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Procrastinator Heuristic Evaluation

Overall I like the concept behind your application.

It feels like not much effort was put into the visual aspect of the app. Having each task open a new window seems unnecessary, especially when the new windows open in a different location than the old ones.

There does not appear to be any way to delete a task, or to hide it once it has been accomplished. I would strongly consider using the schedule screen as the default screen of the app.

### **SCENARIO TASK ONE:**

Create a 2 hour task called "HCI Project" due on Friday, November 14th at 1:00am. Schedule this for today at 3pm. Create a 1-hour task called "Capstone Homework" due on Saturday, November 15th at 1:00am. Also schedule this for today, but at 8pm.

#### Comments:

Creating tasks was simple. Not confusing.

## **SCENARIO TASK TWO:**

Procrastinate, then reschedule your "Capstone Homework" task to 1pm-2pm on Friday, November 14th. After that, reschedule your "HCI Project" task to 10am-12pm on Wednesday, November 12th.

#### Comments:

I had issues with the procrastinating dialogs, which I describe below.

### **SCENARIO TASK THREE:**

Change your "HCI Project" task's due date from Friday, November 14th, to Monday, November 17th. Then set that task to 50% completion. Then, set your "Capstone Homework" task's completion percentage to 100%.

#### Comments:

Changing the due date was pretty straight-forward. It is not obvious at all that the slider represents completion percentages for tasks.

# PROCRASTINATOR HEURISTIC ANALYSIS

# Simple and Natural Dialogue

The screens are all very simple. I was not a big fan of the date picker control you included-this was overly complicated and visually confusing. The addition of some color to the screens would go a long way.

# Speak the User's language

I had no issues figuring out how to complete the tasks. None of the language used was confusing.

# **Minimize Memory Load**

Using a 24 hour time format is an interesting choice. Depending on who your target audience is, it might make more sense to use a 12 hour format.

# Consistency

Your screens are pretty consistent with each other. I was not a big fan of the different selection types for personality and skills. This seemed unnecessarily different and a bit confusing. As far as external consistency goes, your app is creating a whole new market, so I'm not sure there's much to compare it to.

#### **Feedback**

When I hit the procrastinate button, it gives me the option of Yes No and Cancel. No and Cancel are duplicates of each other. Additionally clicking either of them still gives me the next dialog saying all my tasks had been moved, even though they hadn't been. The slider on each task performs no visible actions.

# **Clearly Marked Exits**

You application didn't have any exit buttons other than the default java application window. The add a task dialog should have a cancel button.

#### **Shortcuts**

Doesn't really seem like there are any shortcuts in the app. The schedule feature is definitely helpful, maybe enough so to make it the main screen of the app.

### **Good Error Messages**

The confirmation dialogs are confusing and inaccurate. Did not seem to run into any actual error messages.

### **Prevent Errors**

The add a task dialog appeared to have some form of validation happening in the background, but there was not any visual indication of this other than some red text in the date fields.

## **Help and Documentation**

Your briefing had info about how to access the app. Documentation was acceptable. There didn't seem to be any help in the app itself.