

Course Highlights

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Course Highlights

- Background
- · Objectives/Themes
- · Approaches & Facilities
- Assessments













The great shifts

- Hunting & gathering
- Agriculture era
- Manufacturing era
- · Service era
- Service+++ era









High ratio of "services" in GDP: a trait of advanced economies

HK: 92%

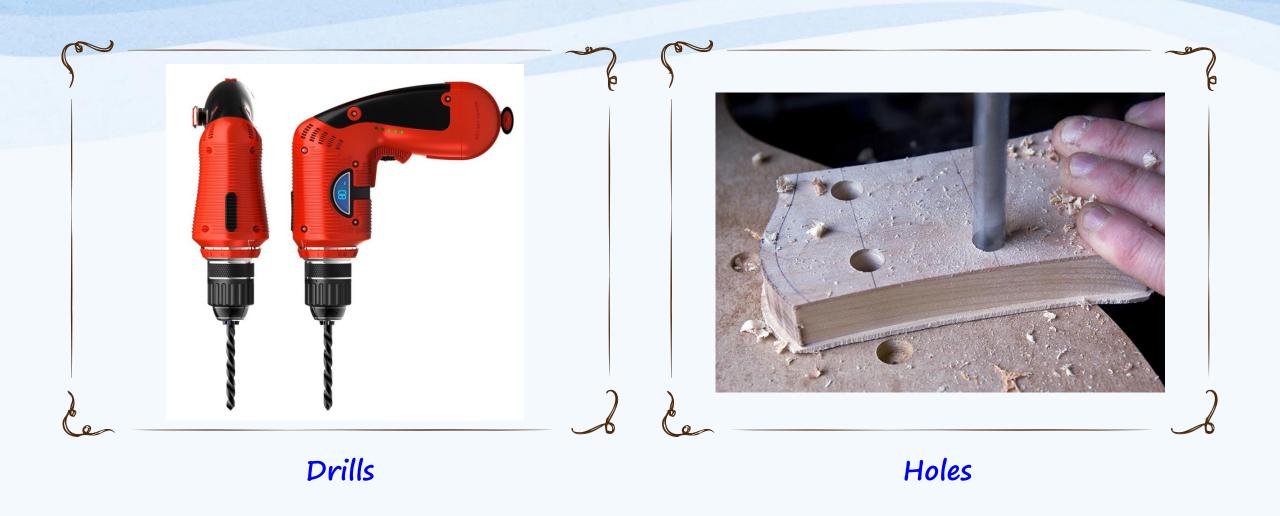
US: 77%

Japan: 76%

Germany: 72%

China: 43%

Source: Zeithaml et al., 2013; Chapter 1, page 7



Buying goods or the utility (benefits) of the goods?



Goods-dominant (GD) logic

Service-dominant (SD) logic

Every business is essentially service business





Service-oriented organizations

Service+++ oriented organizations

Service adds value, thus adds revenue

Some definitions

SERVICE

• The application of specialized competence (knowledge, skills, technologies) through deeds, processes and performances for the benefit of another entity or the entity itself (Vargo & Lusch, 2008)

SERVICE LEADERSHIP

• Satisfying needs by consistently providing quality service to everyone one comes into contact with, including one's self, others, communities, systems and environments (Chung, 2011)

The new world needs a new TYPE of LEADERS, a new APPROACH to solving "service" problems

SERVICE LEADERSHIP

- · Leaders who has strong service innovation skills
- · Not authoritarian but Einstein-ian
- · Design thinking & systems thinking
- Personal operating system (soft, humanistic skills)
- · Socially responsible attitude & actions

Personal operating systems



Personal software systems



Reference: Chung (2011)

Disneyland tackles major theme park problem: Lines



Insight:
there is a cultural
shift towards
impatience
(fed by videogames
and smartphones)

Visitors wait in line at the Space Mountain attraction at Walt Disney World in Orlando, Fla. Disney has installed 87 game stations along the way to entertain visitors while they wait. Games, about 90 seconds in length, involve simple things like clearing runways of asteroids.

