

2.4.1 SAMPLING A MULTIVARIATE GAUSSIAN

Define $x \in \mathbb{R}^d$, a multivariate Gaussian:

$$p(x) = (2\pi)^{-\frac{d}{2}} |\det \Sigma|^{-\frac{1}{2}} \exp \left(-\frac{1}{2} (x - \mu)^\top \Sigma^{-1} (x - \mu) \right),$$

where $\mu \in \mathbb{R}^d$ is the mean vector and $\Sigma \in \mathbb{R}^{d \times d}$ is a $d \times d$ symmetric positive definite matrix. Recall that, in the univariate case, $Y = \mu + \sigma X$ (where μ, σ are scalars) gave us a sample from $\mathcal{N}(\mu, \sigma^2)$. The same idea works here, however, since now we have the covariance instead of variance, we need to find a notion of a “square-root” of the covariance matrix Σ . This is done using a Cholesky decomposition⁵. The algorithm is provided below.

Algorithm 6 Sampling Multivariate Gaussian

- 1: Input: The number of samples n .
 - 2: **for** $i = 1, \dots, n$ **do**
 - 3: Compute L such that $\Sigma = LL^\top$. (Cholesky decomposition)
 - 4: Draw d univariate independent normals $v_k \sim \mathcal{N}(0, 1)$ to form the vector $v = [v_1, \dots, v_d]^\top$
 - 5: Generate $x_i = \mu + Lv$.
 - 6: **end for**
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2.5 SOLVED EXAMPLES

Example 2.15 (Rejection sampling). Let us go back to Beta(2, 2) example we used to demonstrate the fundamental theorem of simulation. We can now formalise it. Let

$$p(x) = \text{Beta}(\alpha, \beta) = \frac{\Gamma(\alpha + \beta)}{\Gamma(\alpha) \Gamma(\beta)} x^{\alpha-1} (1-x)^{\beta-1}.$$

Ignoring the normalising constant in front, we can choose

$$\bar{p}(x) = x^{\alpha-1} (1-x)^{\beta-1},$$

and given that we used uniform ”box” before, we choose:

$$q(x) = \text{Unif}(0, 1)$$

We would like to compute

$$M = \sup_x \frac{\bar{p}(x)}{q(x)},$$

as in our demonstration we have computed this quantity visually. For this, we compute

$$\log \bar{p}(x)/q(x) = (\alpha - 1) \log x + (\beta - 1) \log(1 - x)$$

⁵You do not need to know how to implement or compute this, it is perfectly fine to use `numpy.linalg.cholesky`.

The derivative

$$\frac{d \log \bar{p}(x)/q(x)}{dx} = \frac{\alpha - 1}{x} + \frac{1 - \beta}{1 - x}$$

The maximum is

$$x^* = \frac{\alpha - 1}{\alpha + \beta - 2}.$$

Finding x^* , we compute the supremum by plugging x^* into the ratio \bar{p}/q which is given as

$$M = \frac{\bar{p}(x^*)}{q(x^*)}.$$

This leads to

$$M = \frac{(\alpha - 1)^{\alpha-1}(\beta - 1)^{\beta-1}}{(\alpha + \beta - 2)^{\alpha+\beta-2}}.$$

We can find our optimal M by plugging $\alpha = 2$ and $\beta = 2$. The procedure is then given by

- Sample $X' \sim q(x) = \text{Unif}(0, 1)$
- Sample $U \sim \text{Unif}(0, 1)$
- If $U \leq \bar{p}(X')/Mq(X')$,
 - Accept X'

Example 2.16 (Rejection sampling). Let us prove now the fact the average acceptance probability (acceptance rate) is given as

$$\hat{a} = \mathbb{E}[a(X')] = \frac{1}{M} \tag{2.9}$$

in the normalised case. Similarly, we will also prove

$$\hat{a} = \mathbb{E}[a(X')] = \frac{Z}{M} \tag{2.10}$$

for the unnormalised case where we use $\bar{p}(x)$ instead of $p(x)$. For the first fact, we can prove (2.9) by noting

$$\begin{aligned} \hat{a} = \mathbb{E}[a(X')] &= \int a(x')q(x')dx' \\ &= \int \frac{p(x')}{Mq(x')}q(x')dx' \\ &= \frac{1}{M} \int p(x')dx' \\ &= \frac{1}{M}. \end{aligned}$$

