Matt Petitt

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Profile

I'm a UI/UX focused development manager based in Reston, Virginia. I have helped companies design, launch, and maintain modern user interfaces for the last ten years. My most recent work has focused on design systems, component libraries, and web applications built with modern Typescript and React.

Experience

DEVELOPMENT MANAGER, CERIDIAN DAYFORCE; REMOTE; SEP 2021 - PRESENT

Management, Design Systems, React, UX

I founded and manage the Design System engineering team, which in less than two years has been adopted by dozens of teams in production. I also manage the Experience Architecture team which sets the technical direction for UI development across Ceridian.

FRONT-END ENGINEER 2, AMAZON AWS; HERNDON, VA; SEP 2020 - SEP 2021

Javascript, React, UX, Data Visualization, Testing, Figma

I built UI's to query and visualize AWS service health across regions. Due to the massive amounts of data our customers view and interact with, most of my development time was focused on our applications' performance, accuracy, and UX. I planned, designed, and architected many core features of the UI in close collaboration with our customers and backend engineering team.

LEAD FRONT-END ENGINEER, CVENT R&D; TYSONS CORNER, VA; OCT 2018 - SEP 2020

Management, Javascript, React, Design Systems, UX, Code Reviews, Hiring, Accessibility, Figma, FramerX I lead a UI development team within Cvent R&D, focusing on our internal design system, React component libraries, and new web applications. My time was split between people managing, project planning, writing/reviewing code, interviewing, and mentoring. My team worked closely with UX from early ideation and prototyping to maintenance and support for consuming product teams.

LEAD FRONT-END DEVELOPER, EXTENSIA; STERLING, VA; FEB 2017 - OCT 2018

Typescript, Fabric.js, Angular, Bootstrap, Kendo, Webpack, Java, Tapestry

As the UI lead, I designed, developed, and launched our flagship web application suite in less than a year. The application is a cloud-based printer and template management system with an in-browser WYSIWYG template designer and a mobile capture app. The web app and card designer are built with Angular/Typescript and the mobile capture app in React/Node/Express.

LEAD UX/UI DEVELOPER, CURIOSITYSTREAM; SILVER SPRING, MD; OCT 2014 - FEB 2017

React, Redux, Angular, Bootstrap, SASS, WordPress, PHP, Laravel

As the sole UI developer, I developed and launched our marketing site, video-on-demand streaming application, and media CMS dashboard within six months. I lead the effort with our digital marketing firm to optimize our marketing funnel by setting up analytics, tag management, SEO, and A/B testing.

SENIOR FRONT-END DEVELOPER, STORYBLOCKS; RESTON, VA; MAY 2014 - OCT 2014 HTML, CSS, Javascript, ¡Query, PHP, Node

I worked on updating and redesigning the UI for three large web applications. Additionally, I worked with the marketing team to design and code mobile landing pages, build and optimize email campaigns, set up A/B tests, and create channel-specific landing pages for social media and SEM.

FRONT-END DEVELOPER, HODGSON CONSULTING; KENSINGTON, MD; SEP 2013 - MAY 2014 HTML, CSS, Javascript, jQuery, .NET, Ektron, WordPress

I built out and integrated responsive UI's for CMS-based websites and web applications. Many customers were colleges and non-profits who focused on accessibility and responsiveness.

Hackathons

Twitters 2nd Place prize at HackMIT for PartyGenius; Cambridge, MA; Nov 2013 Y-Hack; New Haven, CT; Nov 2013