Ch 11: Income Expenditure Model

Goals

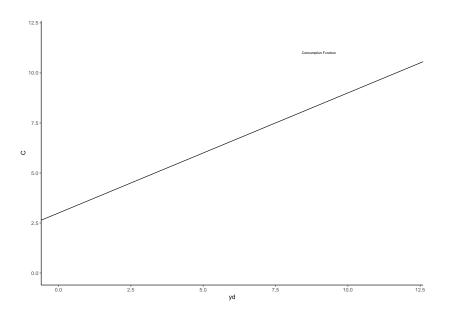
- ▶ Look at the simple income-expenditure model
- ► Talk about some limitations
- Examine one of the many multipliers

A Simple Idea

- ▶ People get disposable income, yd.
- ▶ They spend some money just because, *a*. This is called autonomous consumption.
- ▶ They save some fraction, the marginal propensity to save (MPS), of each additional dollar of disposable income and spend other fraction, the marginal propensity to consume, (MPC), MPC = 1 MPS\$.

$$C = a + MPC * yd$$

Picture



Of Note

- ▶ At low levels of income, you spend more than you earn.
- ▶ At high levels of income, you spend less than you earn.
- ▶ a is the intercept and MPC is the slope

What Moves the Consumption Function?

Beliefs about the future

- ▶ If you think your income will be higher in the future, spend more now and save less, i.e., shift up.
- ▶ If you think your income will be lower in the future, spend less now and save more, i.e., shift down.

Wealth

- Adequate or inadequate wealth depends on where you are in your earning years.
- ▶ Booming stock market often indicates an increase in wealth, and an increase, shift up, in the expenditure function.

Massive Simplifications

- Why are you saving?
- ► Why linear?
- When do I die/retire/have my rainy day?

Lets Build an Economy

- ▶ C is as described, C = a + MPC * yd
- ▶ No government or international sector
- ▶ I is the same for all *yd* but can move based on the interest rate.
 - It has two components, planned $(I_{planned})$ and unplanned $(I_{unplanned})$
- ► The aggregate expenditure function (AE) is the sum of C and $I_{planned}$.

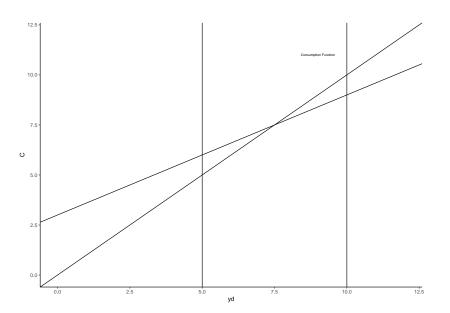
$$AE = a + MPC * yd + I_{planned}$$

A Principle Returns

Principle #10: One person's spending is another person's income.

- ▶ We need to have expenditures, AE, equal to income, yd.
- ▶ If AE is higher than yd, then inventories shrink, $I_{unplanned} < 0$
- ▶ If AE is lower than yd, then inventories expand, $I_{unplanned} > 0$

On the Graph



Note

- ▶ If *AE* > *yd*, i.e, when yd is low, inventories shrink
- if AE < yd, i.e, when yd is high, inventories build
- Inventory change is what makes the income expenditure equilibrium stable.
- ▶ Often called the "Keynesian Cross"

So, what is the equilibrium

$$yd = a + yd(MPC) + I_{planned}$$

 $(1 - MPC)yd = a + I_{planned}$
 $yd = \frac{a + I_{planned}}{(1 - MPC)}$

(One of the) Multiplier(s)

$$\frac{1}{1 - MPC}$$

- ► This is one of many 'multipliers' in introductory macroeconomics.
- ▶ Often goes by, "Fiscal Policy Multiplier". You will see why in later chapters.

Numerical without Investment

$$yd = 3 + yd(.6) + 0$$
$$(1 - .6)yd = 3$$
$$yd = \frac{3}{(1 - .6)} = 7.5$$

Here is where it gets odd

Lets start saving more because we think the economy is going to tank. *a* drops from 3 to 2.

$$yd = 2 + yd(.6) + 0$$

 $(1 - .6)yd = 2$
 $yd = \frac{2}{(1 - .6)} = 5$

Equilibrium GDP dropped from 7.5 to 5. This is called the paradox of thrift.

The Paradox of Thrift

- ▶ If you believe the economy will be worse, lower GDP, in the future
- You act like it and save more now.
- ▶ When you save more now, GDP falls.

Next Up

Getting the Price Level and GDP to talk to each other. The next two chapters are very graph heavy.