For the unnormalised case, we can prove (2.10) as For the unnormalised case:

$$\begin{aligned}
 \hat{a} &= \mathbb{E}[a(X')] = \int a(x')q(x')dx' \\
 &= \int \frac{\bar{p}(x')}{Mq(x')}q(x')dx' \\
 &= \int Z \frac{p(x')}{Mq(x')}q(x')dx' \\
 &= \frac{Z}{M} \int p(x')dx' \\
 &= \frac{Z}{M}.
 \end{aligned}$$

Example 2.17 (Rejection sampling). Consider the following example where we describe a sampling method for Gaussian using a Cauchy distribution. Let

$$\begin{aligned}
 \bar{p}(x) &= e^{-x^2/2} \\
 q(x) &= \frac{1}{\pi} \frac{1}{1+x^2}.
 \end{aligned}$$

We need to compute

$$M = \sup_x \frac{\bar{p}(x)}{q(x)},$$

as usual. For this we compute

$$\log \bar{p}(x)/q(x) = -\frac{x^2}{2} + \log(1+x^2) + \log(1/\pi)$$

and find the roots Taking the derivative

$$\begin{aligned}
 \frac{d}{dx} \log \bar{p}(x)/q(x) &= -x + \frac{2x}{1+x^2} = 0 \\
 x &= 0, \pm 1.
 \end{aligned}$$

We have three roots to decide. Which one is the maximum? To look at the answer, we need to check second derivatives. We compute the second derivative

$$\frac{d^2}{dx^2} \log \bar{p}(x)/q(x) = -1 + \frac{2(1-x^2)}{(1+x^2)^2} = 0$$

- When $x = 0$, the second derivative is positive - which means $x = 0$ is a minimum.
- When $x = \pm 1$, the second derivative is negative - which means $x = \pm 1$ is a maximum.
- $x^* = \pm 1$.

So we have

$$M = \frac{\bar{p}(1)}{q(1)} = 2\pi e^{-1/2}.$$

Example 2.18 (Marginalisation). Consider

$$\begin{aligned} p(x) &= \mathcal{N}(x; \mu, \sigma_0^2) \\ p(y|x) &= \mathcal{N}(y; x, \sigma^2). \end{aligned}$$

We aim at computing $p(y)$. The direct computation of the integral

$$p(y) = \int p(y|x)p(x)dx = \int \mathcal{N}(y; x, \sigma^2)\mathcal{N}(x; \mu, \sigma_0^2)dx.$$

could be tedious. Note that

$$\begin{aligned} y &= (y - x) + x \\ y - x &\sim \mathcal{N}(y - x; 0, \sigma^2) \\ x &\sim \mathcal{N}(x; \mu, \sigma_0^2). \end{aligned}$$

This is a sum of Gaussians. Therefore, $p(y)$ is also a Gaussian with means and variances summed:

$$p(y) = \mathcal{N}(y; \mu, \sigma_0^2 + \sigma^2).$$

Example 2.19 (Proof of Fundamental Theorem of Simulation). This proof required the knowledge of marginalisation – we can now attempt at proving this theorem. For completeness, we state the theorem below.

Theorem. *Drawing samples from one dimensional random variable X with a density $p(x) \propto \bar{p}(x)$ is equivalent to sampling uniformly on the two dimensional region defined by*

$$A = \{(x, y) \in \mathbb{R}^2 : 0 \leq y \leq \bar{p}(x)\}. \quad (2.11)$$

In other words, if (x', y') is uniformly distributed on A , then x' is a sample from $p(x)$.

The proof idea: Start from a uniform distribution $q(x, y)$ on A and show that the marginal in x is $p(x)$.

