

# Bellman Equation

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## 1 Introduction

The shortest path problem has the following features:

1. You want to get from point 1 to  $N$ .
2. There are a number of possible nodes in between 1 and  $N$ , permitting a number of different possible paths you might take.
3. The paths from node to node have different costs.

Therefore, we want a general solution to the problem that provides us with the *least cost* path to travel from 1 to  $N$ .

## 2 The Bellman Equation

Suppose that at every single node,  $i \in \{1, \dots, N\}$ , we *knew* the least-cost path to get from node  $i$  to node  $N$ . Of course we don't, unless we're trivially already at node  $N$ , but just suspend disbelief for a second and suppose we do.

Now since we know the least-cost paths, we know the “best-case” cost to get from node  $i$  to  $N$ , for all  $i$ . Denote that “best-case” cost by  $J(i)$ . Now it makes sense that this function  $J$ , for each  $i$ , should also satisfy what's called the *Bellman Equation*:

$$J(i) = \min_{j \in F_i} \{c(i, j) + J(j)\} \quad (1)$$

In words, this equation says

1. To find the best-case cost to go from  $i$  to  $N$ , consider the set of nodes that you can reach from node  $i$ , denoted  $F_i$ .
2. Next, consider the cost of jumping from node  $i$  to node  $j$ , denoted  $c(i, j)$ .
3. Finally, since you know the best-case cost,  $J(j)$  for  $j \in F_i$ , pick the minimum of  $c(i, j)$  plus  $J(j)$ .

The best solution to our problem must, therefore, satisfy Equation 1.

### 3 Solving for $J$

We now detail the standard algorithm to find  $J$ .

1. For some large  $M$ , set

$$J_0(i) = \begin{cases} M & i \neq N \\ 0 & \text{otherwise} \end{cases} \quad (2)$$

2. Next, set  $J_{n+1}(i) = \min_{j \in F_i} \{c(i, j) + J_n(j)\}$  for all  $i$ .

3. If  $J_{n+1} \neq J_n$ , increment  $n$  and return to step 2.

The solution thus propagates back from the destination node,  $N$ .