

SALVATORE MATRISCIANO

- Mobile Developer -
- Milano, Italy
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Languages

- Italian Native speaker
- English Fluent
- Spanish Basic

Programming Languages

- Dart
- Kotlin
- Java
- C
- C++
- C#
- JavaScript
- TypeScript

Technical Proficiencies

- Flutter
- BLoC, Riverpod, GetIt
- Android Development
- Android Studio
- Jetpack Compose
- React Native
- Redux, Inversify
- Git, GitFlow, GitHub
- Firebase
- IoT, MQTT, Websockets
- RxJava
- Ionic
- Angular
- HTML, CSS
- JQuery, Ajax
- SQL
- XML, JSONJSX
- Tomcat
- Hibernate
- Java EE
- Servlets
- JSP TCP and UDP Sockets
- Design Patterns
- SOLID PrinciplesClean Architecture
- RESTful API
- Agile, Scrum

Summary

Mobile Developer at Deloitte in Milano since February 2020, I have experience in native Android development and cross-platform with Flutter, React Native and Ionic. Computer Engineering Student at Alma Mater Studiorum - Università di Bologna (Italy), I've also done a 3 months internship working full time as an Android Developer for Beeline in London from 27/02/2017 to 27/05/2017.

From July to November 2017 I've done by myself an Android app for a virtual tour guide of Bologna: Visitup Bologna and from February to October 2019

I worked on the Android app Keiken for a University project.

In July 2016 I've learned Android development and I made my first Android app: a compass app pointing north with a nice user interface and some nice features. I've been working in my father's bakery from April 2014 to February 2020 and I made the website of the bakery.

While I was in London I've been to some tech events: 3 Londroid (Android Developer meetups in London), a Kotlin event and the Google I/O extended 2017 at Google Campus in London, and I've been to several tech events in Italy too. I've always loved computer and technology and I've been writing articles about computers and technology from September 2016 to February 2018.

More info at salvatorematrisciano.com.

Professional Experience

Feb 2020 -Present Mobile Developer

Deloitte, Milano (Italy)

- Developing the new iOS and Android cross-platform IoT app in Flutter connected to the new coffee machines of a famous Italian manufacturer, leading an international team of 6 developers (December 2023 - Present).
- Implementing improvements to the iOS and Android cross-platform app in React Native for an Italian energy provider (January 2023 - November 2023).
- Implementing improvements to the iOS and Android cross-platform app in Ionic Angular for a European energy provider (May 2020 - December 2022).
- Implementing improvements and new features to the native Andoid app of a prestigious italian automotive manufacturer (February 2020 - April 2020).
- Use of Git, Bitbucket, GitLab, Fork, Microsoft Planner, Jira, Figma, Zeplin, Confluence, Android Studio and Visual Studio Code, REST API integration.
- Agile and Scrum methodology.
- · Releasing app's updates on both Google Play and Apple App Store.
- · Estimating new features' and projects' effort.
- Daily direct contact with the clients, support and analysis.
- Bug fixing, code refactoring and teammates' code review.

Jul 2017 -Nov 2017 **Android Developer**

Nov 2017 Visitup Bologna, Bologna (Italy)

www.visitupbologna.com

• Project, design and development of the Android app of Visitup Bologna.

Feb 2017 -May 2017 **Android Developer**

May 2017 Beeline, London (UK)

www.beeline.co

- Designing, implementing and documenting improvements to the Beeline Android app, including bug fixing and implementing new social, on-boarding and other features.
- Use of Android Studio, Git, GitHub, Firebase, RxJava, ButterKnife and Dagger.
- Programming in Java and Kotlin.
- Design & implementation of a prototype Android and iOS app in React Native

Sep 2017 -Feb 2018 Columnist

Smart vs Phone

www.smartvsphone.it

· Writing articles about new technologies and computers.

Sep 2016 -

Columnist

Sep 2017

HwGadget www.hwgadget.com

Writing articles about new technologies and computers.

I am motivated and excited in facing new challenges and tasks, I like working in complex projects with the goal of improving and learning.

I am open to new experiences and I show an excellent ability to adapt, I also think that the success of a project comes from collaboration, professionalism and good relationship among the members of a team.

Personal Projects

Musixgame - 2022

Andorid music quiz game app.
The app is written in Kotlin with Jetpack
Compose, using Koin and Retrofit2, with
a Model View ViewModel Architecture.
For the development I used Android
Studio, Git, Github, Firebase, Firebase
Authentication (Facebook, Google and
Email) and Cloud Firestore database.

Keiken - 2019

Andorid app that connect users by letting them create and book "experiences". Keiken experiences are activities and events created by the users available in the whole world.

Use of Java, Android Studio and Firebase.

- Remote Control Car 2018
 Remote Control Android app for an
 Arduino and Raspberry Pi car.
 Use of Java, Android Studio and TCP
 Socket
- Visitup Bologna 2017
 Android Tourist guide app of Bologna.
 There are an historical tour with audioguides and an aperitivo tour.
 Use of Java and Android Studio.
- Compass 2016

My first Android app: compass pointing north with the possibility of changing the compass image and the background image, including gallery picture, camera view, or Google map as background. Use of Java and Android Studio.

Skills

- Quickly pick up new technologies and languages with ease.
- Organize the work with a team or autonomously, defining priorities, assuming responsibility, respecting the deadlines and targets set, also in stressful situations.
- Analyze complex data, draw conclusions, produce reports and make recommendations to senior management.
- Review 3rd party developed code and bug fix as required.
- · Build effective working relationships.
- Communicate effectively, both orally and in writing.

Education

Sep 2014 -Present

Computer Engineering

Alma Mater Studiorum - Università di Bologna, Bologna (Italy)

- Experience in Software engineering, Networking, Database, Operating Systems and Cuncurrent Programming.
- · Experience in Web Applications development.
- Proficiency in Java EE/HTML/CSS/XML/JavaScript/SQL/Hibernate.
- · Strong Java/C programming skills.
- Development of Keiken: an Android app that connect users by letting them create and book "experiences", using Java, Android Studio, Firebase and Git in team with other 2 people.

Sep 2013 - Political Economy

Jan 2014

Alma Mater Studiorum - Università di Bologna, Bologna (Italy) Left for Computer Engineering.

Sep 2008 -Jul 2013

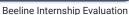
Math and Science High School

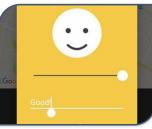
Liceo Scientifico Enrico Fermi, Bologna (Italy)

Gathered knowledge in a wide spectrum of fields of study, both classical (Italian and English grammar and literature, History, Philosophy, Latin, Art History) and scientifical (Maths, Physics, Chemistry, Biology, Technical Design, Computer Science) along with the instruments to carry on learning in the future.

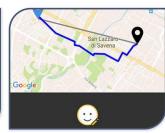
Portfolio



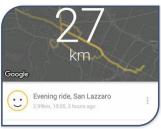




Beeline feedback 1



Beeline feedback 2



Beeline heatmap 1



Compass app 1



Compass app 2



Compass app 3



Visitup Bologna 1



Visitup Bologna 2



Visitup Bologna 3



A piedi a San Luca
Bologna

#Cultura #Sport #Divertimento 36

Carbonara
Bologna

Keiken 2