

Lesson 1: Week 7

Created: 2024-05-27T01:25:48.687891+10:00

Exercise 1: A circle class

Write a program in which you define a class Circle, to facilitate working with circles, and then illustrate its use. Your Circle class should: Have an `__init__` special method that allows you to create a Circle object by supplying a number which is the radius of the circle. This should be stored in an attribute `radius`. The method should check that the supplied value is a valid radius (i.e. a non-negative float), and deal with invalid values appropriately. Have a `__str__` special method that allows you to print a Circle object in an informative way (for example, if the radius is 5 it returns `Circle of radius 5`). Have an instance method called `circumference` that returns the circumference of a Circle object. Have an instance method called `area` that returns the area of a Circle object. Have `__eq__`, `__lt__`, `__le__`, `__gt__`, and `__ge__` special methods that allow you to compare two Circle objects. You should compare them by radius, so that two Circle objects are equal when they have the same radius; one Circle object is less than another Circle object when it has a smaller radius; and so on. Make appropriate use of docstrings. To illustrate the use of your class, here is the kind of code you might add to your program, after your class definition:

```
# Inspect the documentation
print(Circle.__doc__) # Output: A class to facilitate working with circles
print(Circle.circumference.__doc__) # Output: Returns the circumference of the circle
print(Circle.area.__doc__) # Output: Returns the area of the circle # Create some Circle objects
circle_1 = Circle(4)
circle_2 = Circle(5.3)
circle_3 = Circle(-2) # Output: an appropriate error message
circle_4 = Circle('a') # Output: an appropriate error message
# Print them
print(circle_1) # Output: Circle of radius 4
print(circle_2) # Output: Circle of radius 5.3
# Get their circumference and area
print(circle_1.circumference()) # Output: 25.13
print(circle_1.area()) # Output: 50.27
print(circle_2.circumference()) # Output: 33.3
print(circle_2.area()) # Output: 88.25
# Compare them
print(circle_1 == circle_2) # Output: False
print(circle_1 > circle_2) # Output: False
```

As a guide, use the Length class that was defined in Week 5 content as an illustrative example.

Exercise 2: A text class

Write a program in which you define a class Text, to facilitate working with pieces of text. Define your class such that: Each instance of Text has an attribute `words` which holds the words of the text in an array, a method `num_words` which returns the number of words in the text, a method `num_chars` which returns the total number of characters in the words, and a method `word_length` which returns the average number of characters per word (as a float rounded to one decimal place). Get your program to ask the user for a piece of text, and then, using the class you have defined, tell the user the number of words in the text, the number of characters in the text, and the average number of characters per word in the text. Example: Please enter your text: The quick brown fox jumped over the lazy dog. Number of words: 9 Number of characters: 36 Average word length: 4.0 Note: you might find it helpful to have your class clean the text before splitting it into words, in the way that you did in the Week 3 Exercise 1: Word frequency practice exercise.

Exercise 3: A location class

Sometimes we work with data about things that have a location, given as a latitude and a longitude. Define a class to help us work with locations. Give a location two data attributes: `lat`, and `lon`. Give also location the following three method attributes: `hemisphere()`, which returns which hemisphere the location is in: Northern Hemisphere if `lat > 0` Southern Hemisphere if `lat < 0` Equator if `lat == 0` `zone()`, which returns which zone the location is in, defined by the tropics and the arctic/antarctic circles: North Frigid Zone if `lat >= 66.57` North Temperate Zone if `lat >= 23.43` Tropical Zone if `lat >= -23.43` South Temperate Zone if `lat >= -66.57` South Frigid Zone if `lat < -66.57` `direction_to()`, which returns the direction to another location: North if `lat < another lat` South if `lat > another lat` East if `lon < another lon` West if `lon > another lon` Add some error checking. For instance, latitudes must be between -90 and 90, and longitudes must be between -180 and 180. To illustrate the use of your class, here is the kind of code you might add to your program, after your class definition:

```
sydney = Location(-33.87, 151.21)
wellington = Location(-41.28, 174.77)
hobart = Location(-42.88, 147.33)
stockholm = Location(59.33, 18.07)
print(f"Sydney is in the {sydney.zone()}") # Sydney is in the South Temperate Zone
print(f"Stockholm is in the {stockholm.zone()}") # Stockholm is in the North Temperate Zone
print(f"To get from Sydney to Stockholm you need to travel {sydney.direction_to(stockholm)}") # To get from Sydney to Stockholm you need to travel North West
print(f"To get from Hobart to Wellington you
```

```

need to travel {hobart.direction_to(wellington)})" # To get from Hobart to Wellington you need to travel
North East nowhere = Location(-200, 151.21) # The output is shown below # Traceback (most recent call
last): # File "/home/main.py", line 41, in # nowhere = Location(-200, 151.21) # ~~~~~~ #
File "/home/main.py", line 7, in __init__ # raise Exception("Invalid coordinates") # Exception: Invalid
coordinates

