Languages, Technologies, and Tools

To create the UML diagrams we used Violet and Paint. In the implementation we will be using Java as the language. For development we will be using Eclipse and or Net Beans IDE. We will also be using the JPA, JDBC, Sockets API and Swing.

John Paul is familiar with everything except for Sockets API, JPA, and JDBC.

Tom has experience in Sockets, JDBC and Swing with some minor experience with JPA.

William has experience with everything except JPA and JDBC.

Chris is familiar with everything except for Sockets and JPA.

To learn certain technologies that we were not familiar with we used certain tutorials such as:

* <http://www.javaworld.com/jw-12-1996/jw-12-sockets.html> - Socket Programming
* <http://download.oracle.com/javaee/5/tutorial/doc/bnbpz.html> - JPA
* [download.oracle.com/javase/**tutorial**/**jdbc**/index.html](download.oracle.com/javase/tutorial/jdbc/index.html) - JDBC

To go along with the tutorials we had each team member who understood a technology help with whatever aspects of that technology other team members did not fully understand. We tried to work as a team to help each team members have a good grasp on all technologies even though they all might not focus on certain ones.