

## Módulo 4: Maintainability

#### **Documentation**

Comments

```
# Square the number x
```

Docstrings

```
"""Square the number x

:param x: number to square
:return: x squared

>>> square(2)
4
"""
```

#### Coments

Los **comentarios** se usan en una línea de código para documentar qué está haciendo y por qué.

Los comentarios no serán vistos por los usuarios hasta que entren al código fuente.

El objetivo de los comentarios es hacer el código más fácil de leer para uno mismo y para futuros colaboradores.

```
# This is a valid comment
x = 2
```

$$y = 3$$
 # This is also a valid comment

Los comentarios deberían explicar el por qué, no el qué

## Commenting 'what'

```
# Define people as 5
people = 5

# Multiply people by 3
people * 3
```

## Commenting 'why'

```
# There will be 5 people attending the party
people = 5

# We need 3 pieces of pizza per person
people * 3
```

Es mejor un código con muchos comentarios a uno con pocos.

#### **Docstrings**

Los docstrings son documentación para los usuarios.

#### def function(x):

"""High level description of function

Additional details on function

:param x: description of parameter x

:return: description of return value

>>> # Example function usage
Expected output of example function usage
"""

# function code

## **Example docstring**

```
def square(x):
    """Square the number x

    :param x: number to square
    :return: x squared

>>> square(2)
4
    """

# `x * x` is faster than `x ** 2`
# reference: https://stackoverflow.com/a/29055266/5731525
    return x * x
```

# Example docstring output

help(square)

```
square(x)
   Square the number x

:param x: number to square
   :return: x squared

>>> square(2)
4
```

### Readability counts

**Descriptive naming** 

### Poor naming

```
def check(x, y=100):
    return x >= y
```

### Descriptive naming

```
def is_boiling(temp, boiling_point=100):
    return temp >= boiling_point
```

### Going overboard

#### Keep it simple

Si el código no cabe en la pantalla, deberíamos pensar en refactorizarlo.

# Making a pizza - complex

```
def make_pizza(ingredients):
    # Make dough
    dough = mix(ingredients['yeast'],
                ingredients['flour'],
                ingredients['water'],
                ingredients['salt'],
                ingredients['shortening'])
    kneaded_dough = knead(dough)
    risen_dough = prove(kneaded_dough)
    # Make sauce
    sauce_base = sautee(ingredients['onion'],
                                ingredients['garlic'],
                                ingredients['olive oil'])
    sauce_mixture = combine(sauce_base,
                            ingredients['tomato_paste'],
                            ingredients['water'],
                            ingredients['spices'])
    sauce = simmer(sauce_mixture)
```

## Making a pizza - simple

```
def make_pizza(ingredients):
    dough = make_dough(ingredients)
    sauce = make_sauce(ingredients)
    assembled_pizza = assemble_pizza(dough, sauce, ingredients)
    return bake(assembled_pizza)
```

Podemos partir los procesos que se realizan en la función en otras funciones. Cada función debe hacer una única tarea.

### **Unit testing**

## Why testing?

- Confirm code is working as intended
- Ensure changes in one function don't break another
- Protect against changes in a dependency

#### doctest

doctests prueba utilizando los docstrings.

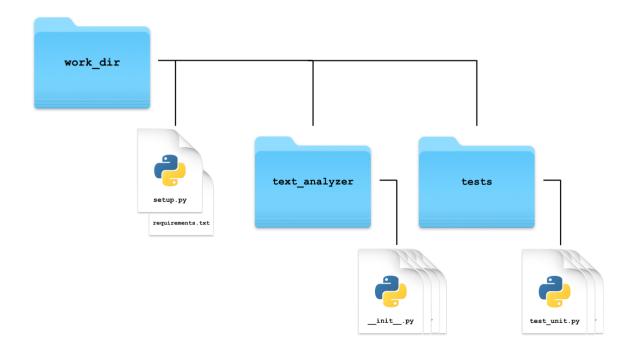
```
def square(x):
    """Square the number x
    :param x: number to square
    :return: x squared
    >>> square(3)
    0.00
    return x ** 3
import doctest
doctest.testmod()
```

```
Failed example:
    square(3)
Expected:
    9
Got:
    27
```

