# Advanced Course on Simulation Techniques 2

W07: Creating Data Plot - Scatter Plot

Graduate School of System Informatics

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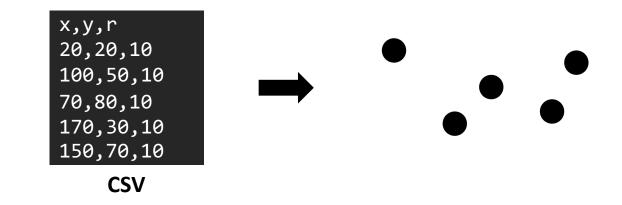
Nov 16, 2023

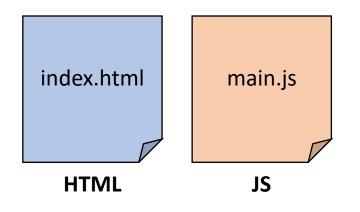
## Schedule

- W01 (10/05 Thu) : **Guidance**
- W02 (10/12 Thu) : JavaScript Programming
- W03 (10/19 Thu) : **Data and Task**
- W04 (10/26 Thu): Reading Data \*
- W05 (11/02 Thu) : Marks and Channels
- W06 (11/09 Thu): Visualization Idioms
- W07 (11/16 Thu): Creating Data Plot Scatter Plot \*
- W08 (11/30 Thu): Creating Data Plot Bar/Pie/Line/Area Chart

### **Scatter Plot**

- Data: W04/data.csv
- D3: d3.v6.min.js (Version 6)
- Separate JS file
  - index.html
  - main.js





```
<script src="https://d3js.org/d3.v6.min.js"></script>
<script src="main.js"></script>
...

d3.csv("https://xxx.github.io/InfoVis2022/W04/data.csv")
...
```

- index.html
  - Use D3 v6
  - Specify main.js

- main.js
  - Load the data
  - Call ShowScatterPlot function

```
d3.csv("https://xxx.github.io/InfoVis2022/W04/data.csv")
    .then( data => {
        ShowScatterPlot(data);
    })
    .catch( error => {
        console.log( error );
    });
...
```

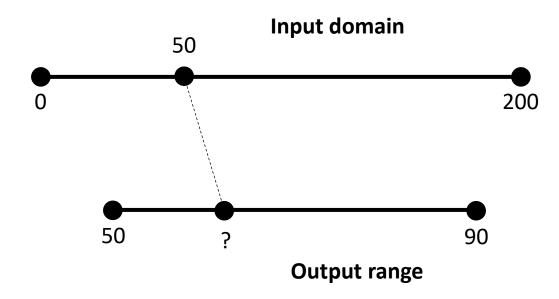
- main.js
  - Load the data
  - Call ShowScatterPlot function

```
function ShowScatterPlot(data) {
   var svg = d3.select("body").append("svg");
   svg.selectAll("circle")
       .data(data)
       .enter()
       .append("circle")
       .attr("cx", d => d.x)
       .attr("cy", d => d.y)
       .attr("r", d => d.r);
};
```

## **Scales**

#### Linear scaling

- d3.scaleLinear
  - Transform an input interval (domain) into a new interval (range)



```
const linear_scale = d3.scaleLinear()
    .domain( [0, 200] )
    .range( [50, 90] );

const input = 50;
const output = linear_scale( 50 );
```

- Linear Scaling
  - Scaling x and y axes



256

#### Linear Scaling

• SVG drawing region

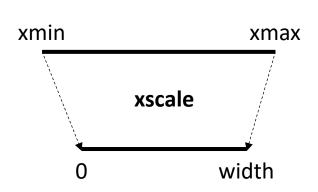
• Width: 256

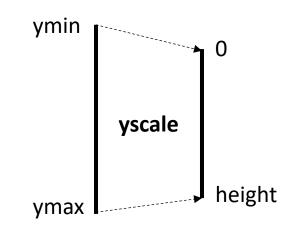
• Height: 256



```
const width = 256;
const height = 256;
var svg = d3.select("body").append("svg")
    .attr('width', width)
    .attr('height', height);
```