Proof. Consider the pair (X, Y) uniformly distributed on the region A . We denote their joint density as $q(x, y)$ as

$$q(x, y) = \frac{1}{|A|}, \quad \text{for } (x, y) \in A. \quad (2.12)$$

where $|A|$ is the area of the set A . We note that

$$p(x) = \frac{\bar{p}(x)}{|A|}.$$

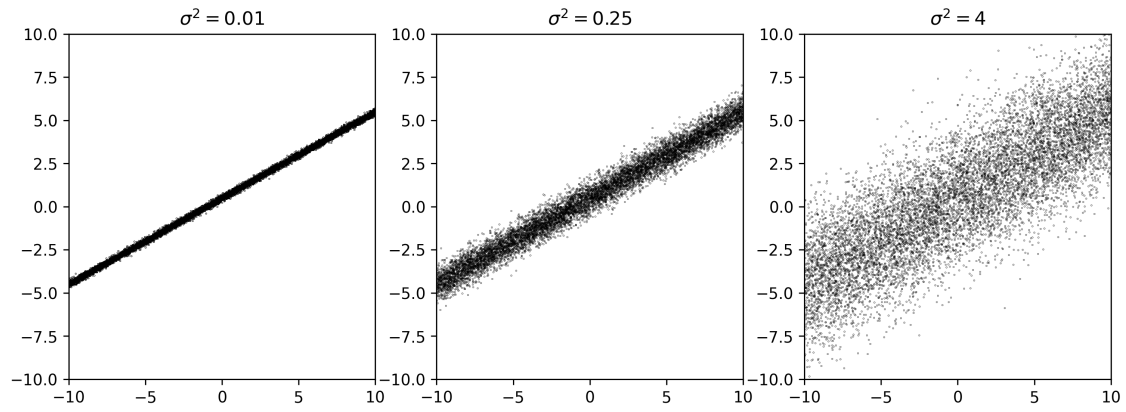


Figure 2.8: The data simulated from (2.15)–(2.16) using $a = 0.5$ and $b = 0.5$ with three different values for σ^2 . As can be seen from the figures, the generated (x, y) pairs exhibit a clear linear relationship (as intended) with variance changing depending on our modelling choice.

We use the standard formula for the joint density $q(x, y) = q(y|x)q(x)$. Note that, since (X, Y) is uniform in A , for fixed x , we have

$$q(y|x) = \frac{1}{\bar{p}(x)} \quad \text{for } (x, y) \in A.$$

We therefore write

$$q(x, y) = q(y|x)q(x) = \frac{q(x)}{\bar{p}(x)} \quad \text{for } (x, y) \in A. \quad (2.13)$$

We consider now (2.12) and (2.13) which are both valid on $(x, y) \in A$. Combining them gives

$$q(x) = \frac{\bar{p}(x)}{|A|},$$

which means $q(x) = p(x)$. □

Example 2.20 (Linear Model). Linear models are of utmost importance in many fields of science. Assume that we would like to simulate (x, y) pairs that have a linear relationship. We know that we can sample $x, y \sim p(x, y)$ by sampling $x \sim p(x)$ and $y|x \sim p(y|x)$ from the last chapter. We will now use this for a linear example.

To start intuitively, a typical linear relationship is described as

$$y = ax + b, \quad (2.14)$$

which describes a line where a is the slope and b is the intercept. In order to obtain a probabilistic model and generate data, we have to simulate both x and y variables. Since, from the equation, it is clear that y is generated *given* x , we should start from defining x .

Now this depends on the application. For example, x can be a variable that may be uniform or a Gaussian. We denote its density as $p(x)$. The typical task is also to formulate $p(y|x)$. The linear equation suggests a deterministic relationship, however, real data often contains *noise*. To generate realistic data, we will instead assume

$$y = ax + b + n$$

where $n \sim \mathcal{N}(0, \sigma^2)$ is *noise* (often with small σ^2). Note that, given noise is zero mean and $ax + b$ is a deterministic number (given x), we can then write our full model

$$p(x) = \text{Unif}(x; -10, 10) \tag{2.15}$$

$$p(y|x) = \mathcal{N}(y; ax + b, \sigma^2). \tag{2.16}$$

where we chose our $p(x)$ distribution to be uniform on $[-10, 10]$. As a result, we have a full model to simulate variables with a linear relationship

$$\begin{aligned} X_i &\sim p(x), \\ Y_i|X_i = x_i &\sim p(y|x_i), \end{aligned}$$

where $p(x)$ could be a uniform, Gaussian, truncated Gaussian etc. depending on the nature of the modelled variable. The results of this generation can be seen in the scatter plot in Fig. 2.8.