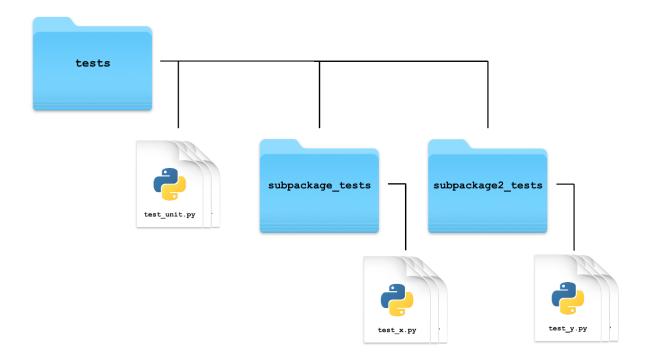
doctests es muy útil para proyectos pequeños.

#### **Pytest**

Se recomienda una estructura similar a la siguiente.



Se pueden crear test para subpaquetes.



Pytest busca los tests primero en archivos que empiecen o terminen con la palabra **test**; luego, ejecuta todas las funciones en esos archivos cuyo nombre siga el mismo patrón de comenzar o terminar con **test**.

# Writing unit tests

working in workdir/tests/test\_document.py

```
# Test tokens attribute on Document object

def test_document_tokens():
    doc = Document('a e i o u')

    assert doc.tokens == ['a', 'e', 'i', 'o', 'u']

# Test edge case of blank document

def test_document_empty():
    doc = Document('')

assert doc.tokens == []
    assert doc.word_counts == Counter()
```

No es buena idea comparar dos instancias de una clase usando == ; es mejor comparar los atributos.

```
# Create 2 identical Document objects
doc_a = Document('a e i o u')
doc_b = Document('a e i o u')

# Check if objects are ==
print(doc_a == doc_b)

# Check if attributes are ==
print(doc_a.tokens == doc_b.tokens)
print(doc_a.word_counts == doc_b.word_counts)
```

### False

True

True

## Running pytest

working with terminal

```
datacamp@server:~/work_dir $ pytest

collected 2 items

tests/test_document.py .. [100%]
```

working with terminal

datacamp@server:~/work\_dir \$ pytest tests/test\_document.py

====== 2 passed in 0.61 seconds =======

## Failing tests

working with terminal

```
datacamp@server:~/work_dir $ pytest
```

### **Documentation and testing in practice**

#### **Sphinx**

Es una herramienta que transforma dosctrings en documentación.

#### Classes text\_analyzer Navigation class text\_analyzer.Document(text) Analyze text data Classes **Parameters:** text – text to analyze **Utility Functions** • text – Contains the text originally passed to the instance on Variables: Quick search • tokens - Parsed list of words from text Go • word\_counts - Counter object containing counts of hashtags plot\_counts(attribute='word\_counts', n\_most\_common=5) Plot most common elements of a collections. Counter instance attribute Parameters: • attribute – name of Counter attribute to use as object to • n\_most\_common - number of elements to plot (using Counter.most\_common()) **Returns:** None; a plot is shown using matplotlib >>> doc = Document("duck duck goose is fun") >>> doc.plot\_counts('word\_counts', n\_most\_common=5)

Al documentar una clase, documentamos los parámetros del constructor en el docstring de la clase. **ivar** es una abreviación para instance variable.

## **Documenting classes**

```
class Document:
    """Analyze text data

    :param text: text to analyze

    :ivar text: text originally passed to the instance on creation
    :ivar tokens: Parsed list of words from text
    :ivar word_counts: Counter containing counts of hashtags used in text
    """

def __init__(self, text):
    ...
```