System Engineering Principles II: Assignment 2 Term Test 2 Corrections

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```
Listing 1: Corrected code: question 1.
```

```
 \begin{array}{l} 1 & x = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \end{bmatrix}; \\ 2 & C = 1/(\mathbf{sum}(\mathbf{exp}(-x))) \end{array}
```

Listing 2: Corrected code: Java questions.

```
interface Factors{
1
     final double C1 = 1/Math.log(2);
2
     final double C2 = 1/(Math \cdot exp(2) - 1);
3
4
5
   interface pmf extends Factors{
6
     public double logo(double x);
7
     public double poiss(double x);
8
9
10
   public class Jackpot implements pmf{
11
     public Jackpot(int a, double x){
12
       System.out.println(this + "_activated_with_" + a + ",_" + (
13
          int(x);
       if (a==1)
14
         System.out.println("\log o(x) = " + \log o(x));
15
16
         System.out.println("poiss(x) = "+ poiss(x) + "\n");
17
18
     }
19
20
21
     public static void main(String args[]){
       Jackpot jack = new Jackpot (Integer.parseInt(args[0]), Double.
22
          parseDouble (args [1]));
23
24
     public int fact(int x){
25
       int result = 1;
26
       for (int i = x; i > 0; i--)
27
28
         result *= i;
29
       return result;
30
31
32
     public double logo(double x){
33
34
       return C1*Math.pow(2,-x)/x;
35
36
     public double poiss(double x){
37
       return C2*Math.pow(2,x)/fact((int)x);
38
39
40
```

Terminal — bash — 73×20 matthew-woelks-macbook-pro:Test2Ans matthewwoelk\$ java Jackpot 2 3 Jackpot@4a65e0 activated with 2, 3 poiss(x) = 0.20869019033288752 matthew-woelks-macbook-pro:Test2Ans matthewwoelk\$ java Jackpot 1 6 Jackpot@4a65e0 activated with 1, 6 logo(x)= 0.003757018335648342 matthew-woelks-macbook-pro:Test2Ans matthewwoelk\$ clear matthew-woelks-macbook-pro:Test2Ans matthewwoelk\$