- Linear Scaling
  - Scaling x and y axes

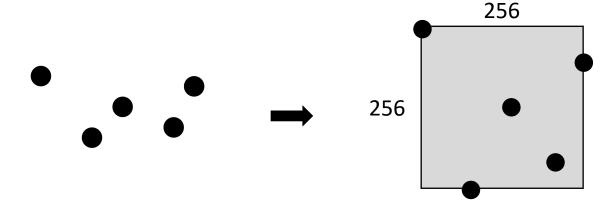




```
var xscale = d3.scaleLinear()
   .domain( [d3.min(data, d => d.x), d3.max(data, d => d.x)] )
   .range( [0, width] );

var yscale = d3.scaleLinear()
   .domain( [d3.min(data, d => d.y), d3.max(data, d => d.y)] )
   .range( [0, height] );
```

- Linear Scaling
  - Draw circles

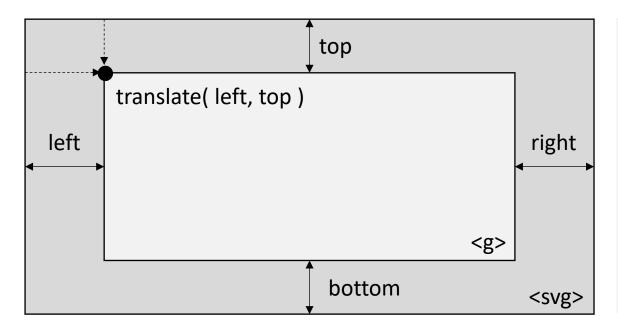


```
svg.selectAll("circle")
    .data(data)
    .enter()
    .append("circle")
    .attr("cx", d => xscale(d.x))
    .attr("cy", d => yscale(d.y))
    .attr("r", d => d.r);
```

## **Margin Convention**

#### Margins

- Specified as an object
  - Top, right, bottom, left

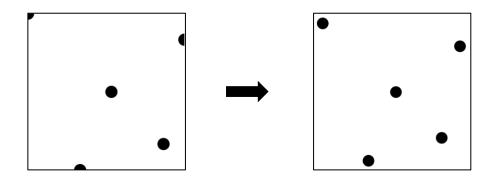


```
// Margins
const m = {
    top: x, right: x, bottom: x, left: x };

// 'svg' and 'g' elements
var svg = d3.select("body").append("svg")
    .attr('width', width)
    .attr('height', height);
    .append('g')
    .attr('transform', `translate(${m.left},
${m.top})`);
```

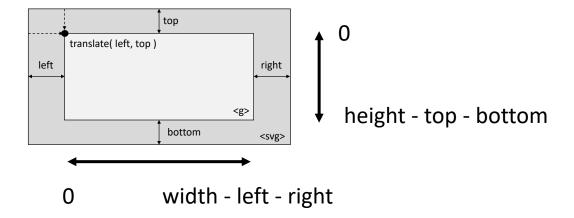
#### Margins

 Draw circles inside the region specified with margins



```
const width = 256;
const height = 256;
const margin = {top: 10, right: 10, bottom: 10, left: 10};
var svg = d3.select("body").append("svg")
    .attr('width', width)
    .attr('height', height)
    .append('g')
    .attr('transform', `translate(${margin.left}, ${margin.top})`);
```

