# COSC 419 – Topics in Computer Science

Fall 2020

#### Recap: Last Lecture

- Last lecture, we took our first look at what it means to do full stack web development – many different hats to wear
- We discussed the major components of a web development:
  - The operating system (CentOS)
  - The web server (Apache, NGINX)
  - The front end (HTML, CSS, JS)
  - The back end (Python, PHP, frameworks)
  - The database (MySQL, MariaDB, SQLite)

#### Recap: Lab 1



- In our first lab, we got our first look at the web servers that we'll be using, running the **CentOS** operating system
- We installed our first major dependencies:
  - We installed and enabled our **Apache** web server
  - We installed our first backend language, Python
- I had you write a very basic Python application which dynamically changed an HTML page on a timer, which was served by Apache

  APACHE

  HTTP SERVER PROJECT

  Python application which was been page on a timer, which was provided by Apache

  APACHE

#### Working on the Backend

- We are now at a crossroads we've installed our backend language, but how are we going to use it?
- We could write our entire backend from scratch in Python, implementing all the methods and functions we would require to communicate with a client via the web server
  - For very niche uses, this is sometimes the only option
- Or, we could opt to use an already existing framework to develop our backend logic
  - The more common choice for the modern web developer

## Why Use A Framework?

- There is no reason to reinvent the wheel: frameworks provide ready-touse implementations for many common web server functions i.e. handling cookies, dealing with POST request data, etc
- Not only does this save time, but makes it less likely that exploitable bugs slip into your software





#### The Flask Framework



- The first framework that we'll be looking at in this course is the Flask framework for Python
- Flask is often described as a microframework, as it lacks some of the common features such as form validation, middleware, and database handling
  - In my opinion, not necessarily an important distinction
- However, being Python based, all of these features can be found in existing libraries and extensions which can be easily integrated into Flask

## Why Flask?



- Sometimes, less is more: although Flask may lack some features found in more comprehensive frameworks, it opens the door for very free-form web development
- It uses a very simple structure and implementation compared to full-featured frameworks like Laravel it is entirely possible to write your entire web application in a single Python file
- Python is generally easier to comprehend than PHP, which makes Flask applications easy to understand (albeit with some formatting quirks – whitespace is important!)
- Licensed under BSD license (free and relatively open)

#### Integrating Flask with Apache: WSGI

- The Flask framework cannot simply interface directly with Apache; we need some sort of handler between Apache and Python
- This handler is the Web Server Gateway Interface (WSGI) a set of conventions that handle communication between Python applications and frameworks (like Flask), and web servers (like Apache and NGINX)
- WSGI requires a little configuration, but is fairly straightforward – a handful of config files are all that's required

#### Installing WSGI on CentOS

Package	Architecture Version		Repository	Size
Installing: python3-mod_wsgi	x86_64	4.6.4-4.el8	AppStream	2.5 M
Transaction Summary				

 To setup WSGI, we just need to install the appropriate module for Apache (hint: if you see mod\_<package name>, it's probably an Apache module):

sudo yum install python3-mod\_wsgi

 Note that mod\_wsgi is also thing for Python 2 – make sure that you specify the python3 version

## Configuring WSGI

- To start, we'll need to navigate to the following folder: /etc/httpd/conf.d
- This folder is used for custom configuration (.conf) files for Apache
- We'll create one called wsgi.conf, and we'll use it to point Apache to our web application
- Here we specify a new VirtualHost for all traffic (\*)

#### Using WSGI on it's Own

- We don't actually need Flask installed to test out our WSGI installation – it'd designed to work with generic Python applications, not just frameworks
- If you create a myapp.wsgi file in /var/www/html, the following code will produce a simple 'Hello World' web application

```
def application(environ, start_response):
    status = '200 OK'
    headers = [('Content-type', 'text/plain; charset=utf-8')]
    body = 'Hello World!'.encode('utf-8')
    start_response(status, headers)
    return [body]
```

#### Using WSGI on it's Own

- After adding our myapp.wsgi file, we'll need to quickly reboot Apache:
  - sudo service httpd restart
- Going to our server in a web browser allows us to see our "Hello World!" page.
- A quick inspector check shows the server reporting mod\_wsgi and Python 3.6 in it's software stack

#### ▼ General

Request URL: http://134.122.38.2/

Request Method: GET

Status Code: 9 200 OK

Remote Address: 134.122.38.2:80

Referrer Policy: strict-origin-when-cross-o

rigin

#### ▼ Response Headers view source

Connection: Keep-Alive

Content-Type: text/plain; charset=utf-8

Date: Fri, 18 Sep 2020 17:30:07 GMT

Keep-Alive: timeout=5, max=100

Server: Apache/2.4.37 (centos) mod\_wsgi/

4.6.4 Python/3.6

Transfer-Encoding: chunked

#### Bugtesting and Logging

- Before going any further, it's important we talk about bugtesting on our servers
- When in doubt, check the server logs! The Apache server log can be found at /var/log/httpd/error\_log
  - This log is continually being written to, so you'll need to scroll all the way to the bottom to find the latest exceptions/errors
- About 95% of the errors you encounter in web development will end up in this log file

#### Installing Flask

- Now we're just about ready to install Flask
- We'll need to use pip3 (also known simply as pip) for this task; pip is to Python what yum or apt are to Linux – a package manager
- Pip will download and install Python modules for us; to install Flask all we need to do is run:

sudo pip3 install Flask

 It will download and install Flask, as well as all the required dependencies such as Jinja and Werkzeug

#### Changing our WSGI Configuration

 With Flask, we'll need to modify our myapp.wsgi file in /var/www/html a bit:

```
import sys
sys.path.insert(0, '/var/www/html')
from myapp import app as application
```

 The important thing to note here is that we'll be importing our Flask application class from myapp – which isn't referring to this myapp.wsgi file, but a new (not yet created) myapp.py file, which will contain our actual web code

#### Creating Our First Flask App

 Now we can create a new file, myapp.py – this will house our actual Flask application

For a simple "Hello World" app, the following code will

suffice:

```
from flask import Flask
app = Flask(__name__)

@app.route('/')
def hello_world():
    return 'Hello, World!'
```

 Notice that we first create an app object, which is the object being referenced in our myapp.wsgi file

#### Simple Routing in Flask

- We can define routes using the @app.route('<route>') directive
- The directive is followed by a Python function, which contains the logic for that particular route
- Routes are analogous to pages in a static (HTML-only) web application: they represent a different URL that can be accessed (potentially with different content)

```
from flask import Flask
app = Flask( name
@app.route('/')
def hello world():
        return 'Hello, World!'
@app.route('/home')
def home():
        return 'Welcome Home!'
@app.route('/1')
def get one():
        return 'l';
```

#### Next Week

- Next week, we'll start really digging into what Flask can offer us as a framework:
  - Templating using the Jinja engine
  - Passing data from the backend to templates safely
  - Routing for GET and POST requests, routing with variable URLs
  - Handling session data
- In the lab, we'll be configuring our Flask servers, and then developing our first real web application: a scraper and rudimentary keyword analyzer

# Any Questions?