}.MARKPARITY
         comDCB.fParity = 1 # Enable Parity Check
      elif self._parity == ft_serial.PARITY_SPACE:
         comDCB.Parity = win32.SPACEPARITY
         comDCB.fParity = 1 # Enable Parity Check
         print("ERROR: Unsupported parity mode: {}".format(self. parity))
         exit(1)
      """Set stopbit"""
      if self. stopbits == ft serial.STOPBITS ONE:
         comDCB.StopBits = win32.ONESTOPBIT
      elif self. stopbits == ft serial.STOPBITS ONE POINT FIVE:
         comDCB.StopBits = win32.ONE5STOPBITS
      elif self. stopbits == ft serial.STOPBITS TWO:
         comDCB.StopBits = win32.TWOSTOPBITS
      else:
         print("ERROR: Unsupported number of stop bits:
{!r}".format(self. stopbits))
         exit(1)
      comDCB.fBinary = 1 # Enable Binary Transmission
      # Char. w/ Parity-Err are replaced with Oxff (if fErrorChar is set to
TRUE)
      if self. rs485 mode is None:
         if self. rtscts:
            comDCB.fRtsControl = win32.RTS CONTROL HANDSHAKE
            comDCB.fRtsControl = win32.RTS_CONTROL_ENABLE if self._rts_state
else win32.RTS CONTROL DISABLE
         comDCB.fOutxCtsFlow = self._rtscts
      if self. dsrdtr:
         comDCB.fDtrControl = win32.DTR CONTROL HANDSHAKE
      else:
         comDCB.fDtrControl = win32.DTR CONTROL ENABLE if self. dtr state else
```

"""Setup the connection info

```
win32.DTR CONTROL DISABLE
     comDCB.fOutxDsrFlow = self. dsrdtr
     comDCB.fOutX = self. xonxoff
     comDCB.fInX = self. xonxoff
     comDCB.fNull = 0
     comDCB.fErrorChar = 0
     comDCB.fAbortOnError = 0
     comDCB.XonChar = ft serial.XON
     comDCB.XoffChar = ft serial.XOFF
     if not win32.SetCommState(self. port handle, ctypes.byref(comDCB)):
        print(
            'ERROR: Cannot configure port, something went wrong. '
           'Original message: {!r}'.format(ctypes.WinError()))
        exit(1)
   """Close port"""
   def close(self):
     if self.is open:
        self. close()
        self.is open = False
   def close(self):
      if self._port_handle is not None:
        win32.SetCommTimeouts(self._port_handle, self._orgTimeouts)
        if self._overlapped read is not None:
           self.cancel read()
           win32.CloseHandle(self._overlapped_read.hEvent)
           self._overlapped_read = None
        if self._overlapped_write is not None:
           self.cancel_write()
           win32.CloseHandle(self._overlapped write.hEvent)
           self. overlapped write = None
        win32.CloseHandle(self._port_handle)
        self. port handle = None
   """##-----##""""
   def cancel overlapped io(self, overlapped):
      """Cancel a blocking read operation, may be called from other thread"""
      # check if read operation is pending
     rc = win32.DWORD()
     err = win32.GetOverlappedResult(
        self. port handle,
        ctypes.byref(overlapped),
        ctypes.byref(rc),
        False)
      if not err and win32.GetLastError() in (win32.ERROR IO PENDING,
win32.ERROR IO INCOMPLETE):
        # cancel, ignoring any errors (e.g. it may just have finished on its
own)
        win32.CancelIoEx(self. port handle, overlapped)
   def cancel read(self):
      self. cancel overlapped io (self. overlapped read)
   """##-----##""""
   def cancel write(self):
     self. cancel overlapped io (self. overlapped write)
   """-----Write info-----"""
   def ft write(self, data):
     if not self.is open:
```

