

# Exercise on Image Stitching

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This is the first larger exercises 02504, combining some of the tasks you have learned in the previous exercises.

## 1 Question 1

Make a function `Hest`, which from two point pairs can estimate a homography via the linear algorithm of section 2.91. in the lecture notes. Remember to normalize the points as described in "Exercise in Estimating View Geometry".

To test `Hest` make a test data set via: `q1=rand(3,10);`  
`Htrue=[10 0 -1;1 10 20;0.01 0 3];`  
`q2=Htrue*q1`

- Demonstrate that `Hest` can estimate `Htrue` from `q1` and `q2`.
- Do the same for `Htrue=[10 0 -1;1 10 20;0.02 0 3];`

## 2 Question 2

Load the images `ImL.jpg` and `ImR.jpg`, and match them via the following code:

```
[fa, da] = vl_sift(single(rgb2gray(ImL)));  
[fb, db] = vl_sift(single(rgb2gray(ImR)));  
[matches, scores] = vl_ubcmatch(da, db);  
nMatch=size(matches,2);
```

After having initialized `vl_feat` via `vl_setup`, see "Exercise in Geometry Constrained Feature Matching".

Devise away of illustrating the result and apply it.

## 3 Question 3

Use `Ransac` to fit a homography to the matches from Question 2, using the homography estimator from Question 1. Use equation (2.45) from the lecture notes as a distance measure, with a distance threshold corresponding to  $\sigma = 3$ .<sup>1</sup>

Find the inlier matches and illustrate/document the result.

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<sup>1</sup>Note: Using equation (2.41) in the lecture notes assumes that the the coordinates have been normalized.

## 4 Question 4

Improve the estimate by fitting a homography to all the inliers via the algorithm from Question 1.

Warp `ImL` via this homography, e.g. using the code:

```
T = maketform('projective',H');  
ImH=imtransform(ImL,T);  
imagesc(ImH)  
axis image
```

## 5 Question 5

Use the supplied function `WarpNView(H, ImL, ImR)`, which warps image `ImL` via `H` and merges the result with `ImR`. Comment on the result, in particular what this implies about the quality of your estimate of the homography `H`. Note that the image input to `WarpNView` should be RGB images.