

1. atbats

- a. Pk: ab_id
- b. Fk:
 - i. g_id -> games.g_id
 - ii. batter_id -> players_names.id
 - iii. pitcher_id -> players_names.id
- c. comments:
 - i. we can combine 2019_atbats and atbats(which has 2015~2018 data)
 - ii. "p_score" means the score for the pitcher's team (which is somewhat confusing imo lmao)
 - iii. "top" means whether it is top inning or not
 - iv. "o" means outs
 - v. "stand" means whether the batter is left or right-handed
 - vi. we can probably create two attributes "home_Score" or "away_score" to indicate their current score.
Or not, we can just use "top" and "p_score" to determine the current score for either team
- d. update March 19
 - i. 1NF: passed
 - ii. 2NF: passed
 - iii. 3NF: passed
 - iv. BCNF: passed

2. ejections

- a. Pk: ab_id, player_id but they are foreign keys...
Or perhaps "des" and "date"?
- b. Fk:
 - i. ab_id -> atbats.ab_id
 - ii. player_id -> players_names.id
 - iii. g_id -> games.g_id
 - iv. dates -> games.date
- c. comments:
 - i. might need to come up with a proper pk
 - ii. not data for 2019
 - iii. not sure what "event_num" means. They are linked to event_num in "pitches" table but lots of data are missing so I am not sure if we should still keep this
 - iv. BS: 'Y' if ejection was for arguing balls and strikes, empty otherwise
 - v. CORRECT: if BS ejection is correct. C is correct, I is not
 - vi. Hmm this is probably the most problematic one
- d. update March 19
 - i. 1NF: passed
 - ii. 2NF: not passed because pk are ab_id and player_id but g_id depends on ab_id only. This is partial dependency.
 - 1. Remove "g_id"

- iii. 3NF: not passed because “date” depends on “ab_id”(ab_id -> g_id -> date) and “is_home_team” depends on “ab_id” and “team” (ab_id -> g_id -> home_team)
 - 1. Remove “date” and “is_home_team”. You can find them in table “games”
- iv. BCNF: will pass if 3NF is fixed
- v. Remarks: remove “des”?

3. games

- a. Pk: g_id
- b. Fk: none
- c. comments:
 - i. we can combine 2019_games and games(which has 2015~2018 data). However, 2019 is missing some data including umpires, wind, elapsed time, attendance, start time, weather, delay
 - ii. we may need to discuss how to deal with missing data in 2019. Assigning them to NULL?
 - iii. We don’t have a database for teams and what we have now is just a short term of the team like “TOR” which represents the Toronto bluejays. Should we create one just like the players_names?
- d. update March 19
 - i. 1NF: not passed. Wind is multivalued
 - 1. Break it down to wind speed and wind direction
 - ii. 2NF: passed
 - iii. 3NF: passed
 - iv. BCNF: passed

4. pitches

- a. Pk: event_num (they are meant for comparing the data with ejections so I believe they are unique)
Or we can have ab_id, and pitch_num as pk
- b. Fk:
 - i. ab_id -> atbats.ab_id
- c. comments:
 - i. we can combine 2019_pitches and pitches(which has 2015~2018 data).
 - 1. Possible issue as some of these columns have empty data for the 2019_pitches
 - ii. Lots of unnecessary data. We can get rid of all the xyz coordinates. We can keep the “start speed” and “end speed” and “spin rate” (but 2019 does not have spin rate).
 - iii. “code” and “type” are identical in most cases but we can keep both. “code” can be used if the user is looking for something specific. “type” is just a simplified version of it
 - iv. Attributes after “code” are worth keeping
 - v. If we don’t want to use event_num then we can get rid of it
- d. update March 19

- i. 1NF: passed
- ii. 2NF: passed
- iii. 3NF: not passed. “type” is a simple version of “code”. “type” depends on “code”
 - 1. Removed because there are some inconsistencies here between 2015-2018 and 2019
- iv. BCNF: passed

- 5. players_names
 - a. Pk: id
 - b. update March 19
 - i. 1NF: passed
 - ii. 2NF: passed
 - iii. 3NF: passed
 - iv. BCNF: passed

----Some Improvements we can consider or normalizations (March 8) ----

- 1. atbats
 - a. remove “stand” and “p_throws” and add them to the players_names table instead since they are depending on the players
Though some players can actually throw/bat left and right but this is very rare
- 2. games
 - a. do we want the umpires? If not, we should remove it. If yes, we should create a table like umpires_names and store all the names of the umpires
Though I think most of the time we are not interested in the umpires and we are missing this in 2019 anyway
 - b. should wind be separated into two columns?
 - c. Do we really care about delays?
- 3. Ejections
 - a. “des” column is really bad. Should we remove this?
 - b. Remove “event_num”?
 - c. Is “is_home_team” necessary?
- 4. Pitches
 - a. Can we make “Code” and “type” better? Should we remove “type”? They are identical most of the time and “type” is just a simplified version of “code”
- 5. players_names
 - a. add players’ bat/throw position L/R
- 6. teams_names
 - a. perhaps we can create a table called teams_names and store all the names of the teams

----Assumption and each tables’ data, changes, keys and constraints (March 19) ----

Assumptions

- 1. The data is for MLB regular season only. Baseball rules are applied

2. At bat ids and game ids are not related. They are related to the year instead.
3. Players can bat/pitch left or right-handed or both. They can also switch their stand in a game. Therefore, there's no relation between a batter/pitcher and whether they are going to bat/pitch left or right-handed at each at bat.
4. Umpires are not that important for general fans. They are removed from the table because we don't have sufficient information to create another table for umpires. It lacks primary key and we don't have the information for 2019 as well.
5. A team can play in different venues when they are the home team, and we don't have the relations for that. Therefore, there's no specific home field for each team. For instance, TOR's home field is Rogers Centre in Toronto, but they usually play couple games in Montreal each year.
6. Most stats of each pitch are too detailed that most of the general fans may not care or understand. We will focus on the stats that are generally available and visible for the audiences in game or on TV.

