

## **Final Game**

### **Matthew**

- UI Game Over, Victory
- Difficulty Scaling
- Do Asset Word Doc
- Sound effects for shooting, background and shooting

### **Robert**

- Added faster shooting powerup
- Fixed bullet spawn rate
- Disable bullet spawning if more than 5 are on the screen.
- Reorganized code into more scripts

### **Sergio**

- Add skeletons to spawn to the left.

### **Signed:**

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