```
print("Port is not opened")
         exit(1)
      data encode = encode(data)
      data encode with errors = set errors(data encode)
      data encode with errors = data encode with errors.encode('utf-8')
      n = win32.DWORD()
      success = win32. WriteFile(self. port handle, data encode with errors,
len(data encode with errors),
                                ctypes.byref(n), self. overlapped write)
      self. buffer.append(data encode with errors)
      return len(data)
   def write(self, data):
      if not self.is open:
         print("Port is not opened")
         exit(1)
      data = to bytes(data)
      if data:
         n = win32.DWORD()
         success = win32.WriteFile(self. port handle, data, len(data),
                                   ctypes.byref(n), self. overlapped write)
         if self. write timeout != 0:
            if not success and win32.GetLastError() not in (win32.ERROR SUCCESS,
win32.ERROR_IO_PENDING):
               print("WriteFile failed ({!r})".format(ctypes.WinError()))
               exit(1)
            win32.GetOverlappedResult(self._port_handle, self._overlapped_write,
                                      ctypes.byref(n), True)
            if win32.GetLastError() == win32.ERROR OPERATION ABORTED:
               return n.value
            if n.value != len(data):
               print("Write timeout")
               exit(1)
            return n.value
         else:
            errorcode = win32.ERROR SUCCESS if success else win32.GetLastError()
            if errorcode in (win32.ERROR INVALID USER BUFFER,
win32.ERROR NOT ENOUGH MEMORY,
                             win32.ERROR OPERATION ABORTED):
               return 0
            elif errorcode in (win32.ERROR SUCCESS, win32.ERROR IO PENDING):
               # no info on true length provided by OS function in async mode
               return len(data)
            else:
               print("WriteFile failed ({!r})".format(ctypes.WinError()))
      else:
         return 0
   @property
   def in waiting(self):
      """Return the number of bytes currently in the input buffer."""
      flags = win32.DWORD()
      comstat = win32.COMSTAT()
      if not win32.ClearCommError(self. port handle, ctypes.byref(flags),
ctypes.byref(comstat)):
         # print("ClearCommError failed ({!r})".format(ctypes.WinError()))
         pass
      return comstat.cbInQue
   """------Read info-----"""
   def ft read(self, size=1):
```

```
if not self.is open:
         print("ERROR: Port is not opened")
      if size > 0:
         win32.ResetEvent(self. overlapped read.hEvent)
         flags = win32.DWORD()
         comstat = win32.COMSTAT()
         n = min(comstat.cbInQue, size) if self.timeout == 0 else size
         if n > 0:
            buf = ctypes.create string buffer(n)
            rc = win32.DWORD()
            read ok = win32.ReadFile(self. port handle,
                                     buf,
                                      n,
                                      ctypes.byref(rc),
                                      ctypes.byref(self. overlapped read))
            buffer = buf.raw.decode('utf-8')
            buffer = decode(buffer)
            return buffer
      else:
         return []
   def read(self, size=1):
      if not self.is open:
         print("ERROR: Port is not opened")
         exit(1)
      if size > 0:
         win32.ResetEvent(self. overlapped read.hEvent)
         flags = win32.DWORD()
         comstat = win32.COMSTAT()
         if not win32.ClearCommError(self._port_handle, ctypes.byref(flags),
ctypes.byref(comstat)):
            print("ERROR: ClearCommError failed
({!r})".format(ctypes.WinError()))
            exit(1)
         n = min(comstat.cbInQue, size) if self.timeout == 0 else size
         if n > 0:
            buf = ctypes.create_string_buffer(n)
            rc = win32.DWORD()
            read ok = win32.ReadFile(self. port handle,
                                     buf,
                                      n.
                                      ctypes.byref(rc),
                                      ctypes.byref(self. overlapped read))
            if not read ok and win32.GetLastError() not in (win32.ERROR SUCCESS,
win32.ERROR IO PENDING):
               print("ERROR: ReadFile failed ({!r})".format(ctypes.WinError()))
               exit(1)
            if not read ok:
               print("ERROR: Something bad")
               return buf.value
            result ok = win32.GetOverlappedResult(self. port handle,
ctypes.byref(self. overlapped read),
                                                   ctypes.byref(rc),
                                                   True)
            if not result ok:
               if win32.GetLastError() != win32.ERROR OPERATION ABORTED:
                  raise SerialException("GetOverlappedResult failed
({!r})".format(ctypes.WinError()))
            read = buf.raw[:rc.value]
         else:
            read = bytes()
      else:
```

```
read = bytes()
return bytes(read)
```

#### ft serial.py:

```
#! /usr/bin/env python
# -*- coding: utf-8 -*-
import io
import time
import sys
PARITY NONE, PARITY EVEN, PARITY ODD, PARITY MARK, PARITY SPACE = 'None',
'Even', \
                                                                   'Odd', 'Mark',
'Space'
STOPBITS ONE, STOPBITS ONE POINT FIVE, STOPBITS TWO = (1, 1.5, 2)
FIVEBITS, SIXBITS, SEVENBITS, EIGHTBITS = (5, 6, 7, 8)
PARITY NAMES = {
    PARITY_NONE: 'None',
    PARITY_EVEN: 'Even',
    PARITY ODD: 'Odd',
    PARITY MARK: 'Mark',
    PARITY SPACE: 'Space',
}
def to_bytes(seq):
    """convert a sequence to a bytes type"""
    if isinstance(seq, bytes):
        return seq
    elif isinstance(seq, bytearray):
        return bytes(seq)
    elif isinstance(seq, memoryview):
        return seq.tobytes()
    elif isinstance(seq, str):
       raise TypeError('unicode strings are not supported, please encode to
bytes: {!r}'.format(seq))
        # handle list of integers and bytes (one or more items) for Python 2 and
3
        return bytes(bytearray(seq))
# create control bytes
XON = to bytes([17])
XOFF = to bytes([19])
CR = to bytes([13])
LF = to bytes([10])
class SerialBase(io.RawIOBase):
    Serial port base class. Provides init function and properties to
    get/set port settings.
    # default values, may be overridden in subclasses that do not support all
values
    BAUDRATES = (50, 75, 110, 134, 150, 200, 300, 600, 1200, 1800, 2400, 4800,
                 9600, 19200, 38400, 57600, 115200, 230400, 460800, 500000,
                 576000, 921600, 1000000, 1152000, 1500000, 2000000, 2500000,
                 3000000, 3500000, 4000000)
    BYTESIZES = (FIVEBITS, SIXBITS, SEVENBITS, EIGHTBITS)
    PARITIES = (PARITY NONE, PARITY EVEN, PARITY ODD, PARITY_MARK, PARITY_SPACE)
    STOPBITS = (STOPBITS ONE, STOPBITS ONE POINT FIVE, STOPBITS TWO)
```

```
def __init__(self,
                 port=None,
                 baudrate=9600,
                 bytesize=EIGHTBITS,
                 parity=PARITY NONE,
                 stopbits=STOPBITS ONE,
                 timeout=None,
                 xonxoff=False,
                 rtscts=False,
                 write timeout=None,
                 dsrdtr=False,
                 inter byte timeout=None,
                 username = None,
                 **kwargs):
        """Initialize comm port object. If a "port" is given, then the port will
be
            opened immediately. Otherwise a Serial port object in closed state
           is returned.
        self.is open = False
        self.portstr = None
        # correct values are assigned below through properties
        self.name = None
        self._port = None
        self._baudrate = None
        self._bytesize = None
        self._parity = None
        self._stopbits = None
        self._timeout = None
        self._write_timeout = None
        self._xonxoff = None
        self._rtscts = None
        self._dsrdtr = None
        self. inter byte timeout = None
        self. rs485 mode = None # disabled by default
        self._rts state = True
        self._dtr state = True
        self. break state = False
        self. exclusive = None
        self. buffer = []
        self. username = None
        # assign values using get/set methods using the properties feature
        self.port = port
        self.baudrate = baudrate
        self.bytesize = bytesize
        self.parity = parity
        self.stopbits = stopbits
        self.timeout = timeout
        self.write timeout = write timeout
        self.xonxoff = xonxoff
        self.rtscts = rtscts
        self.dsrdtr = dsrdtr
        self.inter byte timeout = inter byte timeout
        ##-- Открываем порт
        if port is not None:
            self.open()
    ##----##
    @property
    def port(self):
```

```
Get the current port setting. The value that was passed on init
or using
               setPort() is passed back.
           return self. port
    @port.setter
    def port(self, port):
        if port is not None and not isinstance(port, str):
           print("ERROR: \"port\" must be None or a string")
           exit(1)
       was open = self.is open
       if was open:
           self.close()
        self.portstr = port
       self. port = port
       self.name = self.portstr
       if was open:
           self.open()
    ##-----##
    @property
    def baudrate(self):
        return self. baudrate
    @baudrate.setter
    def baudrate(self, baudrate):
        try:
           b = int(baudrate)
        except TypeError:
           raise ValueError("Not a valid baudrate: {!r}".format(baudrate))
       else:
            if b < 0:
               print("ERROR: \'baudrate\' must be positive")
               exit(1)
            self. baudrate = b
            if self.is open:
               pass
    ## Бит данных ##
    @property
    def bytesize(self):
        """Get the current byte size setting."""
       return self. bytesize
    @bytesize.setter
    def bytesize(self, bytesize):
        """Change byte size."""
        if bytesize not in self.BYTESIZES:
           print("ERROR: Not a valid byte size: \'" + str(bytesize) + "\'")
           exit(1)
        self. bytesize = bytesize
        if self.is open:
           pass
            # self. reconfigure port()
    ##
          Бит четности ##
    @property
    def parity(self):
        """Get the current parity setting."""
        return self. parity
    @parity.setter
```

