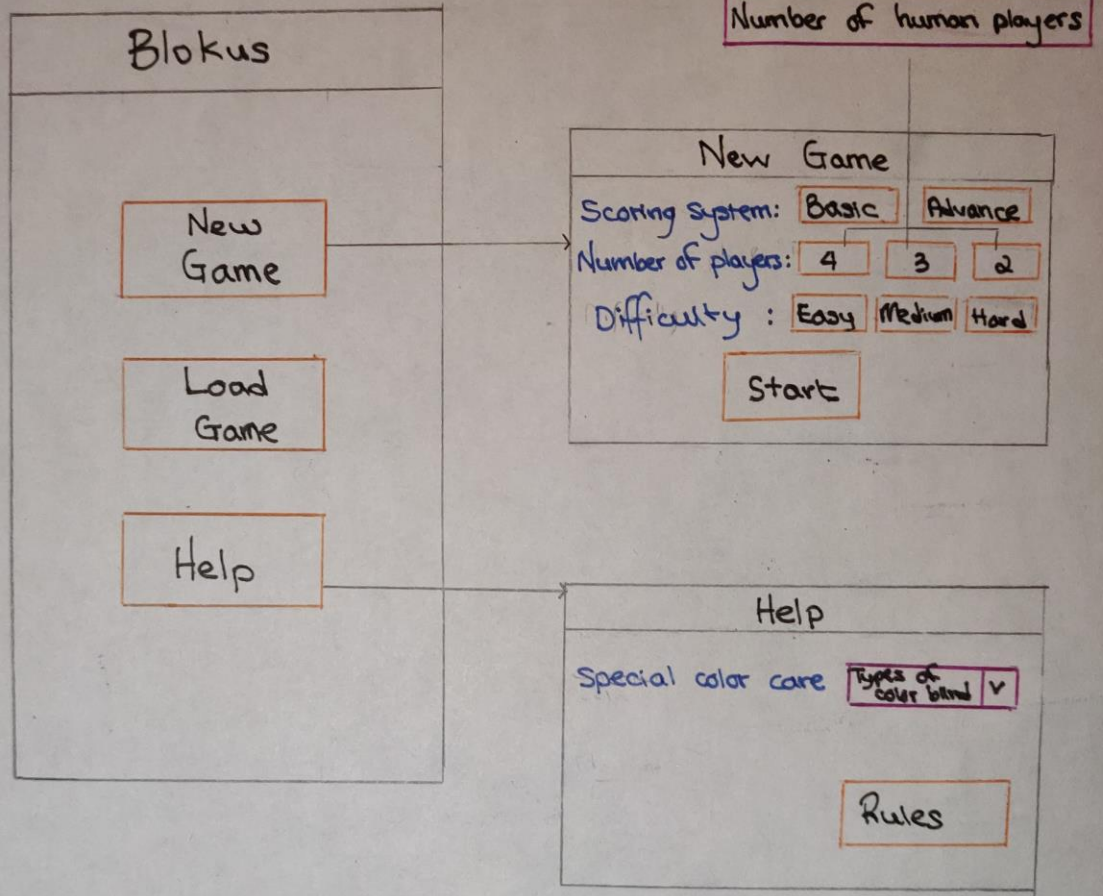# UI Prototype Sketch: 'Initiate a game'

Group 6

Blue: Info fields.
Orange: action items.
Purple: Input fields.

Blokus

New Game

Load Game

Help

Number of human players

New Game

Scoring System: Basic   Advance
Number of players: 4   3   2
Difficulty : Easy Medium Hard

Start

Help

Special color care   Types of color blind V

Rules

UI Prototype Sketch: 'Take a turn'

Blue : Info fields.

Orange: action item

Blokus Board

| Piece List | Round info |

P2   P3

P1   P4

Save Game   Hint!   Help