Matt Price

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Imaginative UX designer creating and developing the graphic user interface for a startup's flagship product. In third year of experience seeking to join a fast-paced organization with an opportunity to be mentored.

Projects

Virtual General Manager app
Case study: Virtual GM case study
Overview: Created a design system, architecture, and user interface for a business management application, developed the front end. Ensured consistent branding.
Methods: User flows, information architecture, user interface designs, functional prototypes.
Software: Figma, Illustrator, Webflow, HTML5, CSS3, Javascript, and Vue js.

Precita Eyes website redesign
Case study: Precita Eyes case study
Overview: Created a new website for the mural arts community in San Francisco.
Methods: User interviews, storyboarding, visual look and feel designs, and usability testing.
Software: Figma, Photoshop, Illustrator, and InVision.

Work Experience

User Experience Designer
09/2020 to present
Freelance, Matt Price Designs LLC   Kansas City, MO

Work with startups to design their flagship product with an intuitive user interface. Create a design system to ensure a consistent look and feel for customers. Implement a human-centered design approach. Found meaningful solutions in open-ended projects that were ambiguous.

Registered Behavior Technician & New Hire Trainer
August 2018 – June 2020
ACES (Comprehensive Educational Services, Inc.)   Concord, CA

Used applied behavior analysis to teach independent living skills to students with an autism spectrum disorder. Created and followed behavior plans to shape and reinforce appropriate behavior.

Education

Certificate: UI/UX design, University of California Berkeley Extension, San Francisco, CA.   July 2020

Certificate: Human-Computer Interaction (HCI), Georgia Institute of Technology   October 2021

Skills

User research,
Style guides,
User interviews,
Rapid prototyping,
Wireframes,
User interface design (UI),
Interaction design (IxD),
Data visualization,
Section 508 accesibility guidelines,
Product design,
Responsive design (mobile),
User flows,
User/usabiliy Testing,
A/B testing,
User stories,
Visual design,
Figma,
Adobe creative cloud Suite,
Front-end development,
Agile methodology.