

COSC 419 – Topics in Computer Science

Fall 2020

So, What is Full Stack Development?

- Full stack development has a number of definitions, but for the purposes of this course, Full-Stack development is defined as:

A web development approach in which the developer works on all levels of the software stack

- This kind of development is often associated with Agile and rapid prototyping practices, and it is well suited to solo or small team software development

Why is Full-Stack Development Powerful?

- ***You are in total control of your software ecosystem*** – you can assemble a software stack that meets your requirements and your skills
- ***You are flexible*** – being familiar with the entire software stack, the full stack web developer is capable of filling many roles in an organization
- ***You can be independent*** – full stack web development allows a single developer to build and maintain an entire web application

Full-Stack Developers vs Specialists

- The full stack web developer is a ***generalist***, as opposed to a ***specialist***; full stack web development demands a breadth of knowledge across multiple domains:
 - Systems administration
 - Backend web development
 - Database management
 - Frontend web design
- However, time constraints mean that a specialist will have greater depth of knowledge than the generalist

Elements of the Web Software Stack

- For this course, we're primarily going to be looking at a traditional web server software stack, composed of:
 - A Linux operating system
 - The Apache web server
 - MySQL/MariaDB/SQLite database
 - PHP/Laravel and Python/Flask web backend logic
 - HTML5/CSS/JS front end



Flask



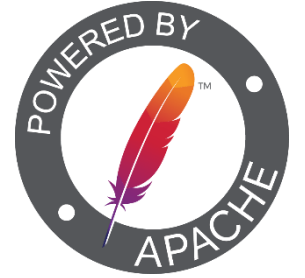
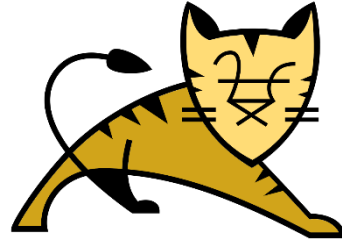
The Operating System



- ***The OS is the basis for the software stack***, and the choice of OS will influence many of your other software choices
- Depending on the survey, Unix-based server operating systems account for between 96% and 67% of the market (largely Linux systems), with Microsoft Windows Server products making up the remainder
- Many server-oriented operating systems come with guarantees of long-term support. For example, Ubuntu 18.04 LTS is to be supported until 2023



The Web Server



- ***The web server software manages requests made by connected clients***, serving web pages to clients and passing client data to the backend software
- A wide variety of open source and proprietary web server software exists. The most popular by market share currently are Apache HTTP Server, Microsoft IIS, and NGINX
- Additional functionality is provided through modules or packages, providing support for specific backend languages or additional features

NGINX

The Front-End

- ***The front-end is what you present to clients when they make a request to your website***
- A good front-end needs to adapt to a variety of browsers, and a number of different devices
- ***Hyper Text Markup Language*** (HTML) provides the “backbone” of a web page
- ***Cascading Style Sheets*** (CSS) provide the styling for the web page
- ***JavaScript*** (JS) provides client-side scripting capabilities

Example of HTML/CSS/JS Front-end

```
1 <!doctype html>
2 <html lang="en">
3   <head>
4     <meta charset="utf-8">
5     <meta http-equiv="X-UA-Compatible" content="IE=edge">
6     <meta name="viewport" content="width=device-width, initial-scale=1">
7     <title>Frit.me</title>
8     <link rel="stylesheet" href="css/style.css">
9     <script type="text/javascript" src="js/frit.js"></script>
10  </head>
11  <body>
12    <div class="terminal">
13      <div class="terminal-header">
14        <p class="left">Terminal</p>
15        <p class="right">&#128469;&nbsp;&#128470;&nbsp;&#10006;<span class="exitIcon" id="exitIcon"></span></p>
16      </div>
17      <div class="terminal-main">
18        <p id="terminal-out" class="term-text">
19          Welcome to Frit.me, the personal web page of Matthew S. Fritter.
20          <br>-----<br>
21          I'm a graduate student of computer science at the University of British Columbia, Okanagan Campus. I'm a full-stack web
22          developer working in database-driven application research under <a href="https://people.ok.ubc.ca/rlawrenc/" target="_blank">Prof. Ramon Lawrence</a>
23          and <a href="https://management.ok.ubc.ca/faculty/Nathan_Pelletier.html" target="_blank">Prof. Nathan Pelletier</a>. In addition, I'm a teaching
24          assistant at the University and work as a technician and artist for the <a href="http://cct.ok.ubc.ca" target="_blank">Center of Culture & Technology.</a>
25          <br>-----<br>
26          Enter 'help' to see a list of available commands.
27          <br>-----
28        </p>
29      </div>
30      <div class="sendline">
31        <span class="term-sender">206.87.39.114@Frit:~$</span><input type="text" name="command-input" maxlength="40" size="40">
32      </div>
33    </div>
34    <div class="exit">
35      <h1>Oh, well now you've done it.</h1>
36    </div>
37  </body>
38 </html>
39
```

