

# Clojure Cheat Sheet (Clojure 1.3, sheet v1.4)

## Documentation

clojure.repl/ doc find-doc apropos source pst javadoc  
(foo.bar/ is namespace for later syms)

## Primitives

### Numbers

Literals Long: 7 BigInt: 7N Ratio: -22/7 Double:  
2.78 BigDecimal: 4.2M  
Arithmetic + - \* / quot rem mod inc dec max min  
Compare = == not= < > <= >= compare  
Bitwise bit-{and, or, xor, not, flip, set,  
shift-right, shift-left, and-not, clear,  
test}  
Cast byte short int long float double bigdec  
bigint num rationalize biginteger  
Test nil? identical? zero? pos? neg? even? odd?  
Random rand rand-int  
BigInt with-precision  
Unchecked unchecked-{add, dec, divide, inc, multiply,  
negate, remainder, subtract}-int

### Strings

Create str format See also IO/to string  
Use count get subs compare (clojure.string/) join  
escape split split-lines replace replace-first  
reverse (String) .indexOf .lastIndexOf  
Regex #"pattern" re-find re-seq re-matches  
re-pattern re-matcher re-groups (clojure.string/)  
replace replace-first  
Letters (clojure.string/) capitalize lower-case upper-case  
Trim (clojure.string/) trim trim-newline triml trimr  
Test char char? string? (clojure.string/) blank?

### Other

Characters char char-name-string char-escape-string  
Keywords keyword keyword? find-keyword  
Symbols symbol symbol? gensym

## Collections

### Collections

Generic ops count empty not-empty into conj  
Content tests distinct? empty? every? not-every? some  
not-any?  
Capabilities sequential? associative? sorted? counted?  
reversible?  
Type tests coll? list? vector? set? map? seq?

### Lists

Create '() list list\*  
Examine first nth peek .indexOf .lastIndexOf  
'Change' cons conj rest pop

### Vectors

Create [] vector vec vector-of  
Examine (my-vec idx) → ( nth my-vec idx) get peek  
.indexOf .lastIndexOf  
'Change' assoc pop subvec replace conj rseq

### Sets

Create #{ } set hash-set sorted-set sorted-set-by  
Examine (my-set item) → ( get my-set item)  
contains?  
'Change' conj disj  
Rel algebra (clojure.set/) join select project union  
difference intersection  
Get map (clojure.set/) index rename-keys rename  
map-invert  
Test (clojure.set/) subset? superset?

### Maps

Create {} hash-map array-map zipmap sorted-map  
sorted-map-by bean frequencies group-by  
Examine (:key my-map) → ( get my-map :key)  
get-in contains? find keys vals  
'Change' assoc assoc-in dissoc merge merge-with  
select-keys update-in  
Entry key val  
Sorted maps rseq subseq rsubseq

### Transients (clojure.org/transients)

Create transient persistent!  
Change conj! pop! assoc! dissoc! disj! Note: always use  
return value for later changes, never original!

### Misc

Compare = == identical? not= not compare  
clojure.data/diff  
Test true? false? nil? instance?

## Sequences

### Creating a Lazy Seq

From collection	seq vals keys rseq subseq rsubseq
From producer fn	lazy-seq repeatedly iterate
From constant	repeat range
From other	file-seq line-seq resultset-seq re-seq tree-seq xml-seq iterator-seq enumeration-seq
From seq	keep keep-indexed

### Seq in, Seq out

Get shorter	distinct filter remove for
Get longer	cons conj concat lazy-cat mapcat cycle interleave interpose
Tail-items	rest nthrest fnext nnext drop drop-while take-last for
Head-items	take take-nth take-while butlast drop-last for
'Change'	conj concat distinct flatten group-by partition partition-all partition-by split-at split-with filter remove replace shuffle
Rearrange	reverse sort sort-by compare
Process items	map pmap map-indexed mapcat for replace seque

### Using a Seq

Extract item	first second last rest next ffirst nfirst fnext nnext nth nthnext rand-nth when-first max-key min-key
Construct coll	zipmap into reduce reductions set vec into-array to-array-2d
Pass to fn	apply
Search	some filter
Force evaluation	doseq dorun doall
Check for forced	realized?

### Zippers (clojure.zip/)

Create	zipper seq-zip vector-zip xml-zip
Get loc	up down left right leftmost rightmost
Get seq	lefts rights path children
'Change'	make-node replace edit insert-child insert-left insert-right append-child remove
Move	next prev
Misc	root node branch? end?

## IO

to/from	spit slurp (to writer/from reader, Socket, string with file name, URI, etc.)
...	
to *out*	pr prn print printf println newline (clo- jure.pprint/) print-table
to writer	(clojure.pprint/) pprint cl-format also: (binding [*out* writer] ...)
to string	format with-out-str pr-str prn-str print-str println-str
from *in*	read-line read
from reader	line-seq read also: (binding [*in* reader] ...) java.io.Reader
from string	read-string with-in-str
Open	with-open (clojure.java.io/) text: reader writer binary: input-stream output-stream
Binary	(.write ostream byte-arr) (.read istream byte-arr) java.io.OutputStream java.io.InputStream GitHub: gloss byte-spec
Misc	flush (.close s) file-seq *in* *out* *err* (clojure.java.io/) file copy GitHub: fs

## Functions

Create	fn defn defn- definline identity constantly memfn comp complement partial juxt memoize fnil every-pred some-fn
Call	-> ->> apply
Test	fn? ifn?

## Abstractions

### Protocols (clojure.org/protocols)

Define	(defprotocol Slicey (slice [at]))
Extend	(extend-type String Slicey (slice [at] ...))
Extend null	(extend-type nil Slicey (slice [_] nil))
Reify	(reify Slicey (slice [at] ...))

