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## Colors

### Subtask 1 ( $N \leq 64$ )

We will use the colors in this order: 1,  $N$ , 2,  $N - 1$ , 3,  $N - 2$ , ...; this way we will check each difference  $N - 1$ ,  $N - 2$ ,  $N - 3$ ,  $N - 4$ , ... and the answer is the first difference that is not recognized by Archie.

Complexity:  $N$  queries.

### Subtask 2 ( $N \leq 125$ )

We can first ask the colors  $N/2$  and 1. If Archie recognizes the difference, then  $C \leq N/2$ , and as in the Subtask 1, we can ask the queries  $N/2 - 1$ , 2,  $N/2 - 2$ , 3,  $N/2 - 3$ , 4, ..., until we find the first difference that Archie does not recognize. Otherwise we ask the queries  $N$ , 2,  $N - 1$ , 3,  $N - 2$ , ... until we find the first difference that Archie recognizes.

Complexity:  $N/2 + 1$  queries.

### Subtask 3 ( $N \leq 1000$ )

First use  $\sqrt{N}$  values and try to understand  $k$  value for which it is true that  $C$  is between  $k\sqrt{n}$  and  $(k + 1)\sqrt{n}$ . For example, if  $N = 100$ , then use values 5, 15, 25, ..., 95 and use the Subtask 1  $N$ -query algorithm to find the value of  $k$ . And then again use the Subtask 1  $N$ -query algorithm to calculate the precise  $C$  value.

Complexity:  $2\sqrt{N}$  queries.

### Subtask 4 ( $N \leq 10^9$ )

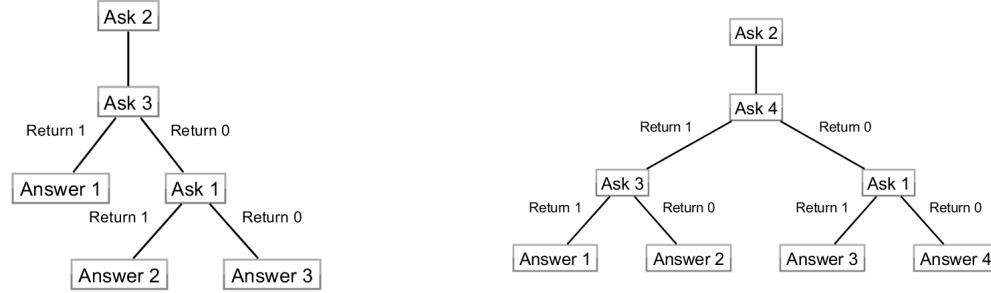
Let assume that we have a correct strategy for all values of  $N$  that do not exceed  $k$ .

If  $k$  is even ( $k = 2j$ ) we will use the strategy that was used for  $j$  numbers and use only even (or odd) numbers. This way each jump in  $j$  becomes twice as long and in the result (when the strategy for  $j$  has finished) we will know that the answer is 1 or 2, 3 or 4, 5 or 6, and so on. We then know for some  $x$  that Archie recognizes the difference  $2x$  and we need to understand whether he recognizes the difference  $2x - 1$ . It can be proved that if possible answers are  $2x - 1$  and  $2x$ , then the last difference that was checked was either  $2x$  or  $2x - 2$  and in both cases we will be able to make a jump in the opposite direction with length  $2x - 1$ .

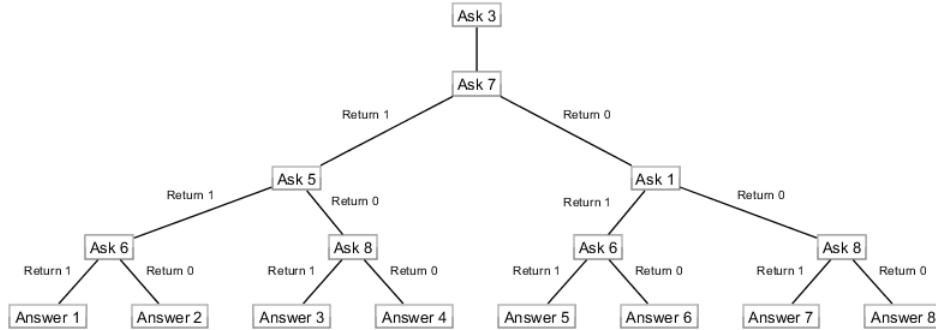
If  $k$  is odd ( $k = 2j + 1$ ) we use the strategy for  $j$  colors and use the numbers 2, 4, 6, 8, 10, and so on. When the strategy for  $j$  is finished, we know that the answer is 1 or 2, 3 or 4, 5 or 6, ...,  $2j - 1$  or  $2j$  or  $2j + 1$ . And then in almost all cases we can calculate the answer with one additional query, but if the possible answer is one of  $2j - 1$ ,  $2j$  or  $2j + 1$  then we need to use two additional queries.

Complexity:  $2 \log_2 N$  queries.

For example, for the base cases  $N = 3$  and  $N = 4$  we can use the following algorithms:



Then using our construction, we get the following algorithm for  $N = 8$ :



### Subtask 5 ( $N \leq 10^{18}$ )

Let's assume that we have a correct strategy for all values of  $N$  that do not exceed  $k$ . We will restrict our strategy even more – consecutive jumps need to be made in the opposite directions.

Suppose that  $k$  is even ( $k = 2j$ ) and the first color used in the  $j$  strategy is  $f$ . Then we make the first jump from  $f$  to  $f + j$  (or from  $f + j$  to  $f$ ). With this jump we will understand whether  $C$  is bigger than  $j$  (if the answer is negative) or smaller or equal than  $j$  (if the answer is positive). If the answer is smaller or equal to  $j$  then we use strategy for  $j$  on numbers from 1 to  $j$  (we already have the color  $f$ ). If the answer is bigger than  $j$ , then we extend all jumps in the  $j$  strategy by  $j$  (if we had a jump with length  $p$ , then now we will make jump with length  $p + j$ ). As we are always jumping back and forth then we will never jump out of range from 1 to  $n$  and will return the answer in the range  $j + 1$  to  $2j$ .

If  $k$  is odd, we can use a similar strategy.

Complexity:  $\log_2 N + 1$  queries.

In this case, we get the following algorithm for  $N = 8$ :

