## CS 522—Mobile Systems and Applications Assignment Three—Databases—Rubric

## 35: Design

- 🔀 10: entity classes for Messages and Peers (entities package)
- (Must define Constructor(Cursor), writeToProvider(ContentValues) for both
- 10: contract class (contracts package) defines getter and putter operations
- 15: database adapter (databases package)

## 60: Functionality (video demonstration)

- \( \) 15: Client sent message is received at server (displayed in main activity)
- 15: View list of peers
- \( \) 15: View information about a peer (including their messages)
- 15: Exiting app and restarting shows messages still available

## **Completed Rubric (5 pts):**

Overall Total: 100