```
"""Change parity setting."""
       if parity not in self.PARITIES:
           print("ERROR: Not a valid parity: {!r}".format(parity))
           exit(1)
       self. parity = parity
       if self.is open:
           pass
           # self. reconfigure port()
    ##-----##
   @property
   def stopbits(self):
       """Get the current stop bits setting."""
       return self. stopbits
    @stopbits.setter
   def stopbits(self, stopbits):
       """Change stop bits size."""
       if stopbits not in self.STOPBITS:
           print("ERROR: Not a valid stop bit size: {!r}".format(stopbits))
           exit(1)
       self. stopbits = stopbits
       if self.is_open:
           pass
           # self._reconfigure_port()
    ##-----##
   @property
   def timeout(self):
       return self._timeout
   @timeout.setter
   def timeout(self, timeout):
       if timeout is not None:
           try:
               timeout + 1
           except TypeError:
               raise ValueError("Not a valid timeout: {!r}".format(timeout))
           if timeout < 0:</pre>
               raise ValueError("Not a valid timeout: {!r}".format(timeout))
       self. timeout = timeout
       if self.is open:
           self. reconfigure port()
    ##----Set the copy of timeout-----##
   @property
   def write timeout(self):
        """Get the current timeout setting."""
       return self. write timeout
   @write timeout.setter
   def write timeout(self, timeout):
       """Change timeout setting."""
       if timeout is not None:
           if timeout < 0:</pre>
               raise ValueError("Not a valid timeout: {!r}".format(timeout))
           try:
               timeout + 1
                              # test if it's a number, will throw a TypeError
if not...
           except TypeError:
               raise ValueError("Not a valid timeout: {!r}".format(timeout))
       self. write timeout = timeout
```

def parity(self, parity):

```
if self.is open:
       self. reconfigure port()
##-----##
@property
def xonxoff(self):
   """Get the current XON/XOFF setting."""
   return self. xonxoff
@xonxoff.setter
def xonxoff(self, xonxoff):
   """Change XON/XOFF setting."""
   self. xonxoff = xonxoff
   if self.is open:
       self. reconfigure port()
##-----##
@property
def rtscts(self):
   """Get the current RTS/CTS flow control setting."""
   return self. rtscts
@rtscts.setter
def rtscts(self, rtscts):
    """Change RTS/CTS flow control setting."""
   self. rtscts = rtscts
   if self.is_open:
       self. reconfigure port()
##----##
@property
def dsrdtr(self):
    """Get the current DSR/DTR flow control setting."""
   return self. dsrdtr
@dsrdtr.setter
def dsrdtr(self, dsrdtr=None):
    """Change DsrDtr flow control setting."""
   if dsrdtr is None:
       # if not set, keep backwards compatibility and follow rtscts setting
       self. dsrdtr = self. rtscts
   else:
       # if defined independently, follow its value
       self. dsrdtr = dsrdtr
   if self.is open:
       self. reconfigure port()
##-----##
@property
def inter byte timeout(self):
   """Get the current inter-character timeout setting."""
   return self. inter byte timeout
@inter byte timeout.setter
def inter byte timeout(self, ic timeout):
    """Change inter-byte timeout setting."""
   if ic timeout is not None:
       \overline{\mathbf{if}} ic timeout < 0:
           raise ValueError("Not a valid timeout: {!r}".format(ic timeout))
       try:
```

```
ic timeout + 1  # test if it's a number, will throw a
TypeError if not...
            except TypeError:
               raise ValueError("Not a valid timeout: {!r}".format(ic timeout))
        self. inter byte timeout = ic timeout
        if self.is_open:
            self. reconfigure port()
    ##-----##
        repr (self):
   def
       """String representation of the current port settings and its state."""
        return '{name}<id=0x{id:x}, open={p.is open}>(port={p.portstr!r}, ' \
               'baudrate={p.baudrate!r}, bytesize={p.bytesize!r},
parity={p.parity!r}, ' \
               'stopbits={p.stopbits!r}, timeout={p.timeout!r},
xonxoff={p.xonxoff!r}, ' \
               'rtscts={p.rtscts!r}, dsrdtr={p.dsrdtr!r})'.format(
                  name=self. class . name , id=id(self), p=self)
conf com port.py:
#! /usr/bin/env python
# -*- coding: utf-8 -*-
from tkinter import *
from tkinter.ttk import *
from my package.configurations import BAUDRATES, BYTESIZES, PARITIES, STOPBITS
import serial
from serial.tools import list ports
from my package.validation import validation, cut port name
def configure window(ser):
   """Создание окна настроек параметров"""
  conf window = Tk()
  conf window.geometry('500x300')
  conf window.title('Настройки')
   """Имя пользователя"""
   label_name = Label(conf_window, text='Имя пользователя:', font=("Calibri",
   label_name.grid(row=0, column=0)
   default name = StringVar(conf window, value='Andrew')
  name = Entry(conf window, width=20, textvariable=default name)
  name.grid(row=0, column=1)
   """COM-port"""
   label port = Label(conf window, text='Nopt:', font=("Calibri", 15))
   label port.grid(row=1, column=0)
   com port = Combobox(conf window)
   com port['values'] = cut_port_name(list_ports.comports())
   com port.current(0)
   com port.grid(row=1, column=1)
   """Скорость обмена"""
   label speed = Label(conf window, text='Скорость:', font=("Calibri", 15))
   label speed.grid(row=2, column=0)
   speed b = Combobox(conf window)
   speed b['values'] = BAUDRATES
   speed b.current(12)
   speed b.grid(row=2, column=1)
   """Размер байта"""
   label byte size = Label(conf window, text='Pasmep байта:', font=("Calibri",
```

