Matthew C. McCov

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WORK EXPERIENCE

Symbotic, Wilmington, MA

Software Engineer Start Date: June 2024

Test Automation Engineer Co-op

July - Dec. 2023

- Implemented a configuration file compare tool eliminating any human error that could have been caused while deploying these files on to sites
- Developed Unit Tests in C# deployed on a Jenkins pipeline, to verify the correctness of numerous Add-On Instructions

HighRes Biosolutions, Beverly, MA

Software Engineer Co-op

July - Dec. 2022

- Implemented an internal customizable simulated inventory scan using C# that reads labware lookup codes from a JSON file making debugging customer issues with their inventory easier
- Designed and implemented the new user-interface for Settings and Hardware Version About pages using TypeScript, React, IS, and Tailwind CSS

Khoury College of Computer Sciences, Boston, MA

Teaching Assistant and Lab Lead for Fundamentals of Computer Science

Sept. 2021 - Apr. 2022

- Managed a lab section of over 30 students and collaborated with two other Teaching Assistants to teach programming concepts and manage lab logistics
- Conducted weekly office hours to introduce students to programming and fostering good coding practices

PROJECTS & VOLUNTEER EXPERIENCE

Popcorn Streaming | TypeScript, React. JS, Tailwind CSS, NextJS, SQLite, & Prisma popcorn-streaming.vercel.app

Mar. - May 2024

- A web application that allows users to sign in utilizing OAuth services and view what platforms movies are streaming on
 - Developed a full stack website deployed on Vercel, utilizing an SOLite Database to store user information like username. likes, followers, and comments
 - Integrated with an external API to display movie information like trailers, posters, and streaming platforms
 - Connected external OAuth options to allow users to sign in with GitHub or Discord

Generate Product Development, Northeastern University

Software Technical Lead - Care-Wallet | Go, TypeScript, React Native, NativeWind, & PostgreSQL

Dec. 2023 - Apr. 2024

A mobile app that kept track of tasks for families and caregivers dealing with a patient with Dementia or Alzheimer's

- Led a team of 8 Engineers, guiding team members with troubleshooting technical issues, while overseeing software quality
- Developed numerous frontend pages and API end points all documented using Swagger
- Integrated AWS S3 buckets into the app for secure file upload, download, and viewing by users
- Wrote numerous tickets focusing development on key features laid out in the project's charter

Software Engineer - SaluTemp | Go, TypeScript, React Native, & CSS

Oct. - Dec. 2023

A mobile app which stored information like light, humidity, and temperature sensitivity for a user's medications

- Created front-end components and pages aligning with Figma mock-ups developed by team designers
- Developed numerous shared components that were used across the mobile application by multiple developers

Software Engineer - Website | JavaScript, React.JS, & CSS

Sept. - Oct. 2023

generatenu.com

- Developed front-end components and pages following Figma mock-ups built by team designers
- Ensured responsive design throughout the club's website through fixes to legacy pages and while developing new pages

Covey Town - Checker Game | TypeScript & React.JS

Jan. - Apr. 2023

- A new feature in Covey Town, an open-source software, enabling two users to play checkers on two different devices
 - Established a robust CI/CD environment for the project by deploying the front-end on Netlify and back-end on Heroku
- Ensured adherence to RESTful principles when building the API for seamless communication between frontend and backend models

EDUCATION

Northeastern University, Khoury College of Computer Sciences, Boston, MA

May 2024

Bachelor of Science in Computer Science

GPA: 3.51/4.00

COMPUTER KNOWLEDGE

Java | C# | Go | TypeScript | JavaScript | CSS Languages:

Intelli] | Visual Studio Code | Visual Studio | Docker | GitHub | Git | Jira | Bitbucket | GitLab | Software & Tools:

Figma | GitHub Desktop