BLACK: original data

RED: removed

ORANGE: moved from other tables

PURPLE: new added

1. atbats
 - a. inning
 - i. 0 < int
 - b. top
 - i. char(5) in ('TRUE', 'FALSE')
 - c. ab_id
 - i. pk
 - ii. decimal (10)
 - iii. <year><serial_num>
 - iv. can add some constraints like what we did for A3
 - d. g_id
 - i. fk from games
 - ii. decimal (9)
 - iii. <year><serial_num>
 - iv. can add some constraints like what we did for A3
 - e. p_score
 - i. int >= 0
 - f. b_score
 - i. int >= 0
 - ii. grabbed from pitches
 - g. batter_id
 - i. fk from players_names
 - ii. decimal (6)
 - h. pitcher_id
 - i. fk from players_names
 - ii. decimal (6)
 - i. stand

- i. Can rename to “bat_dir”
 - j. p_throws
 - i. Can rename to “pitch_dir”
 - k. event
 - i. char(25)
 - l. outs_after
 - i. $0 \leq \text{int} \leq 3$
 - ii. Can rename to “outs after” as it indicates the number of outs after this at bat. It’s more clear
2. games
- a. attendance
 - i. int
 - b. away_final
 - i. $\text{int} \geq 0$
 - c. away_team
 - i. fk from teams_names
 - ii. char(3)
 - d. date
 - i. datetime
 - e. elapsed_time
 - i. int
 - f. g_id
 - i. pk
 - ii. decimal (9)
 - iii. <year><serial_num>
 - iv. can add some constraints like what we did for A3
 - g. home_final
 - i. $\text{int} \geq 0$
 - h. home_team
 - i. fk from teams_names
 - ii. char(3)
 - i. start_time
 - i. time format
 - j. umpire_1B
 - k. umpire_2B
 - l. umpire_3B
 - m. umpire_HP
 - i. I don’t really like them because officials should not be the reason who impacts the game. Therefore, they are not usually the ones we care. However, if we really need this, then we probably need to have a new table umpires_names and create an id for all of them...
 - n. venue_name
 - i. char(64)
 - o. weather_degrees
 - i. int

- ii. get rid of degrees
- p. **wind**
 - i. **multivalued. We separate this into speed and condition**
- q. **wind_speed_mph**
 - i. **int**
- r. **wind direction**
 - i. **char(15)**
- s. **delay**
 - i. **int**

3. Ejections

- a. **ab_id**
 - i. pk with player_id
 - ii. fk from atbats
 - iii. decimal (10)
 - iv. <year><serial_num>
 - v. can add some constraints like what we did for A3
- b. **des**
 - i. **char(100)**
 - ii. **renamed to description**
- c. **player_id**
 - i. pk with ab_id
 - ii. fk from player_names
 - iii. decimal (6)
- d. **BS**
 - i. **char(5) in ('TRUE', 'FALSE')**
 - ii. **Originally it's just Y and NULL but we can change it to TRUE and FALSE**
 - iii. **Can rename to argue_ball_strikes**
- e. **CORRECT**
 - i. **char(5) in ('TRUE', 'FALSE')**
 - ii. **Originally it's just C and I but we can change it to TRUE and FALSE**
 - iii. **Can rename to correct_ejection**
- f. **team**
 - i. **fk from teams_names**
 - ii. **char(3)**
 - iii. **make it upper letter**
- g. **date**
 - i. **violate 3NF**
- h. **event_num**
 - i. **useless**
- i. **is_home_team**
 - i. **violate 3NF**
- j. **g_id**
 - i. **violate 2NF**

4. Pitches

- a. px
- b. pz
- c. start_speed
 - i. float
- d. end_speed
 - i. float
- e. spin_rate
 - i. float
- f. spin_dir, break_ang, break_leng...
 - i. they are too detailed that most of the general fans don't usually care
- g. code
 - i. char(2) in (B, *B, S, C, F, T, L, I, W, M, P, Q, R, X, D, E, H)
- h. type
 - i. Removed because they are not that useful
- i. pitch_type
 - i. char(2) in (CH, CU, EP, FC, FF, FO, FS, FT, IN, KC, KN, PO, SC, SI, SL, UN)
- j. event_num
 - i. useless
- k. b_score
 - i. moved to atbats
- l. ab_id
 - i. pk with pitch_num
 - ii. fk from atbats
 - iii. decimal (10)
 - iv. <year><serial_num>
 - v. can add some constraints like what we did for A3
- m. b_count
 - i. $0 \leq \text{int} \leq 4$
 - ii. can rename to ball_count
- n. s_count
 - i. $0 \leq \text{int} \leq 2$
 - ii. can rename to strike_count
- o. outs
 - i. $0 \leq \text{int} < 3$
- p. pitch_num
 - i. pk with ab_id
 - ii. $\text{int} > 0$
- q. on_1b
 - i. char(5) in ('TRUE', 'FALSE')
- r. on_2b
 - i. char(5) in ('TRUE', 'FALSE')
- s. on_3b
 - i. char(5) in ('TRUE', 'FALSE')

5. players_names

- a. id
 - i. pk
 - ii. decimal (6)
- b. first_name
 - i. char(15)
- c. last_name
 - i. char(20)

6. teams_names

- a. abbreviation
 - i. pk
 - ii. char(3)
 - iii. make the name upper letter
- b. city
 - i. char(15)
- c. short_name
 - i. char(15)