```
15))
   label byte size.grid(row=3, column=0)
   size b = Combobox(conf window)
   size b['values'] = BYTESIZES
   size b.current(3)
   size_b.grid(row=3, column=1)
   """Бит четности"""
   label bit parity = Label(conf window, text='But четности:', font=("Calibri",
15))
   label bit parity.grid(row=4, column=0)
   parity b = Combobox(conf window)
   parity_b['values'] = PARITIES
   parity b.current(0)
   parity_b.grid(row=4, column=1)
   """Стоп бит"""
   label stop bit = Label(conf window, text='CTON 6UT:', font=("Calibri", 15))
   label stop bit.grid(row=5, column=0)
   bit stop = Combobox(conf window)
   bit stop['values'] = STOPBITS
   bit stop.current(0)
   bit stop.grid(row=5, column=1)
   ##-- Настройки сохраняются
   def clicked():
      if validation(name, com port, speed b, size b, parity b, bit stop, ser):
         conf window.destroy()
   """Кнопка завершения настроек"""
   button = Button(conf_window, text="OK", command=clicked)
   # button.focus set()
   # button.bind('<Button-1>', clicked)
   # button.bind('<Return>', clicked)
   button.grid(column=2)
   conf window.mainloop()
validation.py:
#! /usr/bin/env python
# -*- coding: utf-8 -*-
from tkinter.messagebox import *
from my package.configurations import BAUDRATES, BYTESIZES, PARITIES, STOPBITS
cut port = []
\#\#---Обрезаем полное имя СОМ-порта до <СОМ (цифра) >
def cut port name(str):
   global cut_port
   for i in range(len(str)):
      cut port.append(str[i])
      cut port[i] = cut port[i].device
   return cut_port
def validation(name, com_port, speed_b, size_b, parity_b, bit_stop, ser):
   Валидация параметров СОМ-порта
   username = name.get()
   if not username:
      showerror ("Username isn't define.", "Пожалуйста, введите имя")
      return False
   ser.username = username
   port = com port.get()
```

```
if port not in cut port:
      showerror("Bad COM-port.", port + " не существует")
      return False
   ser.port = port
   speed = speed b.get()
   # speed u = unicode(speed, 'utf-8')
   if int(speed) not in BAUDRATES:
      showerror("Bad baudrate.", speed + " не существует")
      return False
   ser.baudrate = speed
   byte size = size b.get()
   # byte size u = unicode(byte size, 'utf-8')
   if int(byte size) not in BYTESIZES:
      showerror("Bad bytesize.", byte size + " не существует")
      return False
   ser.bytesize = int(byte size)
   parity = parity b.get()
   if parity not in PARITIES:
      showerror ("Bad parity.", parity + " не существует")
      return False
   ser.parity = parity
   stopbits = bit_stop.get()
   # stopbits u = unicode(stopbits, 'utf-8')
   # if stopbits u.isnumeric() == False or float(stopbits) not in STOPBITS:
   try:
      if float(stopbits) not in STOPBITS:
         showerror("Bad stopbit.", stopbits + " не существует")
         return False
   except:
      showerror("Bad stopbit.", stopbits + " не существует")
      return False
   ser.stopbits = float(stopbits)
   return True
chat.py:
#! /usr/bin/env python
# -*- coding: utf-8 -*-
import threading
import time
from datetime import datetime
from tkinter import *
def chat(ser):
   global out flag
   global tr in
   global in list
   ##-- Разрешение на запуск команд проверки соединения
   global permission check connect
   permission_check_connect = 0
   # -- массив полученных строк
   in_list = []
   # -- признаки занятости ввода-вывода
   out_flag = []
   global result available
   result available = threading.Event()
   def give username():
     while ser.another_username == None:
```

