

## Matilde Daniela dos Santos Ferreira

Portfolio

LinkedIn

YouTube

**Behance** 

I'm a young UI/UX Designer, with a focus on a human-centered approach.

I am interested in creating products that balance user needs with the client's goals through iterative design processes, involving prototyping, testing, and iteration cycles, to ensure the final product is functional, intuitive and accessible.

#### Personal Info

Porto, Portugal

matilde.daniela@hotmail.com

📥 11 Feb. 1999

Driver's License B

## Languages

Portuguese Native English Fluent

#### Skills

User Research

Interviews, Questionnaires & Data Analysis.

#### **Product Definition**

User Personas, Scenarios & Requirements.

#### Design and Prototyping

Information Architecture, Wireflows, Low and High Fidelity Prototyping, Responsive & Accessible Design.

#### Testing and Iteration

Usability Testing & Iteration Cycles.

## **Documentation and Handoff**

Prototype Specification & Collaboration with Developers during Implementation.

# **Professional Experience**

Freelance Designer Nov. 2023

Dec. 2024 APPDA Norte | Website & Visual Identity Design

4Humanz

**BULL & STEIN** | Website & Online Store Re-Design

4Humanz

Populations | Board Game Design for i3S

Anglophone Travellers in Portugal | Website Design

CETAPS — Centre for English, Translation, and Anglo-Portuguese Studies

## Research Scholarship

2SMART | Website, Book & Exhibitions' Communication Design

i2ADS — Institute of Research in Art, Design and Society

### Education

Sep. 2022

July 2023

Oct. 2021

June 2022

Multimedia | Master's Degree Sep. 2022

July 2024 Faculty of Engineering, University of Porto

Classification: 19/20

Dissertation: Designing for Adaptivity: Challenges and Guidelines for

Interaction Design, Web and Games | Specialization

Adaptive User Interface Design | Grade: 19/20

Faculty of Fine Arts, University of Porto

### **Design Tools**

Figma Advanced

Adobe Illustrator Intermediate

Adobe InDesign Intermediate

Photoshop Intermediate

Adobe Premiere Pro Beginner

Blender Beginner

Communication Design | Bachelor Degree Sep. 2017

July 2021 Faculty of Fine Arts, University of Porto

Classification: 19/20

Classification: 16/20

Internship: Mint Insight (LGP, Faculty of Engineering, University of Porto)

Extracurricular: [UP]arte (Student's Association Magazine)

Project Highlight: Anathema (Partnership with FhP-AICOS)

# **Technologies**

HTML & CSS Advanced JavaScript Intermediate

PHP & WordPress Beginner