Informing the web browser this is an HTML document

Tell the client to load the CSS and JS files from their web locations

The Back-End Language/Framework

- ***The Back-End Language handles the actual logic of the web application.*** This includes handling user input (via POST requests), querying and updating the database, and generating front-end output to return to the client
- Frameworks support web application development by providing a variety of utilities and functions to developers. Many web applications are now developed using frameworks, rather than written from scratch



An Example of Framework Functionality

- Below is an SQL query in plain PHP, without the use of a framework:

```
1 $servername = "localhost";
2 $username = "admin";
3 $password = "password";
4 $dbname = "users";
5 $conn = new mysqli($servername, $username, $password, $dbname);
6 if ($conn->connect_error) {
7     die("Connection failed: " . $conn->connect_error);
8 }
9 $sql = "SELECT id, firstname, lastname FROM users";
10 $result = $conn->query($sql);
```

- Below is the same SQL query using the Laravel PHP framework:

```
1 $users = DB::table('users')->select('id', 'firstname', 'lastname')->get();
```

The Database



- ***The database serves as a warehouse for our data, providing the functionality required to efficiently store and retrieve large amounts of information***
- There are a variety of Database Management Systems (DBMS) available, including many free and open-source options – we'll be using MySQL, MariaDB, and SQLite
- ***Structured Query Language*** (SQL) based databases are the most widespread, including Microsoft SQL, MySQL, PostgreSQL, and Oracle



Our Virtual Server

- We'll be using a Digital Ocean virtual machine for our virtual servers – these will host our software stack and allow us to serve web traffic from a reliable, fixed IP address
- Will require that we ***connect and work remotely via secure shell (SSH)***
- These remote servers provide:
 - 25GB of disk storage
 - 1GB of RAM
 - 1TB of data transfer per month

Remote Servers

- With the growing popularity of cloud-based hosting and computing services such as Amazon AWS, Digital Ocean, and Microsoft Azure, a large amount of web development today is done *remotely*
- How then can we set up our stack and manage our web application without physical access to the machine?

Secure Shell (SSH)

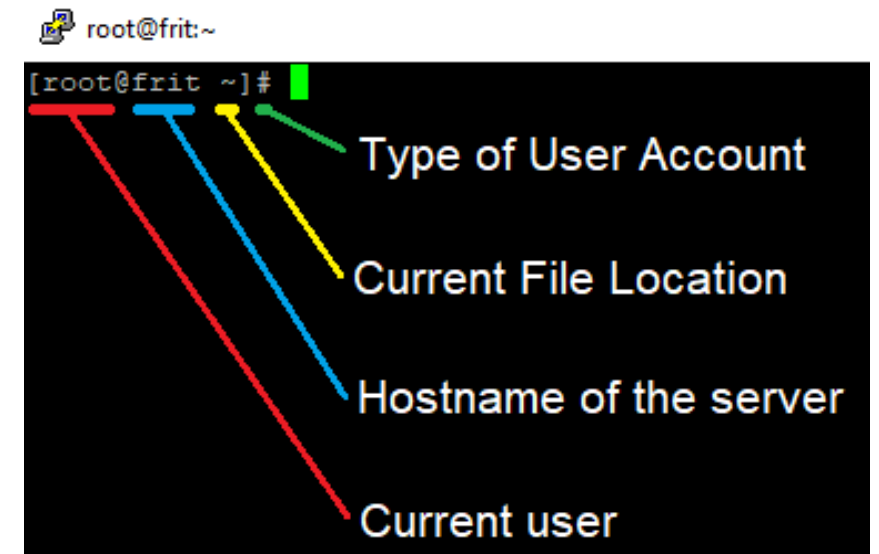
- ***Secure Shell (SSH) is a cryptographically secure protocol that allows you to remotely login to a computer***
- By connecting to a remote server using SSH (usually over port 22), we can remotely control our virtual machine via a command line interface
- In order to use SSH effectively, one must be familiar with some key aspects of the Terminal and a number of useful commands – you will have almost certainly seen these before, but consider this a refresher

