Matthew J. Eng

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EDUCATION

Rutgers University, School of Arts and Sciences, New Brunswick, NJ Sept 2021 - Present

Major: Computer Science

Anticipated Graduation: Spring 2025

- Minor: Data Science
- 3.79 GPA, completed 16 CS credits

EXPERIENCE

Level 2 Specialist Consultant, Rutgers Office of IT

Sept 2022 - Present

- **Troubleshoot** and **resolve** IT issues with Rutgers students, faculty, and staff in a computer lab environment (**12 hours**/week paid position) while attending school full-time
- **Provide** email, in-person, and **escalated** Level 2 Specialist **phone support** for users
- Assist Level 1s and Level 2s during challenging calls and situations
- Consult with, provide recommendations, and escalate to supervisors on an as-needed basis

Frontend Web Dev Project Member, Rutgers Enactus (non-profit club) Sept 2022 - Present

- Member of a student developer team that matches re-entering citizens to secure employment
- Execute weekly deliverables in support of project milestones
- Refine and improve the website and user interface
- Implement new features to diversify the website

Associate – Meat Department, Costco Wholesale, Flemington, NJ June 2022 - August 2022

- Interact with members to respond to meat-cuts queries and provide requested products
- Continuously monitor/properly store inventory and took the initiative to ensure proper supply
 was available for purchase on sales floor
- Improve efficiency of meat department closing process (detailed cleaning and sanitization of equipment) while maintaining compliance with safe food handling practices

PROJECTS

Photos Organizer – Java

- Developed an application enabling users to efficiently manage and organize their photo collections into albums
- Optimized for seamless storage, search, and filtering of a large number of photos
- Implemented both JavaFX and Android Studio versions for cross-platform accessibility

Chess Simulator - Java

- Engineered a terminal-based chess simulation program to allow users to play and learn chess
- Designed user-friendly boards with informative status messages (e.g., check, illegal moves)
- **Utilized** object-oriented programming principles in **Java** to **implement** features such as checking for illegal moves, detecting check, and identifying checkmate scenarios

LEADERSHIP

Taekwondo Instructor, SKY Taekwondo, Basking Ridge, NJ

July 2017 - July 2021

- **Instruct** students during classes (forms, techniques, self-defense, etc.)
- Ensure students follow fundamental taekwondo principles

Co-President, Build A Future (high school club)

September 2018 - June 2021

- Co-lead weekly meetings after school
- Generate donation ideas and activities to be completed during the weekly meetings

SKILLS

Computer Programming

• Java, Python, C, R, JavaScript, CSS, HTML, React, Firebase, Node.js, Git, Bitbucket

CERTIFICATIONS LinkedIn Learning

Python Essential Training, Excel Quick Tips, PowerPoint Quick Tips, Learning Word 2019