Music Mixer Dev Notes

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Music Mixer Rundown:

The music mixer is a program that we are making in our Multimedia authoring class. It will use html, css and javascript.

Upon opening the program, the user will be faced with a series of neon instruments along the bottom of the screen. These images can be dragged into one of the music spots to start making their own music.

HTML and CSS will be used to make up the sections of the website, and designing it to look appealing.

For the javascript, we will use that drag and drop functions we leaned in class to have the samples go to one of the dropzones and once they are there, javascript will play a sample which can be linked with other samples dragged in.

Then we will need to fix any problems that occur when building the site, this will probably be a long process as we are not sure what issues we might encounter.

Methods and events:

- Javascript will wait for an element to be dragged into the dropzones

- Once there is an object dragged, a function will play, starting the music samples.

- There will be 4 of these functions all for different samples

- Once samples are dragged, it should play the beat created by the user.

- The image on screen may change or move with music playing