

# ANASTASIYA KRASNOSHAPKA

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## Summary

I am a fourth-year student about to graduate with a bachelor's degree in computer science. I am currently looking for a position as a junior Unity developer to gain practical industry experience. I have been developing applications with C# for four years and have been using Unity Game Engine for over a year now. Additionally, I have prior experience as a business analyst, which gives me an advantage of being familiar with the development lifecycle.

## Skills

- Unity
- Blender
- C#, Python, JavaScript, Java
- Git
- Docker
- Testing (PyTest, Robot framework)
- PostgreSQL, SQLite, MongoDB
- Jira, Confluence, Trello

## Education

### Bachelor of Computer Science

Igor Sikorsky Kyiv Polytechnic Institute

Current grade: **93/100**

Relevant coursework:

- Completed Coursework: Multimedia System Software, 2023  
C#, Unity, worked with 3D Physics, AI Navigation, UI and scenes navigation, Blender
- Completed Coursework: Software Design Patterns, 2022  
C#, Git, implemented several design patterns (Bridge, Builder, Strategy, Observer, State)
- Completed Coursework: Programming, 2021  
C#, Git, ASP .NET, SQLite, set up client-server interactions using TCP protocol

Expected in June 2024

Kyiv, Ukraine

## Relevant projects

### 3D platformer 'Lava Floor'

2023

Created a PC game featuring a little girl as a main character who jumps from one piece of furniture to another, trying to avoid touching the floor and getting caught by adults.

Utilized Unity (AI Navigation, scenes navigation, UI elements, 3D physics), C#.

### Rubik's cube

2023

Created a game where the player can rotate a 3D Rubik's cube, shuffle it and use an automatic solving feature.

Utilized Unity, C# and an external library Kociemba for implementing automatic solving.

## Professional Experience

### Business Analyst

Smart IT-Service

June 2020 - March 2021

Dnipro, Ukraine

- Communicated with stakeholders and assisted in requirements elicitation.
- Participated in writing and maintaining project documentation.
- Worked collaboratively on an Agile team and utilized such tools as Jira and Confluence.