

Report

A war is a planned and intentional violence that occurs between two or more nations. It is a conflict that from a disagreement on a certain issue between two states. In each war, it can be derived that one state or nation is the one that is guilty of starting the war. The war we decided to model was World War I. The cause of the war was the assassination of the Archduke Franz Ferdinand of Austria-Hungary by an assassin from Serbia. Austria-Hungary declared war on Serbia and their ally was Germany. Serbia was protected by Russia, and Russia was an ally of France. (Kayyali, 2015)

A war theatre is a space in which war activities can take place. This can include land, air or sea. In our implementation, a country can choose on which theatre they can attack a country from. Most of the battles in World War I was on land. Germany wanted to attack France by going through Belgium since France was ready for war on their borders. Belgium did not accept this and fought against Germany. This caused the involvement of Britain into the war since Germany was fighting neutral countries. Some attacks also happened through the sea, as Germany decided to attack a civilian ship and used chemical weapons. (Dokoupil, 2008)

In war, transport is necessary to ensure that the country still gets the necessary needs to keep the country running. In our implementation, a country can destroy a path that connects the country to one of its allies. Doing so will ensure that the opposing country cannot get help from the allies in case they need it. Britain started a naval blockade on Germany, and thus preventing Germany from importing goods such as food. (Edry, et al., 2021)

Entities are important in war. These are citizens of the country that are involved directly in the war. A limited number of citizens who are not directly involved in the war can join the army, as soldiers or as medics. A limited number of weapons can also be produced by the country. A limited number of weapons can also be requested from the allies in the case where the country is running short of weapons. In World War I, the Allies quickly took over Germany colonies in Africa. They turned a number of citizens there into soldiers so that they can fight in the war. (Leontiev, 2022)

A war phase is a battle state that the country is in. Different operations will be implemented based on what phase of the war the country is in. The country can be in the attack, defend, or surrender state. A country can surrender if they realise that it seems a bit impossible for them to win a war or continue fighting until they end up losing the war. The attack phase will produce more damage than the defend phase as attacks are more organized than defences are. Bulgaria joined the Central Powers at a certain point of the war, and they worked together with Austria-Hungary to fight against Serbia. They won and Serbia lost the war. (Therme, et al., 2022)

Changing allies can be very crucial in a war. This can be caused by a misunderstanding between the alliance or the alliance not willing to offer enough resources to the country at war. Italy was an ally of Germany and Austria-Hungary, but after some tensions between them and Germany, they switched sides and joined Britain. The country will be allowed to make an alliance change only once in the war. If the country decides to leave the new allies they recently joined, they will have to start fighting in the war independently without any external help. (Johnson, 2022)

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