```
time.sleep(2)
         if ser.is_open:
            # result available.wait(timeout=3)
            ser.ft write("Username" + str(ser.username))
     pass
   ##-- Буффер для команд
   global buffer for comand message
   buffer_for_comand_message = []
   ## counter - счетчик(строчка в listbox)
   ## -- Отправленные сообщения таким образом становятся синими
   global counter
   counter = 0
   def check_connect():
     global counter
     while True:
         if ser.is_open:# and permission check connect:
            time.sleep(10)
            try:
               listbox_command.insert(END, "[" + datetime.strftime(datetime.now(),
"%H:%M:%S") +"] " + "ACK LINKACTIVE")
            except:
            buffer_for_comand_message.append("[" + datetime.strftime(datetime.now(),
"%H:%M:%S") +"] " + "ACK_LINKACTIVE")
            # listbox.insert(END, "[" + datetime.strftime(datetime.now(), "%H:%M:%S")
+" ] " + "ACK_LINKACTIVE")
            # listbox.itemconfig(counter, {'fg': 'gray'})
            ser.ft_write("ACK_LINKACTIVE")
            # counter += 1
            # time.sleep(10)
   global open button clicked
   ##-- UPLINK-кадр
   ##-- Кадр-запрос на разрешение соединения
   def try_connect():
     global result_available
     global counter
     global open_button_clicked
     open button clicked = 1
     while True:
         time.sleep(1)
         if ser.is open and open button clicked:
            listbox.insert(END, "[" + datetime.strftime(datetime.now(), "%H:%M:%S") +"]
" + "Запрос на соединение")
            # listbox.itemconfig(counter, {'fg': 'gray'})
            counter += 1
            try:
               listbox_command.insert(END, "[" + datetime.strftime(datetime.now(),
"%H:%M:%S") + "] " + "UPLINK")
            except:
               pass
            buffer_for_comand_message.append("[" + datetime.strftime(datetime.now(),
"%H:%M:%S") + "] " + "UPLINK")
            ser.ft_write("UPLINK")
            # result available.set()
            open button clicked = 0
```

```
# time.sleep(1)
      pass
   ##-- Функция:
   ##-- Если через 10 секунд после передачи UPLINK не пришел ответ
   ##-- то выводится сообщение о невозможности соединения
   global ACK UPLINK NOTCOME
   ACK_UPLINK_NOTCOME = 1
   def bad connect():
      global counter
      counter_1 = 0
      while True:
         if ser.is_open:
            time.sleep(10)
            if ACK_UPLINK_NOTCOME == 1 and counter_1 == 0:
               listbox.insert(END, "[" + datetime.strftime(datetime.now(), "%H:%M:%S")
+ "] " + 'Соединение не установлено')
               counter 1 += 1
               counter += 1
         else:
            counter 1 = 0
         time.sleep(1)
      pass
   global in_st
   in st = []
   # функция приема строки
   def fn_in():
      global counter
      global in list
      global in st
      global permission check connect
      global ACK UPLINK NOTCOME
      counter temp = 0
      while 1:
         if ser.is_open:
            # --ждем прихода к нам строки
            while ser.in_waiting > 0:
               if ser.is_open:
                  data_to_read = ser.in_waiting
                  in_st = ser.ft_read(data_to_read)
                  if in st == "ACK LINKACTIVE":
                        listbox command.insert(END, "[" +
datetime.strftime(datetime.now(), "%H:%M:%S") + "]" + ">>> LINKACTIVE")
                     except:
                     buffer for_comand_message.append("[" +
datetime.strftime(datetime.now(), "%H:%M:%S") + "]" + ">>> LINKACTIVE")
                     # listbox.insert(END, "[" + datetime.strftime(datetime.now(),
"%H:%M:%S") + "]" + " LINKACTIVE")
                     # listbox.itemconfig(counter, {'fg': 'gray'})
                     # counter += 1
                     in_st = []
                  elif in_st[:8] == "Username":
                     ser.another_username = in_st[8:]
                     in_st = []
                  elif in_st == "UPLINK":
                     listbox.insert(END, "[" + datetime.strftime(datetime.now(),
```

