

MATISSE OIFITS Quality Control Report

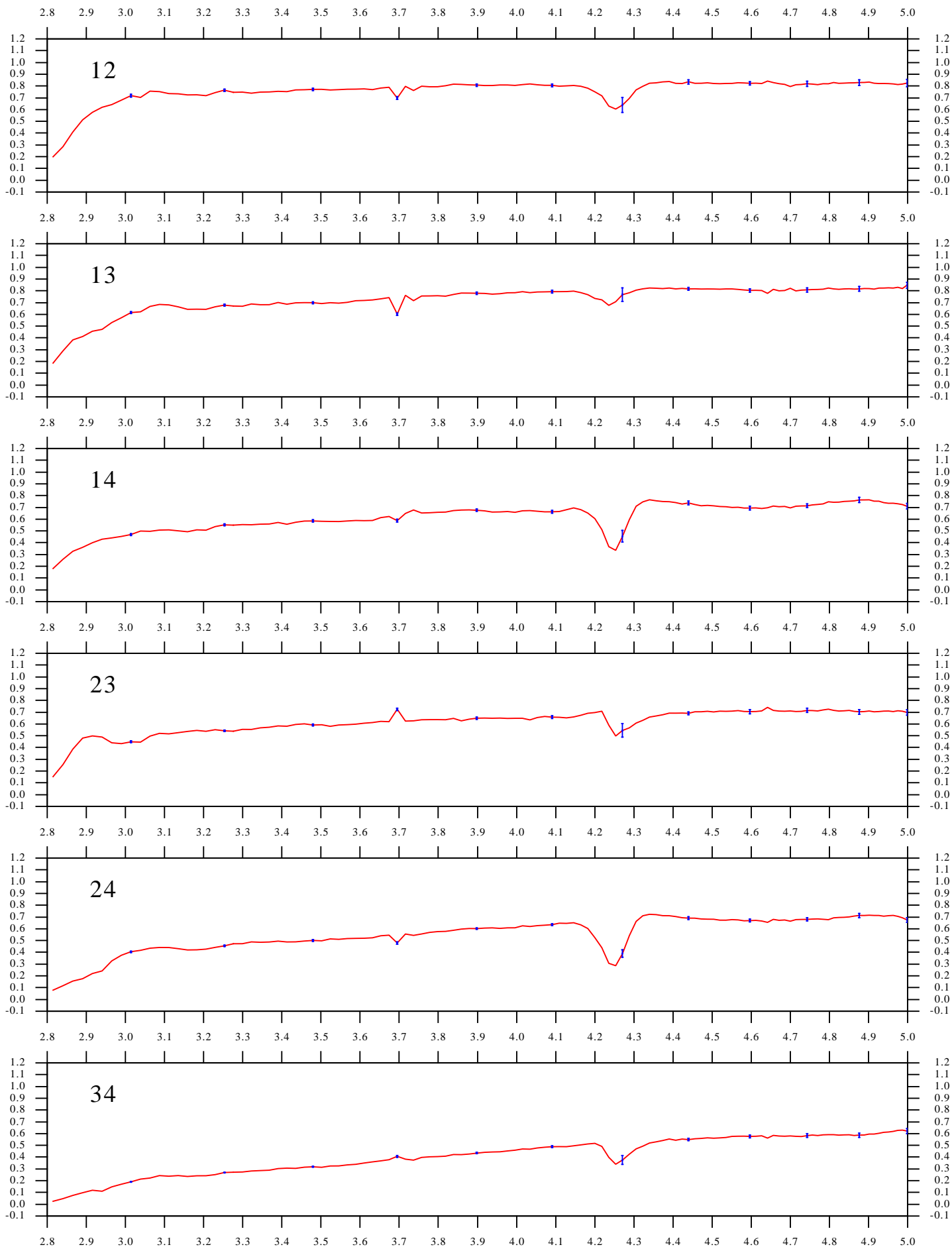
Filename	CALIB_RAW_INT_0001.fits
Observing date	2017-04-27T13:15:52.5696
Processing/report date	2017-06-26T14:05:36 2018-01-11T15:45:26
Product category, Chip name	CALIB_RAW_INT, HAWAII-2RG
DIL, PIL, POL, FIL, SFL, BCD1, BCD2	LOW, PHOTO, OPEN, OPEN, HOLE2, OUT, OUT
NDIT x DIT	506 x 0.02 s
Object name	Pichon star
Object RA, Dec, L, M	25.99 99.99 L = -7.0 M = -8.0
Telescope stations	GV1=T4=S4, GV2=T3=S3, GV3=T2=S2, GV4=T1=S1
Seeing Wind T0(V) T0(K)	not yet defined