Secure File Transfer Protocol (SFTP)

- While it is entirely possible to create, and edit our web files via the Terminal, the limits of console-based editing make it a relatively slow process
- A more comfortable way to work is to use ***Secure File Transfer Protocol*** (SFTP). This protocol, like SSH, uses Port 22, and allows the secure browsing, uploading, and downloading of files
- Using SFTP, we can work in a local environment using an IDE of our choice, then upload our finished work to the server

The Terminal Interface

- Type of User Account: # means a root account, \$ means a normal shell user
- Current File Location: The folder you are currently in. Note that '~' is an alias for your home folder (unique to your user)
- Hostname of the server: The name given to your server, if any
- Current User: The user you are currently logged in as



Important Terminal Commands

Command	Example	Explanation
cd <location>	cd /var	Change directory to location
mkdir <name>	mkdir myFolder	Make a new directory with name
mv <origin> <destination>	mv test.txt /var/test.txt	Move a file or directory from origin to destination
cp <origin> <destination>	cp test.txt test2.txt	Copy origin file to destination
cp -R <origin> <destination>	cp -R myFolder /var/myFolder2	Copy origin folder and contents to destination
ls	ls	List contents of current directory
ls -l	ls -l	List contents of current directory in list form, showing hidden files and permissions
man <command>	man mkdir	Shows the manual for a given command
rm <location>	rm /var/test.txt	Removes (deletes) specified file
rmdir <location>	rmdir myFolder	Removes specified empty directory
clear	clear	Clears the terminal window

Directories and Locations

- The terminal supports both ***relative*** and ***absolute*** addressing of files and folders – relative to current directory, or absolutely referenced based on the root directory
- You can use `‘..’` to refer to the parent directory of the current directory. For example, the command `‘cd ..’` will take you to the parent directory of the current directory
- Starting a file path with `‘/’` will make it an absolute file path – you must then give each folder and subfolder starting from root to the destination, i.e. `‘/var/www/html/app.py’`

The Package Manager

- ***Package Management Systems*** are used in most UNIX-based distros to handle installation and updating of software packages
- Those of you who are familiar with Ubuntu or Debian have most likely used the *apt* package manager
- CentOS uses the ***yum*** package manager
- To update all packages: **yum update**
- To install a new package: **yum install <package name>**
- To list installed packages: **yum list installed**

Initial Setup

- When we first provision our virtual machine, there are some configuration steps that we'll want to go through right away:
 1. Update all packages – your virtual service provider may be using an older image that is missing important updates to core packages
 2. Install a decent in-place text editor for quickly changing configuration files without SFTP. The ***nano*** editor is a nice simple option
 3. Create a non-root account with ***sudo*** (**super user do**) access, and then disable non-local root logins

Preview of Lab 1

- Our first lab session is this evening – lab documents will be posted to Moodle/GitHub, and I'll send out the server login credentials via Moodle
- We'll be following through with the initial setup steps described in the previous slides, as well as installing our first pieces of software: our Apache web server, and setting up Python 3
- We'll make a hacky little web application as a basic introduction to Python as well, before we get into Flask in Lab 2

Any Questions?