# Syntax Analyser

Team Compilyashki

### Our team: Compilyashki

#### Polina Pushkareva

Responsible for organizational aspects and report

#### **Matthew Rusakov**

Responsible for testing for syntax analyser coding



#### Aliia Bogapova

Responsible for testing for syntax analyser coding

### **Technologies**



**Project F** 

Interpreter for lisp-like (functional) language



Hand-based parser in Java



Hand-based lexer in Java

#### **Members Contribution**

#### Polina Pushkareva

- Documentation Structuring & Design
- Presentation Drafting & Design

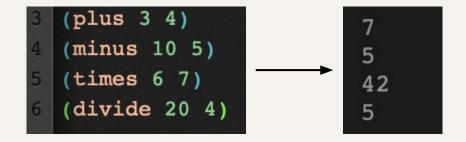


#### **Matthew Rusakov**

- Bug Fixes & Code Refinements
- Object-Oriented Design & Refactoring
- Core Codebase Development
- Unit Testing

### Aliia Bogapova

- Core Parser Logic
   Development
- Abstract Syntax Tree (AST)
   Generation





```
3 (cons 1 (cons 2 (cons 3 null)))
4 (head (cons 1 (cons 2 null)))
5 (tail (cons 1 (cons 2 null)))
(2)
```

```
3 (isint 42)
4 (isreal 3.14)
5 (isbool true)
6 (isnull 1)
7 (islist (cons 1 (cons 2 null)))
```

"true" "true" "true" "false" "true"

```
3 (equal 5 5)
4 (nonequal 5 4)
5 (less 3 5)
6 (lesseq 5 5)
7 (greater 6 5)
8 (greatereq 5 5)
"true"
"true"
"true"
"true"
"true"
"true"
"true"
"true"
```

```
(and true false)
(or true false)
(xor true false)
(not true)
"false"
"true"
"false"
```

```
3 (func square (x) (times x x))
4 (square 4)
5
6 (func sumOfSquares (a b) (plus (square a) (square b)))
7 (sumOfSquares 3 4)
```

```
3 (setq increment (lambda (x) (plus x 1)))
4 (increment 7)
5
6 (setq applyTwice (lambda (f x) (f (f x))));
7 (applyTwice increment 5)
```

```
cond (less 3 5) (plus 2 2) (minus 5 3))
(cond (greater 5 3) (plus 10 5) (minus 5 3))
                                                                15
   setq counter 0)
  (while (less counter 5)
    (setq counter (plus counter 1)))
      setq counter 0)
      (while (less counter 10)
       (cond (equal counter 5)
               (break)
               (setq counter (plus counter 1))))
```

```
func triple (x) (times x 3))
func addAndTriple (a b) (triple (plus a b)))
addAndTriple 2 3)
     (setq code (quote (plus 7 8)))
     (eval code)
```

### Description of the Implementation



Our parser uses **top-down parsing** to construct the **Abstract Syntax Tree** (**AST**), representing the program structure. Each node in the AST corresponds to language constructs, such as expressions or functions, with high-order functions handled as composite nodes. A **symbol table** is maintained to track entities, storing details like the entity's name, value, span, and additional metadata such as line numbers for error reporting and debugging.

### Description of the Implementation



We applied **Object-Oriented Programming (OOP) principles** to ensure maintainability and scalability. Key design patterns include:

- **Singleton** for large, stateful components like the Lexer, Parser, and Factory, ensuring only one instance is active.
- **Factory Pattern** for node creation, streamlining the generation of various AST node types.
- Visitor Pattern for tree traversal and exporting ASTs to text files, allowing flexible output formats.
- **Composite Pattern** to organize AST nodes, particularly for complex structures like high-order functions.

```
(plus 1.5 2.5)
(minus 5.5 2.2)
(times 3.0 4.0)
(divide 9.0 3.0)
```

```
OperationNode(operator=plus, operands=[Litera|Node(1.5), LiteralNode(2.5)])
OperationNode(operator=minus, operands=[LiteralNode(5.5), LiteralNode(2.2)])
OperationNode(operator=times, operands=[LiteralNode(3.0), LiteralNode(4.0)])
OperationNode(operator=divide, operands=[LiteralNode(9.0), LiteralNode(3.0)])
```

```
(cons 1 (cons 2 (cons 3 (1 2 3))))
(head (cons 1 (cons 2 ())))
(tail (cons 1 (cons 2 (3 4))))
```



```
(isint 42)
(isreal 3.14)
(isbool true)
(isnull 1)
(islist (cons 1 (cons 2 ())))
```

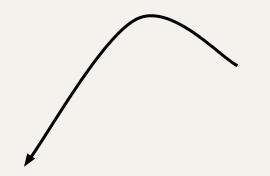
```
PredicateNode(predicate=isint, element=LiteralNode(42))

PredicateNode(predicate=isreal, element=LiteralNode(3.14))

PredicateNode(predicate=isbool, element=LiteralNode(true))

PredicateNode(predicate=isnull, element=LiteralNode(1))

PredicateNode(predicate=islist, element=ConsNode(head=LiteralNode(1), tail=ConsNode(head=LiteralNode(2), tail=ListNode(elements=[]))))
```



```
(equal 5 5)
(nonequal 5 4)
(less 3 5)
(lesseq 5 5)
(greater 6 5)
(greatereq 5 5)
```

```
ComparisonNode(comparison=equal, leftElement=LiteralNode(5), rightElement=LiteralNode(5))

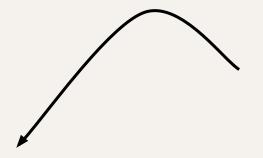
ComparisonNode(comparison=nonequal, leftElement=LiteralNode(5), rightElement=LiteralNode(4))

ComparisonNode(comparison=less, leftElement=LiteralNode(3), rightElement=LiteralNode(5))

ComparisonNode(comparison=lesseq, leftElement=LiteralNode(5), rightElement=LiteralNode(5))

ComparisonNode(comparison=greater, leftElement=LiteralNode(6), rightElement=LiteralNode(5))

ComparisonNode(comparison=greatereq, leftElement=LiteralNode(5), rightElement=LiteralNode(5))
```



```
(setq double (lambda (x) (times x 2)))
(double 4)

(setq increment (lambda (x) (plus x 1)))
(increment 7)

(setq applyTwice (lambda (f x) (f (f x))))
(applyTwice increment 5)

(setq subtractTwo (lambda (x) (minus x 2)))
(applyTwice subtractTwo 10)
```

```
AssignmentNode(variable=double, value=LambdaNode(parameters=[x], body=OperationNode(operator=times, operands=[AtomNode(x), LiteralNode(2)]))

FunctionCallNode(functionName=double, parameters=[AtomNode(double), LiteralNode(4)])

AssignmentNode(variable=increment, value=LambdaNode(parameters=[x], body=OperationNode(operator=plus, operands=[AtomNode(x), LiteralNode(1)]))

FunctionCallNode(functionName=increment, parameters=[AtomNode(increment), LiteralNode(7)])

AssignmentNode(variable=applyTwice, value=LambdaNode(parameters=[f, x], body=ListNode(elements=[AtomNode(f), ListNode(elements=[AtomNode(x)])])))

FunctionCallNode(functionName=applyTwice, parameters=[AtomNode(applyTwice), AtomNode(increment), LiteralNode(5)])

AssignmentNode(variable=subtractTwo, value=LambdaNode(parameters=[x], body=OperationNode(operator=minus, operands=[AtomNode(x), LiteralNode(2)])))

FunctionCallNode(functionName=applyTwice, parameters=[AtomNode(applyTwice), AtomNode(subtractTwo), LiteralNode(10)])
```

# Thanks for attention!

#### Link to GitHub: https://github.com/MattWay224/F24CompilerCon struction\_Compilyashki