Col 1 : Baseline			
Col 2 : Average squared visibility per baseline ($\text{vis}^2 \pm \text{std}$) ==> page 2			
Col 3 : Average visibility amplitude per baseline ($\text{vis} \pm \text{std}$) ==> page 3			
Col 4 : Average differential phase per baseline ($\text{visphi} \pm \text{std}$), in degrees ==> page 5			
Baseline	vis^2	vis	vis_phi
12	0.683 ± 0.014	$+0.740 \pm 0.000$	-0.830 ± 2.730
13	0.630 ± 0.012	$+0.192 \pm 0.000$	$+6.583 \pm 4.113$
14	0.550 ± 0.012	$+0.297 \pm 0.000$	$+3.291 \pm 2.539$
23	0.558 ± 0.012	$+0.301 \pm 0.000$	$+2.777 \pm 2.763$
24	0.371 ± 0.011	-0.034 ± 0.000	$+10.529 \pm 4.374$
34	0.244 ± 0.008	-0.028 ± 0.000	$+3.727 \pm 3.731$

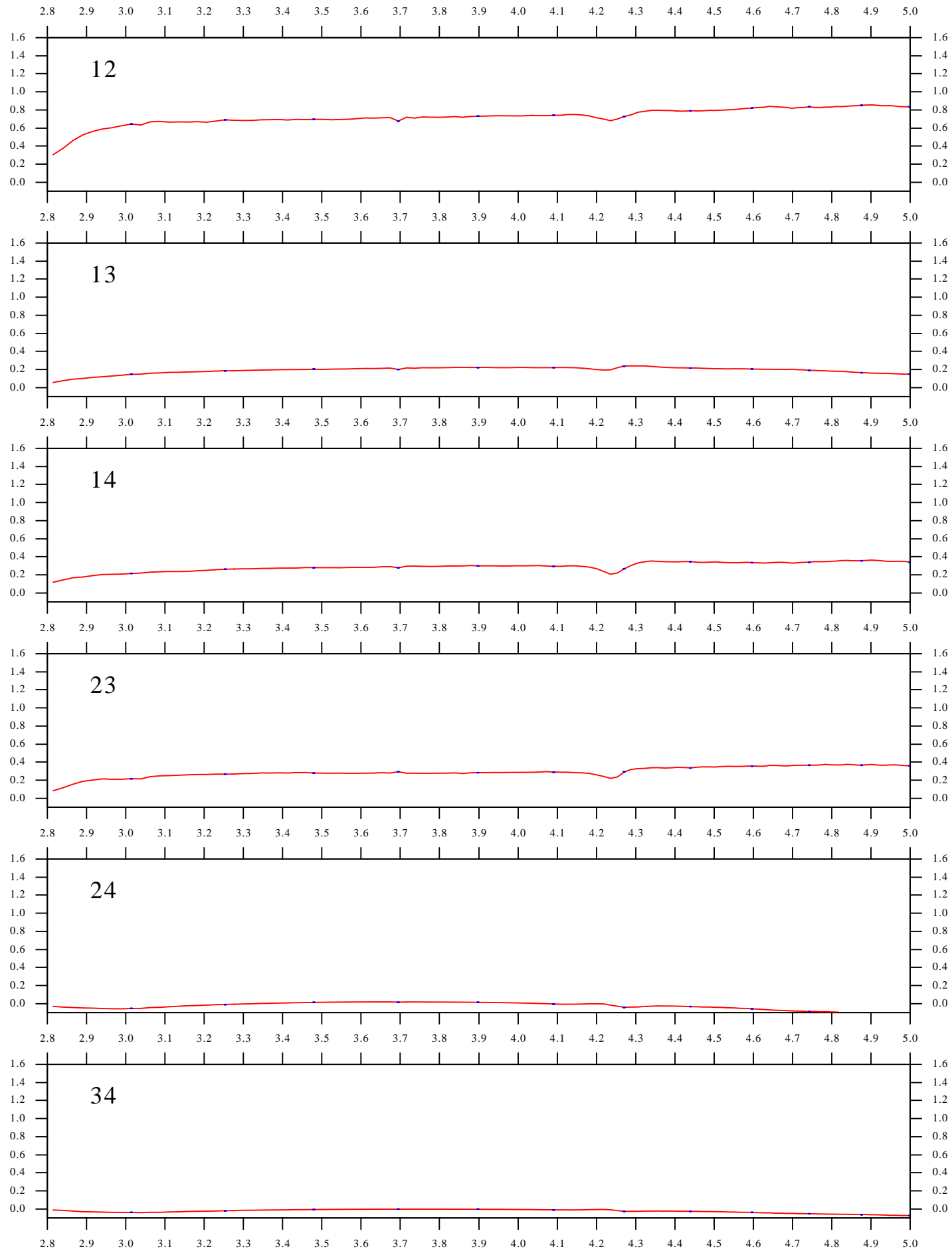
Average closure phase per triplet ($\text{t3phi} \pm \text{std}$), in degrees ==> page 4				
Triplet	[2 3 4]	[1 2 3]	[1 2 4]	[1 3 4]
Phi(deg)	$+2.566 \pm 1.106$	$+0.732 \pm 0.903$	-0.662 ± 1.068	$+1.042 \pm 0.997$