### Records (clojure.org/datatypes)

Define	(defrecord Pair [h t])
Access	(:h (Pair. 1 2)) → 1
Create	Pair. ->Pair map->Pair

### Types (clojure.org/datatypes)

Define	(deftype Pair [h t])
Access	(.h (Pair. 1 2)) → 1
Create	Pair. ->Pair
	(deftype Pair [h t]
With methods	Object (toString [this] (str "<" h ", " t ">")))

### Multimethods (clojure.org/multimethods)

Define	(defmulti my-mm dispatch-fn)
Method define	(defmethod my-mm :dispatch-value [args] ...)
Dispatch	get-method methods
Remove	remove-method remove-all-methods
Prefer	prefer-method prefers
Relation	derive isa? parents ancestors descendants make-hierarchy

## Macros

Create	defmacro definline macroexpand-1 macroexpand
Branch	and or when when-not when-let when-first if-not if-let cond condp case
Loop	for doseq dotimes while
Arrange	.. doto ->
Scope	binding locking time with-{in-str, local-vars, open, out-str, precision, redefs, redefs-fn}
Lazy	lazy-cat lazy-seq delay
Doc.	assert comment doc

## Reader Macros

'	Quote 'form → (quote form)
\	Character literal
;	Single line comment
~	Metadata (see Metadata section)
@	Deref @form → (deref form)
'	Syntax-quote
~	Unquote
~@	Unquote-splicing
#"p"	Regex Pattern p
#'	Var quote #'x → (var x)
#()	#(...) → (fn [args] (...))
#_	Ignore next form

## Metadata (clojure.org/special\_forms)

General	^{:key1 val1 :key2 val2 ...}
Abbrevs	^Type → ^{:tag Type}, ^:key → ^{:key true}
Common	^:dynamic ^:private ^:static ^:const
Examples	(defn ^:private ^:static ^String my-fn ...) (def ^:dynamic *dyn-var* val)
On Vars	meta with-meta vary-meta alter-meta! reset-meta! doc find-doc test

## Special Forms (clojure.org/special\_forms)

def if do let quote var fn loop recur throw try monitor-enter monitor-exit	
Binding Forms /	(examples) let fn defn defmacro loop
Destructuring	for doseq if-let when-let

## Vars and global environment (clojure.org/vars)

Def variants	def defn defn- definline defmacro defmethod defmulti defonce defrecord
Interned vars	declare intern binding find-var var
Var objects	with-local-vars var-get var-set alter-var-root var?
Var validators	set-validator! get-validator

## Namespace

Current	<code>*ns*</code>
Create/Switch	<code>(tutorial) ns in-ns create-ns</code>
Add	<code>alias def import intern refer</code>
Find	<code>all-ns find-ns</code>
Examine	<code>ns-{name, aliases, map, interns, publics, refers, imports}</code>
From symbol	<code>resolve ns-resolve namespace</code>
Remove	<code>ns-unalias ns-unmap remove-ns</code>

## Loading

Load libs	<code>(tutorial) require use import refer</code>
List loaded	<code>loaded-libs</code>
Load misc	<code>load load-file load-reader load-string</code>

## Concurrency

Atoms	<code>atom swap! reset! compare-and-set!</code>
Futures	<code>future future-{call, done?, cancel, cancelled?} future?</code>
Threads	<code>bound-fn bound-fn* {get, push, pop}-thread-bindings thread-bound?</code>
Misc	<code>locking pcalls pvalues pmap seque promise deliver</code>

## Refs and Transactions (clojure.org/refs)

Create	<code>ref</code>
Examine	<code>deref @ (@form → (deref form))</code>
Transaction	<code>sync dosync io!</code>
In transaction	<code>ensure ref-set alter commute</code>
Validators	<code>set-validator! get-validator</code>
History	<code>ref-history-count ref-{min, max}-history</code>

## Agents and Asynchronous Actions (clojure.org/agents)

Create	<code>agent</code>
Examine	<code>agent-error</code>
Change state	<code>send send-off restart-agent</code>
Block waiting	<code>await await-for</code>
Ref validators	<code>set-validator! get-validator</code>
Watchers	<code>add-watch remove-watch</code>
Thread handling	<code>shutdown-agents</code>
Error	<code>error-handler set-error-handler! error-mode set-error-mode!</code>
Misc	<code>*agent* release-pending-sends</code>

## Java Interoperation (clojure.org/java\_interop)

General	<code>.. doto Classname/ Classname. new bean comparator enumeration-seq import iterator-seq memfn set!</code>
Cast	<code>boolean byte short char int long float double bigdec bigint num cast biginteger</code>
Exceptions	<code>throw try catch finally pst</code>

## Arrays

Create	<code>make-array {object, boolean, byte, short, char, int, long, float, double}-array aclone to-array to-array-2d into-array</code>
Use	<code>aget aset aset-{boolean, byte, short, char, int, long, float, double} alength amap areduce</code>
Cast	<code>booleans bytes shorts chars ints longs floats doubles</code>

## Proxy

Create	<code>proxy get-proxy-class {construct, init}-proxy</code>
Misc	<code>proxy-mappings proxy-super update-proxy</code>

## Other

XML	<code>clojure.xml/parse xml-seq</code>
REPL	<code>*1 *2 *3 *e *print-dup* *print-length* *print-level* *print-meta* *print-readably*</code>
Code	<code>*compile-files* *compile-path* *file* *warn-on-reflection* compile gen-class gen-interface loaded-libs test</code>
Misc	<code>eval force hash name *clojure-version* clojure-version *command-line-args*</code>