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Sample Online Statement

Posted Transactions		View paper statements • Download		
Posting Date 4	Transaction	Debit (-)	Credit (+)	Balance
10/27/2005	CHECKCARD 1234 Coffee House	\$3.43		\$1.670.82
10/27/2005	CHECKCARD 1234 Sandwich Shop	\$4.50		\$1.666.32
10/27/2005	CHECKCARD 1234 Dry Cleaning	\$14.83		\$1,651,49
10/27/2005	K eep the Change transfer to Acct 5678	\$1.24		\$1,650.25

Total daily transfer to savings from Visa* debit card purchases: \$1.24

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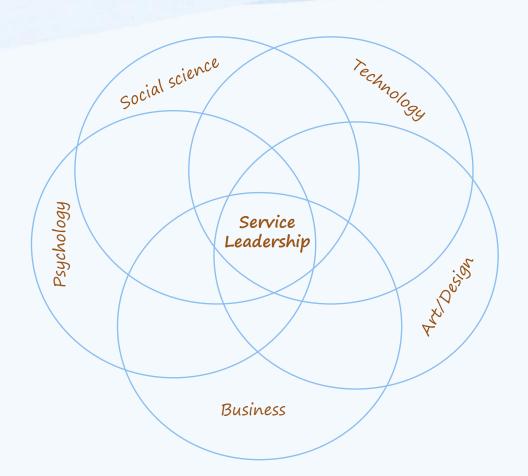


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Insight:
Rounding off
daily
transactions
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SERVICE LEADERSHIP

a multidisciplinary area of study and practice

suitable for students from all disciplines

Course Objectives

- · Exposure to the latest thinking in Service Leadership
- · Awareness and sensitivity towards "services" ecosystem
- · Theory, tools, strategies to create Service Innovations
- · Reflect on personal journey as service users
- · Develop new, innovative services

Approaches & Facilities

- · Discovery oriented learning & practice
- Guest speakers (i.e. experienced practitioners)
- Self reflections & asking questions in class
- Applied games (e.g. Marshmallow Challenge, Leadership Game, etc)
- · DIY sessions in the GE Lab

Highlights of Lecture Topics

- Leadership & Service Leadership concepts/theories
- Elements of services management & gaps
- Service innovation tools (e.g. design thinking, exaptation, bricolage)
- Human-centric user requirement study
- Customer rights, Ethics, Integrity
- · Guest speakers sharing their service innovation models & tips

Service Diary:

- Reflect your own two "critical incidents" in service encounters
- Incident, feelings/thoughts, expectation, reactions, referencing
- 400 500 words
- Dateline: Week 7, Oct 22, at 15.30
- Check the course outline for more details

Components	Weighting
Class participation	10%
Service Diary	20%
Group Project Presentation	15%
Group Project Report	25%
Short Test	30%
TOTAL	100%

Group Project <u>Presentation</u>

- "show-and-tell" presentation on a service problems project of your choice
- Length: max. 30 minutes (TBA later)
- Submission dateline: Week 10, Nov 12th, 15.30.
- Show-and-tell time/date: usual class time on Week 10, Nov 12th
- · GE Lab has been booked for you
- Clarity, creativity/innovativeness, realism, use of relevant theories etc
- · Check the course outline for more details

Components	Weighting
Class participation	10%
Service Diary	20%
Group Project Presentation	15%
Group Project Report	25%
Short Test	30%
TOTAL	100%

Group Project Report

- Description of your service innovation project in written format
- Approx. 2000 words (excl. references, appendices)
- Submission dateline: Week 10, Nov 12th, 15.30
- Clarity, creativity/innovativeness, realism, use of relevant theories etc
- Check the course outline for more details

Components	Weighting
Class participation	10%
Service Diary	20%
Group Project Presentation	15%
Group Project Report	25%
Short Test	30%
TOTAL	100%

Short Test

- 3 short answered questions (approx. half a page per question)
- Theory/concept/exercise/tools
- · Class revision on the same day

Components	Weighting
Class participation	10%
Service Diary	20%
Group Project Presentation	15%
Group Project Report	25%
Short Test	30%
TOTAL	100%

- Criteria for <u>Passing</u> the course
 - Based on the final cumulative marks according to each component's weighting

Components	Weighting
Class participation	10%
Service Diary	20%
Group Project Presentation	15%
Group Project Report	25%
Short Test	30%
TOTAL	100%

DIY model of group membership (for GE1220)



- Students to create groups (no more than 12 groups in total)
- Be a "multidisciplinary" group, at least one engineering/science major per group
- Pick a "name" for your group
- Each group to report who's present/absent in class every week

References

- Vargo, S.L. & Lusch, R.F. (2008). Why "service"? Journal of the Academy of Marketing Science, 36:
 25-38.
- Chung, P (2011). Service Reborn: The Dignity, Design and Desire of Service Companies. San Fransisco: Lexingford Publishing
- Zeithaml, V.A., Bitner, M.J., & Gremler, D.D. (2013). Services Marketing: Integrating Customer Focus across the Firm (6th Ed). New York: McGraw-Hill