

## **MATTHEW VASTARELLI**

**SOFTWARE ENGINEER** 

#### **LANGUAGES**

C/C++

C#

Java

Python

HTML

CSS

JavaScript

SOL

#### **FRAMEWORKS**

jQuery
Bootstrap
JavaFX
MongoDB
Node.js
Entity Framework
ASP.NET MVC
Express.js
Tkinter

### **PLATFORMS & TOOLS**

Windows
Mac OS
Linux
Git
Visual Studio
Eclipse
Unity
Google Daydream

#### **EDUCATION**

# COMPUTER SCIENCE M.S • UNIVERSITY OF NEW HAVEN • JUN 2017 - PRESENT • GPA: 3.37

Data Structures, Computer Networks and Data Communication, Intro to Security, Intro, Intermediate, and Script Programming. Database systems, Algorithm Design and Analysis. Assisted in virtual reality digital forensic artifact investigation and analysis for the Artifact Genome Project.

## CRIMINAL JUSTICE • UNIVERSITY OF NEW HAVEN • AUG 2013 – MAY 2017 • GPA: 3.59 CUM LAUDE

Network Security & Data Protection.

#### **WORK**

#### PROJECT LEAD THE WAY TECHNICAL ASSISTANT • NOV 2017 - PRESENT

Processed grade requests, worked with students and teachers to ensure timely submissions and clear communication, maintained cloud file organization, assisted teachers, administrators, and directors with technical difficulties.

#### **SOFTWARE ENGINEER INTERN • AUG 2018 • C. COWLES & COMPANY**

Developed an internal web server and website to process and display log data from assembly stations. Which is viewable on assembly stations and supervisors' computers.

### **PROJECTS**

## Portfolio Website

Self-taught web development concepts to create a pleasant, user friendly front-end centric portfolio website.

#### Chess

A collaborative Python implementation of the chess board game using Tkinter as the graphics engine.







