## Crystal ID to be mapped with Board/channel (Back view, side readout boards)

0	1	2	9	10	11	18	19	20	27	28	29	36	37	38	45	46	47
3	4	5	12	13	14	21	22	23	30	31	<b>32</b>	39	40	41	48	49	50
6	7	8	15	16	<b>17</b>	24	25	<b>26</b>	33	34	<b>35</b>	42	43	44	<b>51</b>	<b>52</b>	53

57 58 59 66 67 68 75 76 77 84 85 86 93 94 95 102103104 60 61 62 69 70 71 78 79 80 87 88 89 96 97 98 105106107