## Quantum Computing and Graph Theory Task 2

2025-02-24

## Introduction

Complete the task below and compile a corresponding note containing

- 1. A detailed description of your (current) understanding of the problem.
- 2. A complete set of calculations with each step explained in as much detail as possible.
- 3. A collection of results with discussion.
- 4. A collection of any questions regarding this task at the end of the document.

After you have compiled your note, add a short summary (less than one page) stating what you have done, what results you obtained and a short comment regarding your confidence in the results.

You should complete this task by hand and then typeset your work in LTEX. You should find Mathematica a helpful tool for this task, in particular the Graph and AdjacencyMatrix functions are generally useful. However, you are free to use any software package that you already know to complete this task.

## Sub Task A

Consider a graph G with n vertices, labelled  $\{v_1, \ldots, v_n\}$ , and k edges, labelled  $\{e_1, \ldots, e_k\}$ . Permuting the vertex labels on G produces a new graph H with the same structure as G. This is an example of a graph *homomorphism*. We say that G is homomorphic to H and write  $G \sim H$ . For each graph G, there exists mupltiple such graphs H that are homomorphic to G. Let  $\mathbb{H}_G$  be the collection of all graphs that are homomorphic to G.

Answer the following questions.

- 1. Show that  $G \sim G$ ; give as much detail as you can.
- 2. Suppose that  $G \sim H$  then show that  $H \sim G$ ; give as much detail as you can.
- 3. Suppose that  $G \sim H$  and  $H \sim K$ , then prove that  $G \sim K$ ; give as much detail as you can.

## Sub Task B

Now define  $\mathbb{H}(n)$  to be the collection of all graphs with n vertices that are not homomorphic. Then a graph  $K \in \mathbb{H}_G$  is a representative of the collection of graphs with a structure identical to that of G and we can think of  $\mathbb{H}(n)$  as the set of such representatives.

Answer the following questions.

1. Let n = 1 fix the number of vertices.

- (a) Construct  $\mathbb{H}(1)$ .
- (b) Determine the number of elements in  $\mathbb{H}(1)$ .
- (c) For each  $G \in \mathbb{H}(1)$ , determine the number of elements in  $\mathbb{H}_G$ .
- (d) Check that you have accounted for all graphs with n = 1; explain how you checked this.
- (e) List all pairs  $(k, l) \in \mathbb{Z}^2$  for which R(k, l) is well defined.
- (f) Construct all two colour Ramsey numbers R(k, l).
- 2. Let n = 2 fix the number of vertices.
  - (a) Construct  $\mathbb{H}(2)$ .
  - (b) Determine the number of elements in  $\mathbb{H}(2)$ .
  - (c) For each  $G \in \mathbb{H}(2)$ , determine the number of elements in  $\mathbb{H}_G$ .
  - (d) Check that you have accounted for all graphs with n = 2; explain how you checked this.
  - (e) List all pairs  $(k, l) \in \mathbb{Z}^2$  for which R(k, l) is well defined.
  - (f) Construct all two colour Ramsey numbers R(k, l).
- 3. Let n = 3 fix the number of vertices.
  - (a) Construct  $\mathbb{H}(3)$ .
  - (b) Determine the number of elements in  $\mathbb{H}(3)$ .
  - (c) For each  $G \in \mathbb{H}(3)$ , determine the number of elements in  $\mathbb{H}_G$ .
  - (d) Check that you have accounted for all graphs with n = 3; explain how you checked this.
  - (e) List all pairs  $(k, l) \in \mathbb{Z}^2$  for which R(k, l) is well defined.
  - (f) Construct all two colour Ramsey numbers R(k, l).
- 4. Let n = 4 fix the number of vertices.
  - (a) Construct  $\mathbb{H}(4)$ .
  - (b) Determine the number of elements in  $\mathbb{H}(4)$ .
  - (c) For each  $G \in \mathbb{H}(4)$ , determine the number of elements in  $\mathbb{H}_G$ .
  - (d) Check that you have accounted for all graphs with n = 4; explain how you checked this.
  - (e) List all pairs  $(k, l) \in \mathbb{Z}^2$  for which R(k, l) is well defined.
  - (f) Construct all two colour Ramsey numbers R(k, l).
- 5. Describe a general procedure that you might attempt to compute R(k, l) for an arbitrary n and list the difficulties you might expect to encounter when implementing such a procedure.