```

Exercise 4: A temperature module

There are many different units in which temperature can be measured. Three of the most common are Celsius, Fahrenheit, and Kelvin (used a lot in science). Your task is to define a Temperature class, which we can use to more easily convert temperatures from one scale to another, and to compare temperatures that are on different scales. The conversions between the scales go as follows: Converting to Celsius: Celsius = (Fahrenheit - 32) × 5/9 Celsius = Kelvin - 273.15 Converting from Celsius: Fahrenheit = (9/5 × Celsius) + 32 Kelvin = Celsius + 273.15 Your Temperature class should: Have an `__init__` special method that allows you to create a Temperature object by supplying a number and a unit: either Celsius (C), Fahrenheit (F), or Kelvin (K). Have a `__str__` special method that allows you to print a Temperature object in an informative way. Have an instance method called `to` that has a parameter for a unit, an optional parameter for a number of decimal places, and returns the temperature of the instance in the given unit, rounded to the given number of decimal places, if any were given, otherwise not rounded. Have `__eq__`, `__lt__`, `__le__`, `__gt__`, and `__ge__` special methods that allow you to compare two Temperature objects. Make appropriate use of docstrings. Save your class in a module called `temperature.py`. Import this module into `code.py`, and add some code to `code.py` that illustrates the use of your Temperature class. Example: Here is the kind of code you might use in `code.py` to illustrate your class:

```

# Create Temperature objects
temp_1 = Temperature(32, 'C')
temp_2 = Temperature(100, 'F')
temp_3 = Temperature(324, 'K')
# Print them
print(temp_1) # Outputs Temperature: 32C
print(temp_2) # Outputs Temperature: 100F
print(temp_3) # Outputs Temperature: 324K
# Convert them
print(temp_1.to('F')) # Outputs 89.6
print(temp_2.to('K', 3)) # Outputs 310.928
print(temp_3.to('C', 1)) # Outputs 50.9
# Compare them
print(temp_1 == temp_2) # Outputs False
print(temp_1 < temp_2) # Outputs False
print(temp_1 >= temp_2) # Outputs False

```

As a guide, use the Length class that was defined in Week 5 content as an illustrative example.

Exercise 5: Mediants

Let two distinct reduced positive fractions $F_1 = \frac{p_1}{q_1}$ and $F_2 = \frac{p_2}{q_2}$ be given, with the denominator set to 1 in case the fraction is 0. The median of F_1 and F_2 is defined as $\frac{p_1 + p_2}{q_1 + q_2}$; it is also in reduced form, and sits between F_1 and F_2 . Let a reduced fraction $F = \frac{p}{q}$ in $(0, 1)$ be given. It can be shown that starting with $\frac{0}{1}$ and $\frac{1}{1}$, one can compute a finite number of medians and eventually generate F . More precisely, there exists $n \in \mathbb{N}$ and a sequence of pairs of fractions $(F_1^i, F_2^i)_{i \leq n}$ such that: $F_1^0 = \frac{0}{1}$ and $F_2^0 = \frac{1}{1}$; for all $i \in \mathbb{N}$ F_i is the median of F_1^{i-1} and F_2^{i-1} . The program `mediants.py` defines a function `mediants_to()` that given as arguments two strictly positive integers p and q with $p < q$ `mediants_to()` with your code, possibly defining other functions.