Project 2: Palindrome

Due: Tue, Feb 21

In this assignment you will implement a palindrome class. This class will detect if a given string is a palindrome or not (it reads the same in reverse).

You may NOT use the stack or queue class from the standard library. You may Not use a for-loop in this project.

Getting started

Clone the project stub into the Projects subdirectory of SVN working directory.

```
cd ~/ID/Projects
svn export https://dev.cs.uakron.edu/svn/cs316sp17/shared/Projects/Palindrome/
```

Be sure to svn add the newly exported Palindrome directory and then commit.

Investigate the contents of that directory. You should have the following files:

- CMakeLists.txt The build system for your project. Read this file carefully.
- palindrome.cpp This is where you write your main function.
- stack.cpp This is where you provide the implementation of Stack.
- stack.hpp This is where you provide the definition of Stack.
- queue.cpp This is where you provide the implementation of Queue.
- queue.hpp This is where you provide the definition of Queue.
- input1.txt The text file given for testing.
- output1.txt The expected output from using the input1.txt file.

Class requirements

Your task will be to determine if an input string is has the same letters when read forwards as it does backwards. For example: The word 'anna' has the same letters regardless of which end you start from. A palindrome For the purpose of this project we will ignore any non-alphanumeric characters (space, punctuation, non-printable characters).

NOTE: For this program, the case of each character is to be ignored, i.e. Anna would return -1

General Program Flow

```
while a string is entered on standard input and is not "q"
store the string
using recursion, add each alphanumeric character to both a stack and a queue
using recursion, pop a character from the stack and dequeue a character from the queue
if the characters are not equal
output the index of the missmatch followed by std::endl
**recursively empty the stack and queue
if both the stack and queue are empty
output -1 followed by std::endl
```

Testing

Create a build directory in the root directory of the project.

DO NOT ADD THE BUILD DIRECTORY TO SVN!

From this directory you should run the following code:

```
cmake ..
```

From this point you can type make inside the build directory to compile your code and

```
./palindrome < ../input1.txt
```

to test the output of your code (once it compiles). This command uses indirection to simulate keyboard input using a text file. The output of your program should match the output1.txt file in the program directory. An easy way to check this is to run the following commands from the build directory.

make

```
./palindrome < ../input1.txt > ../your_output.txt
diff ../output1.txt ../your_output.txt
```

Submission

Homework is submitted in two ways:

- 1. Committing it to your SVN repository.
- 2. Submitting a printout on the day the project is due.

To generate the printout, simply type make printout in your build directory. This will generate a code listing in printout.pdf with all of your hpp and cpp files files. Open the PDF (using Chrome, Firefox, or a PDF viewer) and print it (two-sided if possible). This is easily done from a lab computer. Staple multiple sheets together.

DO NOT FORGET TO BRING YOUR PRINTOUT TO CLASS.

Grading basis

If your homework is not in subversion OR you did not submit a printout, you will get a 0 on your assignment. You must submit **both** to receive a grade.

The total is out of 100 points.

- 85 You submitted code that compiles, and gives the correct output for the given input file but not additional input files.
- 100 You submitted code that compiles, and gives the correct output for the given input file as well as additional input files.
- You lose 10 points for having memory leaks. You can use valgrind to check for memory leaks on the knuth2 server.
- You lose 10 points for not using recursion where required.
- You will lose 10 points for every for loop used.
- You lose 30 points if you do not use your own stack and queue classes.