```
"%H:%M:%S") + "]" + ">>> Соединение установлено")
                     counter += 1
                     # listbox.itemconfig(counter, {'fg': 'gray'})
                     permission check connect = 1
                     ACK UPLINK NOTCOME = ∅
                     try:
                        listbox_command.insert(END, "[" +
datetime.strftime(datetime.now(), "%H:%M:%S") + "]" + ">>> ACK UPLINK")
                     except:
                        pass
                     buffer for comand message.append("[" +
datetime.strftime(datetime.now(), "%H:%M:%S") + "]" + ">>> ACK_UPLINK")
                     # if counter_temp == 0:
                     # ser.ft_write("UPLINK")
                     # counter_temp = 1
                     in st = []
                  else:
                     if in st != '':
                        in list.append(in st)
            time.sleep(1) ##-- CPU не будет нагреваться до 100С
   ## -- запустить поток приема
   global start thread
   start thread = 0
   tr_in = threading.Thread(target=fn_in)
   tr_in.daemon = True
   thread 2 = threading.Thread(target=check connect)
   thread 2.daemon = True
   thread 3 name = threading.Thread(target=give username)
   thread 3 name.daemon = True
   thread 4 = threading.Thread(target=try connect)
   thread 4.daemon = True
   thread 5 bad connect = threading.Thread(target=bad connect)
   thread_5_bad_connect.daemon = True
   ## -- запустить основной поток
   def fn_out():
      global out_flag
      out flag = 1
   ##--Отправление сообщений через кнопку "Отправить"
   global buffer for source message
   buffer for source message = []
   def fn send():
      global counter
      # global user_name
      out_st = enter.get()
      if len(out_st) > 0:
         ser.ft_write((out_st + '\r\n'))
         listbox.insert(END, "[" + datetime.strftime(datetime.now(), "%H:%M:%S")+ "] "
+ ser.username + ": " + out st)
         listbox.itemconfig(counter, {'fg': 'blue'})
         counter += 1
         buffer_for_source_message.append("[" + datetime.strftime(datetime.now(),
"%H:%M:%S")+ "] " + ser.username + ": " + out st)
         try:
```

```
listbox_source.insert(END, "[" + datetime.strftime(datetime.now(),
"%H:%M:%S")+ "] " + ser.username + ": " + out_st)
         except:
            pass
      enter.delete(∅, END)
   ## == вывести строки в листвокс
   global buffer for dest message
   buffer_for_dest_message = []
   def fn disp():
      global counter
      global out_flag
      while len(in_list) > 0:
         st = in_list.pop(0)
         if ser.another username != None:
listbox.insert(END, "[" + datetime.strftime(datetime.now(), "%H:%M:%S")+ "]
" + ser.another_username + ": " + st)
            listbox.itemconfig(counter, {'fg': 'red'})
            counter += 1
            buffer for dest message.append("[" + datetime.strftime(datetime.now(),
"%H:%M:%S")+ "] " + ser.another username + ": " + st)
         else:
            listbox.insert(END, "[" + datetime.strftime(datetime.now(), "%H:%M:%S")+ "]
" + ">>> " + st)
            listbox.itemconfig(counter, {'fg': 'red'})
            counter += 1
            buffer_for_dest_message.append("[" + datetime.strftime(datetime.now(),
"%H:%M:%S")+ "] " + ">>> " + st)
         try:
            listbox dest.insert(END, st)
         except:
            pass
      if out flag:
         fn_send()
         out_flag = 0
      window.after(100, fn_disp)
   window = Tk()
   window.geometry('716x400')
   scrollbar = Scrollbar(window)
   scrollbar.pack(side=RIGHT, fill=Y)
   listbox = Listbox(window, yscrollcommand=scrollbar.set, font=('Calibri', 12))
   listbox.place(x=0, y=0, width=600, height=340)
   scrollbar.config(command=listbox.yview)
   enter = Entry(window, font=('Calibri', 15))
   enter.place(x=0, y=340, width=600, height=40)
   def open port():
      global counter
      global tr_in
      global start thread
      state = DISABLED
      global open button clicked
```

