Matthew C. McCoy

(617) 945-3436 | mccoy.mat@northeastern.edu | Milton, MA | mattcmccoy.github.io Availability: Full Time - May 2024

EDUCATION

Northeastern University, Khoury College of Computer Sciences, Boston, MA

Jan. 2021 - Present

Candidate for Bachelor of Science in Computer Science

Expected May 2024

Honors: GPA: 3.51/4.00 | Dean's List

Coursework: Fundamentals of Computer Science I and II, Mathematics of Data Models, Object-Oriented Design,

Algorithms & Data Structures, Computer Systems, Fundamentals of Software Engineering

COMPUTER KNOWLEDGE

Languages: Java | C# | TypeScript | JavaScript

Software: IntelliJ | Visual Studio Code | Visual Studio | Eclipse | GitHub | Git | Jira | Bitbucket | GitLab

Libraries & Frameworks: React.JS | React Native | Tailwind CSS | Material UI

WORK EXPERIENCE

Test Automation Engineer Co-op, Symbotic, Wilmington, MA

July 2023 - Present

- Implemented a configuration file compare tool that compared a JSON file against an XML file and a Binary File in C# eliminating any human error that could have been caused while deploying these files on to sites
- Developed Unit Tests in C# deployed on a Jenkins pipeline, to verify the correctness of numerous Add-On Instructions on Programmable Logic Controllers ensuring peace of mind when installing on customer sites. working alongside PLC Developers to debug and perform root cause analysis on test failures
- Monitored the Jenkins testing pipeline, debugging failed tests and communicating to developers if changes needed to be made to the tests or to the Add-On Instructions directly

Software Engineer Co-op, HighRes Biosolutions, Beverly, MA

July - Dec. 2022

- Programmed in C# to create a software development kit that facilitates the usages of the API, ensuring a faster integration of the software into customer systems
- Implemented an internal customizable simulated inventory scan using C# that reads labware lookup codes from a JSON file making debugging customer issues with their inventory easier
- Collaborated with colleagues in the Marketing, Quality Assurance, and Software Engineering teams to implement and design the new user-interface for Settings and displaying the version numbers of the hardware using React and Typescript

TA and Lab Lead for Fundamentals of Computer Science, Khoury College, Boston, MA

Sept. 2021 – May 2022

- Managed a lab section of over 30 students and collaborated with two other Teaching Assistants to teach programming concepts and manage lab logistics for Fundamentals of Computer Science
- Conducted weekly office hours to introduce students to programming and foster good coding practices

PROJECTS

SaluTemp Software Engineer - Generate Product Development | TypeScript & React Native

Oct. 2023 - Present

- Created front-end elements and pages using TypeScript, React Native, and CSS, aligning with Figma mock-ups developed by our team of designers
- Developed shared components that were used across the mobile application by multiple developers

Website Software Engineer - Generate Product Development | JavaScript & React.JS

Sept. 2023 - Oct. 2023

- Developed front-end components and pages utilizing JavaScript, React.JS, and CSS following Figma mock-ups built by team designers, while ensuring responsive design throughout the club's website through fixes to legacy pages and while developing new pages
- Collaborated with team members to rectify issues and foster a unified approach to coding standards across newly developed components and revamped legacy pages

Covey Town - Checker Game | TypeScript & React.JS

Ian. 2023 - May 2023

- Designed and implemented a new feature in Covey Town, an open-source software, enabling two users to play checkers using Typescript and React for the front and back-end
- Ensured adherence to RESTful principles when building the API for seamless communication between front and back-end models
- Established a robust CI/CD environment for the project by deploying the front-end on Netlify and back-end on Heroku, enabling continuous monitoring and streamlining the development process