- Margins
  - Modify the scaling ranges



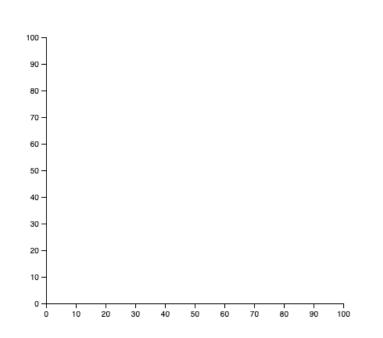
```
var xscale = d3.scaleLinear()
   .domain( [d3.min(data, d => d.x), d3.max(data, d => d.x)] )
   .range( [0, width - margin.left - margin.right] );

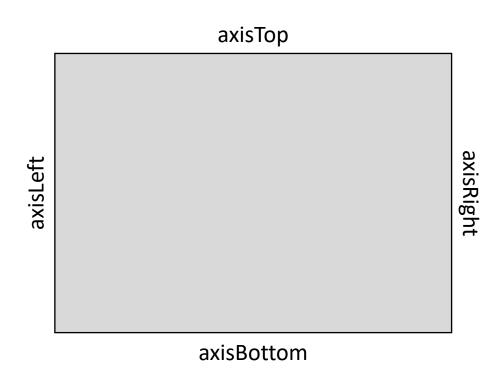
var yscale = d3.scaleLinear()
   .domain( [d3.min(data, d => d.y), d3.max(data, d => d.y)] )
   .range( [0, height - margin.top - margin.bottom] );
```

## **Axis**

#### Drawing Axes

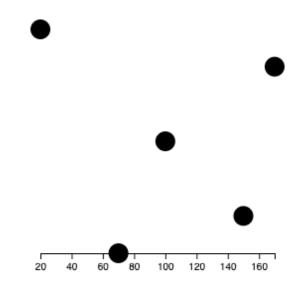
• d3.axisTop, d3.axisBottom, d3.axisLeft, d3.axisRight





#### Drawing Axes

- Add a x-axis at the bottom of the region
- Modify the margin of the region



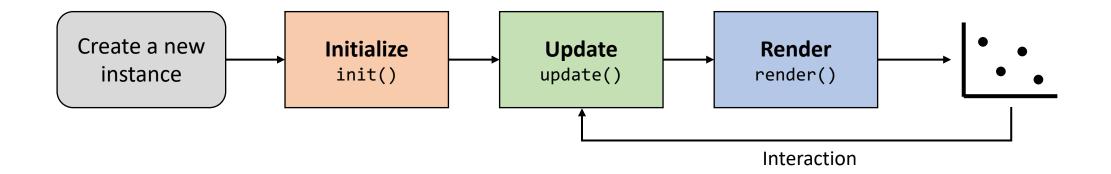
```
var xaxis = d3.axisBottom( xscale )
    .ticks(6);

svg.append('g')
    .attr('transform', `translate(0, ${height - margin.top - margin.bottom})`)
    .call( xaxis );
```

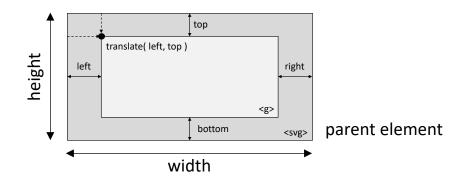
## **Reusable Component**

- Visualization pipeline
  - Initialize: Create SVG elements and static components
  - **Update**: Update visual elements
  - Render: Map data to visual elements

```
class ScatterPlot {
    constructor() { ... }
    init() { ... }
    update() { ... }
    render() { ... }
}
```

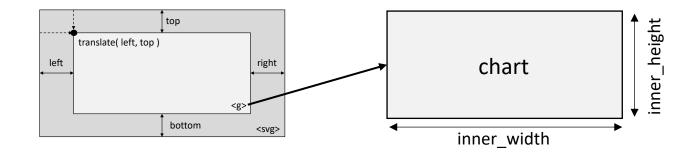


- constructor( config, data )
  - config = {parent, width, height, margin}
    - margin = {top, right, bottom, left}

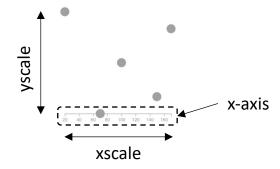


```
constructor( config, data ) {
    this.config = {
        parent: config.parent,
        width: config.width || 256,
        height: config.height || 256,
        margin: config.margin || {top:10, right:10, bottom:10, left:10}
    }
    this.data = data;
    this.init();
}
```