```
if ser.is_open == False:
      ser.open()
     open button clicked = 1
      if ser.is open:
         listbox.insert(END, "Port " + ser.port + " is opened")
         button open.config(text="Закрыть порт")
         button_display.config(state=NORMAL)
         counter += 1
         if start thread == 0:
            tr_in.start()
            thread_2.start()
            thread_3_name.start()
            thread_4.start()
            thread_5_bad_connect.start()
            start thread = 1
  else:
      ser.close()
      if ser.is open == False:
         listbox.insert(END, "Port " + ser.port + " is closed")
         button open.config(text="Открыть порт")
         button_display.config(state=DISABLED)
         counter += 1
button_open = Button(window, text="Открыть порт", command=open_port)
button open.focus set()
button open.place(x=600,y=0, width=100, height=40)
global counter info window
counter_info_window = 0
def about program():
   """Меню-справка о создателях программы
      Количество открытых окон не должно превышать одного"""
  global counter info window
   if counter info window == 0:
      temp_window = Toplevel(window)
      def close window():
         global counter_info_window
         counter_info_window -= 1
         temp window.destroy()
     temp_window.protocol("WM_DELETE_WINDOW", close_window)
      temp_window.title('O nporpamme')
      temp_window.geometry('300x100')
      student_1 = Label(temp_window, text="Анастасия Молева", font=('Arial', 15))
      student 1.grid(row=0,column=0)
      student 2 = Label(temp window, text="Матиенко Андрей", font=('Arial', 15))
      student 2.grid(row=1,column=0)
      student_3 = Label(temp_window, text="Белоусов Евгений", font=('Arial', 15))
      student_3.grid(row=2,column=0)
      counter_info_window += 1
mainmenu = Menu(window)
window.config(menu=mainmenu)
mainmenu.add_command(label="O программе", command=about_program)
##--Исходящие сообщения(source message)
global counter source window
counter_source_window = 0
def source message():
   """Окно - Отправленные сообщения
      Если окно открыто, то кнопка становится недоступной"""
   global listbox source
```

```
global counter_source_window
      if counter_source_window == 0:
         window source message = Toplevel(window)
         def close window():
            global counter_source_window
            counter_source_window -= 1
            window_source_message.destroy()
            button_source_message.config(state='normal')
         window_source_message.protocol("WM_DELETE_WINDOW", close_window)
         window source message.title('Исходящие сообщения')
         window source message.geometry('600x400+500+200')
         listbox_source = Listbox(window_source_message, font=('Calibri', 12))
         listbox_source.place(x=0, y=0, width=600, height=340)
         counter_source_window += 1
         button_source_message.config(state=DISABLED)
         for i in buffer_for_source_message:
            listbox source.insert(END, i)
   button source message = Button(window, text='Исходящие', command=source message,
state='normal')
   button source message.place(x=600,y=200, width=100,height=40)
   ##--Приходящие сообщения(destination message)
   global count_dest_window
   count_dest_window = 0
   def dest message():
      """Окно - Пришедшие сообщения
         Если окно открыто, то кнопка становится недоступной"""
     global listbox_dest
      global count dest window
      if count dest window == 0:
         window dest message = Toplevel(window)
         def close window():
            global count dest window
            count_dest_window -= 1
            window dest message.destroy()
            button_dest_message.config(state='normal')
         window_dest_message.protocol("WM_DELETE_WINDOW", close_window)
         window_dest_message.title('Приходящие сообщения')
         window_dest_message.geometry('600x400+800+200')
         listbox_dest = Listbox(window_dest_message, font=('Calibri', 12))
         listbox_dest.place(x=0, y=0, width=600, height=340)
         button_dest_message.config(state=DISABLED)
         for i in buffer for dest message:
            listbox dest.insert(END, i)
         count dest window += 1
   button_dest_message = Button(window, text='Приходящие', command=dest_message,
state='normal')
   button dest message.place(x=600,y=250,width=100,height=40)
   ##-- Окно команд(LINKACTIVE...)
   global count command window
   count_command_window = 0
   def command button():
      """Окно - сообщения команд
         Если окно открыто, то кнопка становится недоступной"""
      global listbox command
```

```
global count_command_window
     if count_command_window == 0:
        window command message = Toplevel(window)
         def close window():
            global count command window
            count_command_window -= 1
            window_command_message.destroy()
            button_command_message.config(state='normal')
        window command message.protocol("WM DELETE WINDOW", close window)
        window_command_message.title('Команды')
        window_command_message.geometry('600x400+800+200')
        listbox_command = Listbox(window_command_message, font=('Calibri', 12))
         listbox_command.place(x=0, y=0, width=600, height=340)
        button command message.config(state=DISABLED)
         for i in buffer for comand message:
            listbox command.insert(END, i)
         count command window += 1
   button command message = Button(window, text='Команды', command=command button,
state='normal')
   button_command_message.place(x=600, y=150, width=100, height=40)
   button_display = Button(window, text='Отправить', command=fn_out, state=DISABLED,)
   button_display.place(x=600, y=340, width=100, height=40)
   window.after(10, fn_disp)
   window.mainloop()
```