**3. Disclaimer/ list of known bugs**

Name: *Matthew Meade and Abhinav Agrahari*

Disclaimer:

This game is known to cause extreme frustration and anger. Play at your own risk.

Possible Bugs:

Due to the way that the gravity function works, the falling spikes may or may not go partially “into” the platforms/boxes.

If you press CTRL + G to give up, it does not work, but if you press G + CTRL (in that order) than the button does work.

The collision detection with the platforms and obstacles is with a rectangle (the image) so the crab collides before it seems like it should. In other words, his leg-to-leg width is less than his claw-to-claw width, but the collision detection uses his claw-to-claw width.

The beginning of Level 19 may or may not lag on the school computers.