- init()
  - Initialize drawing region
    - svg and chart



- init()
  - Initialize scales and x-axis
    - xscale, yscale, xaxis, xaxis\_group



```
self.xscale = d3.scaleLinear()
    .range( [0, self.inner_width] );

self.yscale = d3.scaleLinear()
    .range( [0, self.inner_height] );

self.xaxis = d3.axisBottom( self.xscale )
    .ticks(6);

self.xaxis_group = self.chart.append('g')
    .attr('transform', `translate(0, ${self.inner_height})`);
}
```

- update()
  - Update scaling domains
  - Call render()

```
update() {
    let self = this;

const xmin = d3.min( self.data, d => d.x );
    const xmax = d3.max( self.data, d => d.x );
    self.xscale.domain( [xmin, xmax] );

const ymin = d3.min( self.data, d => d.y );
    const ymax = d3.max( self.data, d => d.y );
    self.yscale.domain( [ymin, ymax] );

self.render();
}
```

- render()
  - Draw circles
  - Draw x-axis

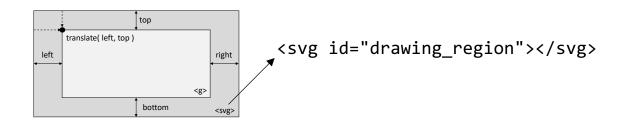
```
render() {
    let self = this;

    self.chart.selectAll("circle")
        .data(self.data)
        .enter()
        .append("circle")
        .attr("cx", d => self.xscale( d.x ) )
        .attr("cy", d => self.yscale( d.y ) )
        .attr("r", d => d.r );

    self.xaxis_group
        .call( self.xaxis );
}
```

#### Loading data

- Create and initialize scatterplot
- Show scatterplot



```
d3.csv("https://xxx.github.io/InfoVis2022/W04/data.csv")
    .then( data => {
        data.forEach( d => { d.x = +d.x; d.y = +d.y; });

    var config = {
            parent: '#drawing_region',
            width: 256,
            height: 256,
            margin: {top:10, right:10, bottom:20, left:10} };

    const scatter_plot = new ScatterPlot( config, data );
        scatter_plot.update();
    })
    .catch( error => { console.log( error ); } );
```

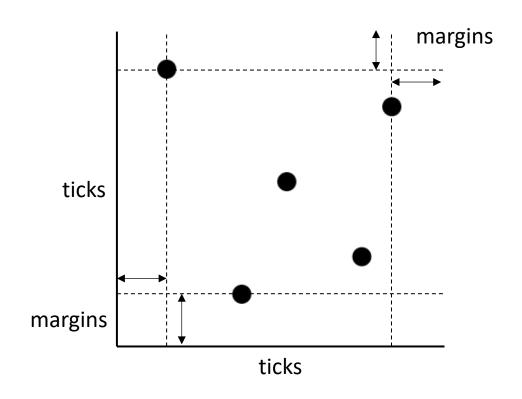
#### • HTML

- Add empty SVG drawing region
- Run w06\_ex05\_main.js

## Task 1

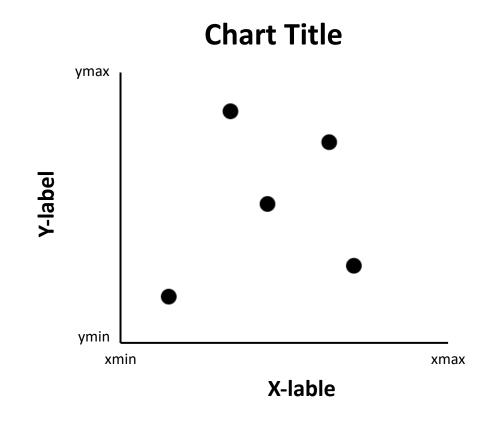
#### Add y-axis to Example 05

- Load an external data file
  - Same data as W04 Task1
  - Other new data
  - ...
- Add margins to each axis
- Modify ticks for each axis
  - ticks
  - tickSize
  - tickPadding
  - ...



## Task 2

- Add chart title and axis labels to Task 1
  - Set origin to left-bottom
  - Modify font size and weight



## **Task Submission**

- Submit
  - URL to Task 1
  - URL to Task 2
- Deadline
  - Nov 22 (Wed), 2023 by 24:00 JST