

# Matt Hicks

## Design Patterns For Web Programming

UML Diagram

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# Hockey

Coach
type_of_coach team_name play_style
call_play() bench_player() call_timeout()

Goalie
height goals_allowed play_style
dive() swat() gove_catch()

Stick
tape_color flexibility material
rewrap_stick() test_stick() resurface()

Player
player_number poistion speed
shoot() pass() skate()

# AC Company

Technician
technician_name territory truck
accept_call() invoice_customer() add_freon()

Customer
address customer_type service_type
pay_balance() request_service() order_new_system()

Air Handler
btu flow_direction heat_strips
dehumidify() fan_on() drain()

Condesner
tonnage heat_pump seer_rating
run() defrost() remove_heat()

# Home Multimedia

## Internet

speed  
connection  
modem

download()  
upload()  
standby()

## TV

channel\_package  
premium\_channels  
on\_demand

change\_channel()  
change\_volume()  
record()

## Security

cameras  
motion\_sensors  
window\_sensors

alert()  
initialise\_siren()  
call\_police()

## Phone

player\_number  
voicemail  
long\_distance\_calling

call()  
ring()  
display\_caller\_id()

# Airport

Baggage Claim
booth_number baggage_number location
call_play() bench_player() call_timeout()

Plane
weight capacity max_distance
refuel() diagnostic_check() auto_pilot()

Airline Company
company_name destinations business_class
delay_flight() call_for_boarding() reduce_rates()

Ticket
flight_number seat_number departure_time
scan() reschedule() cancel()