Average photometric flux ($1.0\text{e}+05 \text{ photo-e-/s/sp.channel} \pm \text{std}$) ==> page 6				
Telescope	Tel_1	Tel_2	Tel_3	Tel_4
Flux	2.180 ± 0.002	1.419 ± 0.002	1.587 ± 0.003	1.723 ± 0.003

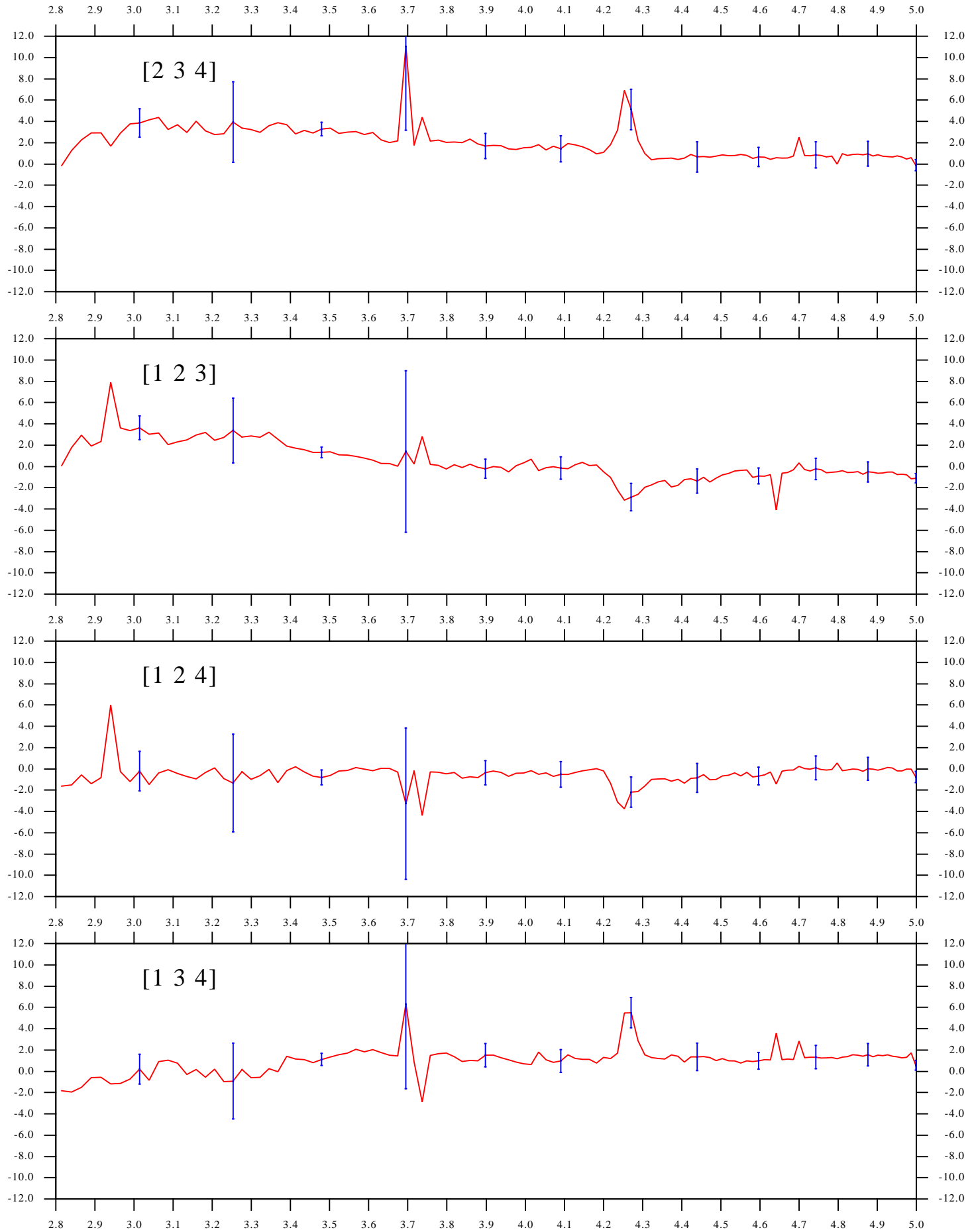
Squared visibility vs wavelength (in microns) ==> VIS2DATA



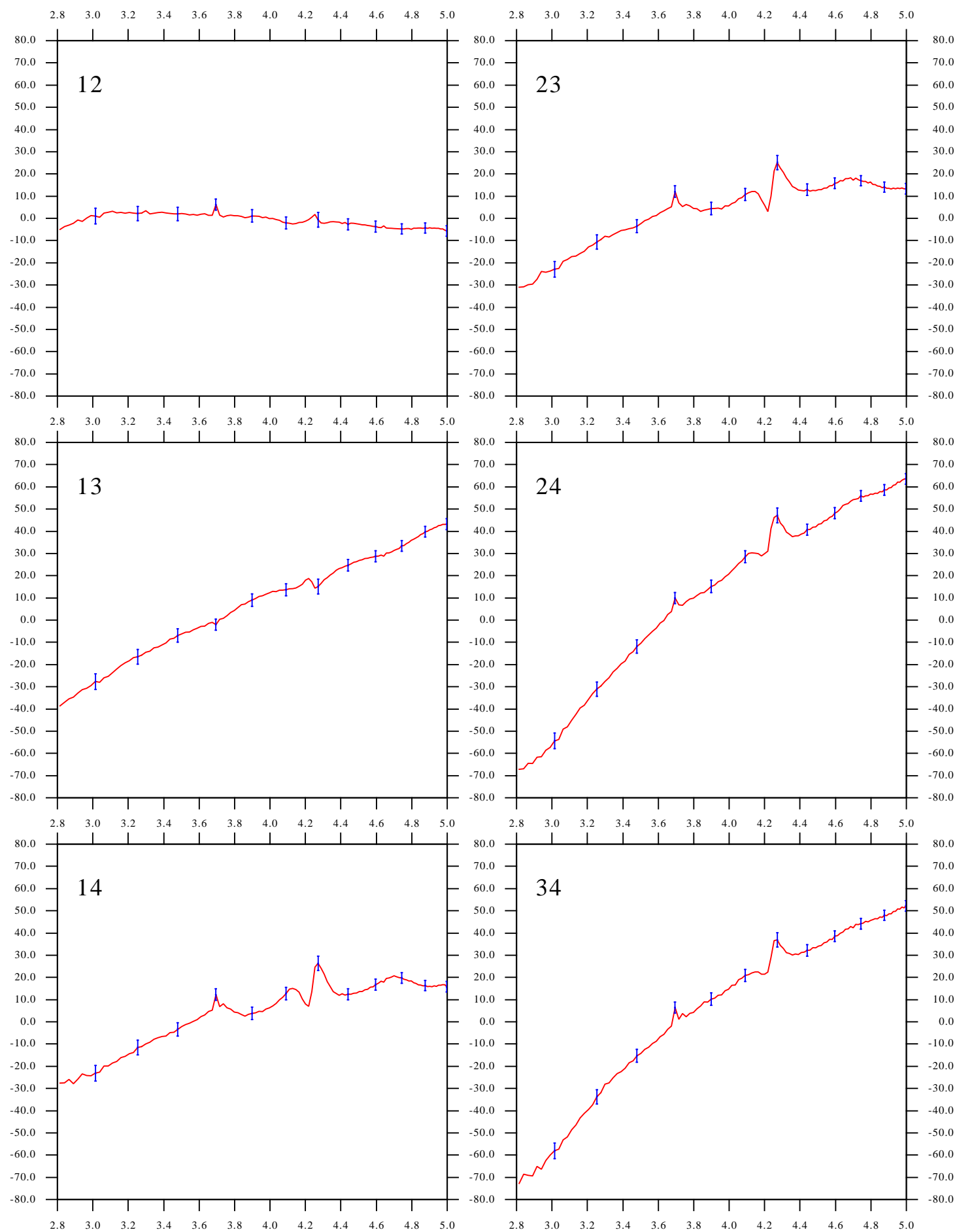
Time averaged visibility amp. vs wavelength (in microns) ==> VISAMP



Closure phase (in degrees) vs wavelength (in microns) ==> T3PHI



Differential closure phase (in degrees) vs wavelength (in microns) ==> VISPHI



Average spectrum (in 1.0×10^5 photo-e/DIT) vs wavelength (in microns)
==> OI_FLUX ; Tel1 = red, Tel2 = orange, Tel3 = blue, Tel4 = green

